


KBGT
A Knowledge-Based system
for Group Technology

by

 Wadood M. Ibrahim

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To my mother,

Widad Taha Ashgah Al-Azzawi

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ABSTRACT

In this thesis a knowledge-based system (KBGT) for solving the group technology problem is presented. The formulation of the group technology problem involves constraints related to machine capacity, material handling system capability, and machine cell dimension. The KBGT has been developed for an automated manufacturing environment. It takes advantage of the developments in expert systems and optimization. Two basic components of the knowledge-based system, namely the knowledge-based subsystem and the heuristic clustering algorithm are discussed. Each partial solution generated by the clustering algorithm is evaluated for feasibility by the knowledge-based subsystem which modifies search directions of the algorithm. The KBGT is illustrated with numerical examples. Application of KBGT to industrial group technology problems is also presented.

CHAPTER ONE

INTRODUCTION

Group technology (GT) is a decomposition approach to manufacturing that takes advantage of the similarity of operations to be performed on different parts. Using GT, parts that require similar operations are grouped into part families. The machines that process each part family are grouped into machine cells.

Application of GT in manufacturing has the following advantages (Kusiak and Chow, 1988):

- reduced production lead time
- reduced variety of process plans
- reduced setup time
- reduced part shortages
- reduced work-in-process
- reduced rework and scrap material
- reduced raw material stocks
- reduced labour
- reduced production floor space
- reduced tooling
- reduced order time delivery
- reduced paper work
- increased reliability of cost estimates
- improved staff relations

The above advantages were justified and discussed in detail in Durie (1970), Edwards (1971), Fazakerlay (1974), Holtz (1978a, 1978b), Schaffer (1981), Ingram (1982), Hyer and King (1984), and Kusiak and

Chow (1988). The group technology concept can be applied in a number of manufacturing areas such as: product design, process planning, programming, machining, inventory and management.

The thesis is divided into five chapters. In Chapter two the existing approaches to modeling and solving the group technology problem are reviewed, namely: classification approach and cluster analysis approach. Moreover, knowledge-based systems are also introduced.

In Chapter three a formulation of the group technology problem in automated manufacturing environment is presented. To solve the GT problem a Knowledge-Based System for Group Technology (KBGT) that has been developed is discussed in detail. The KBGT is based on the tandem system architecture proposed by Kusiak (1987).

In Chapter four, the performance of KBGT is demonstrated. First, an illustrative example of the operation of KBGT is presented. Then, an application of KBGT to group technology problems from the literature and two industrial case studies are also discussed.

Conclusions are drawn in Chapter five.

CHAPTER TWO

LITERATURE REVIEW

In this chapter, a review of the existing Group Technology (GT) literature is presented. Two approaches to modeling and solving Group Technology problems are discussed. In the first section, the classification approach is presented, where three methods of classification are outlined. They are the visual method, the nomenclature/function method, and finally the coding method. The following three basic code structures are used in the coding method: hierarchical, chained, and hybrid. In the second section, the cluster analysis approach is discussed. Three basic formulations of the clustering problem in group technology are presented, namely, the matrix formulation, the mathematical programming formulation, and other formulations. The last section of this chapter introduces basic concepts of knowledge-based systems. The tandem knowledge-based system architecture proposed by Kusiak (1987) is also presented.

2.1 CLASSIFICATION APPROACH

The term classification is used to refer to grouping parts into part families based on similarities and/or dissimilarities of predetermined part characteristics (Eckert, 1975, Ingram, 1982, Ham 1985). There are three methods of the classification approach:

- visual method
- nomenclature/function method
- coding method.

2.1.1 Visual Method

The visual method is a semi-systematic procedure where parts are grouped based on similarity of geometric shape as shown in Figure 1, where 11 parts have been grouped into four part families.

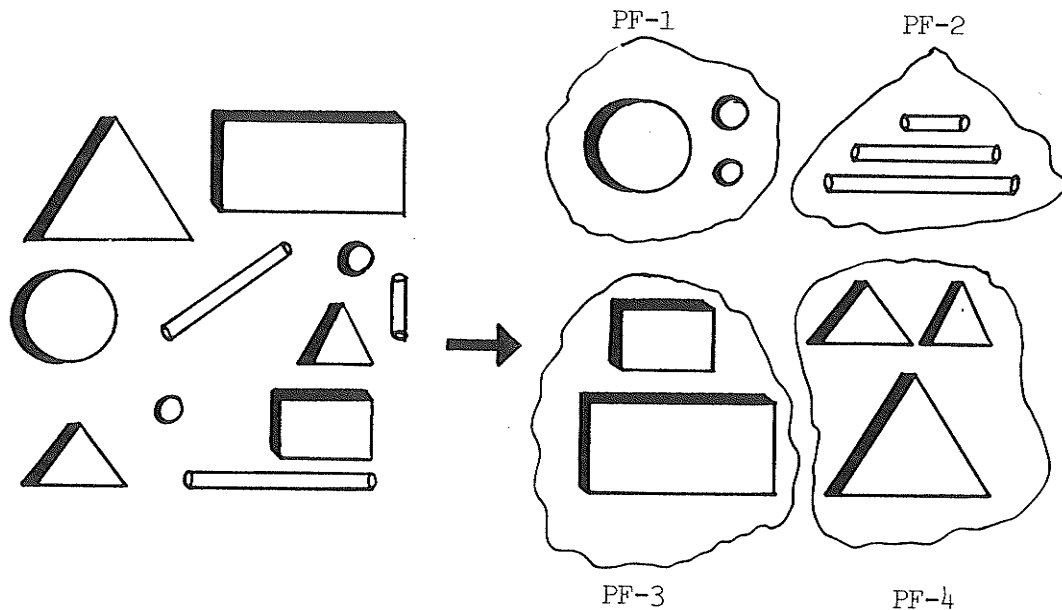


Figure 1. Grouping of parts using a visual method

2.1.2 Nomenclature/Function Method

This method is also a semi-systematic procedure where parts are grouped based on given names that designate their functions (Ham, 1985). Both the visual and nomenclature/function methods are manual procedures and are dependent on personal preference. Therefore, these two methods are applicable in cases where the number of parts is rather limited.

2.1.3 Coding Method

In the coding method each part is assigned a code that consists of numbers, letters, or a combination of both, based on predetermined part characteristics. The most common part characteristics used are:

- geometric shape
- complexity
- operational processes
- dimensions
- type of material
- shape of raw material
- required tolerance.

The above list may be extended to include additional characteristics dependent on the type of parts coded.

In the literature a system that uses a coding method is called a classification and coding system. The currently available classification and coding systems differ with respect to the depth of coverage of part characteristics mentioned above. For example, a classification and coding system may provide more information on the shape and dimension of a part whereas another may emphasize more on the tolerance of a part.

There are three basic types of code structures:

- hierarchical
- chained
- hybrid.

2.1.3.1 Hierarchical Code

Hierarchical codes have been used in areas other than manufacturing. For example, in biology, a lineage chart take this form and it is usually called a family tree (Eckert, 1975). Another form is a company's organizational chart.

To obtain a hierarchical code, characteristics of each part are matched with the characteristics corresponding to each node of the tree. For example, the sample code 222 indicated by the bold lines shown in Figure 2. Since this structure is hierarchical the meaning of each character in a code is dependent on the meaning of the character preceding it. In order to fully interpret a part hierarchical code, all of its characters have to be known. For a given part the length of its hierarchical code is rather short compared to other coding systems (Ingram, 1982).

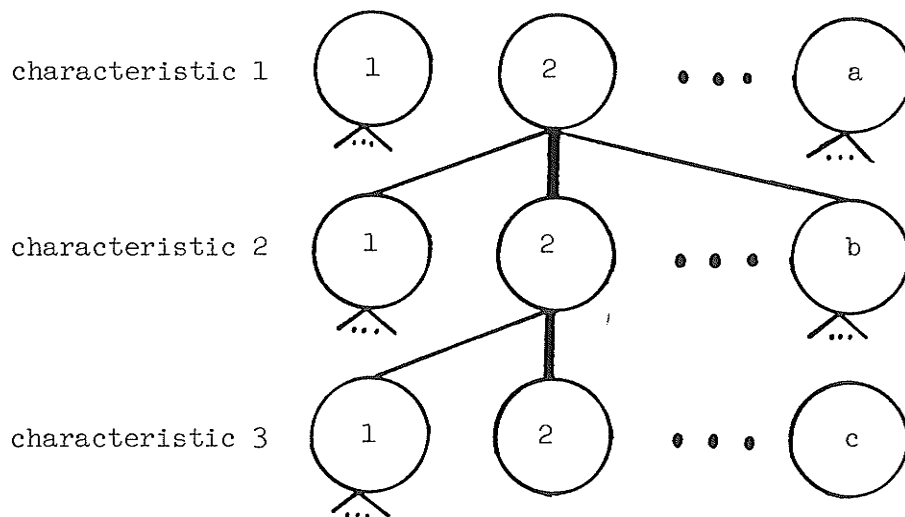


Figure 2. A tree structure of a hierarchical code

2.1.3.2 Chained Code

A chained code, also known as a polycode or feature code, is constructed in such a way that each position denotes a part's feature/characteristic. A code in a chained code system is based on a selection of digits and/or letters through a number of multiple-choice queries. To collect sufficient information describing a part, the user scans a rather large number of queries. Therefore, a chained code is typically long often more than thirty characters (Ingram, 1982). Since a chained code does not have a hierarchical structure, the meaning of a character is not dependent upon the preceding character. In practice though not all characters are totally independent (Eckert, 1975). A chained coding system and a sample code are illustrated in Figure 3. A sample code 121 is generated by selecting one digit from each of the multiple choices.

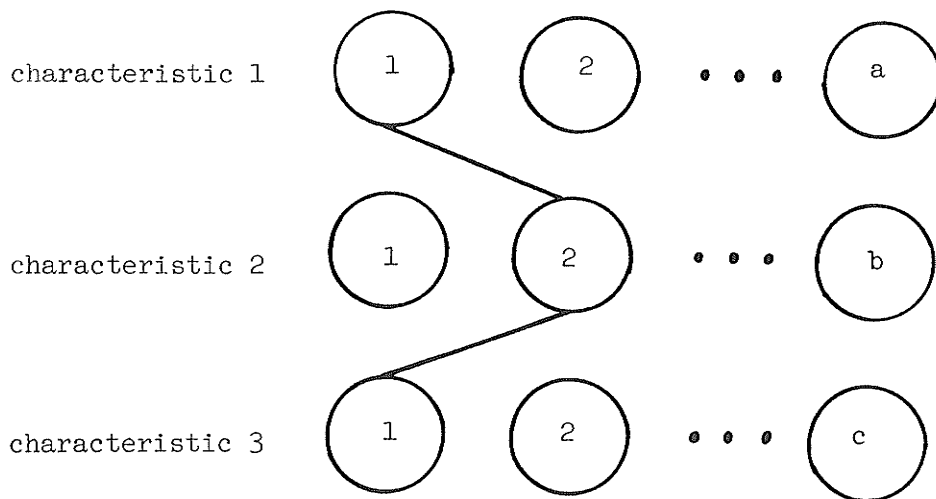


Figure 3. Structure of a chained code

2.1.3.3 Hybrid Code

The structure of a hybrid coding system is a combination of the hierarchical and chained code structures. Most current classification and coding systems employ the hybrid code structure, because it has the advantages of both structures (Schaffer, 1981). A typical structure of a hybrid system is shown in Figure 4.

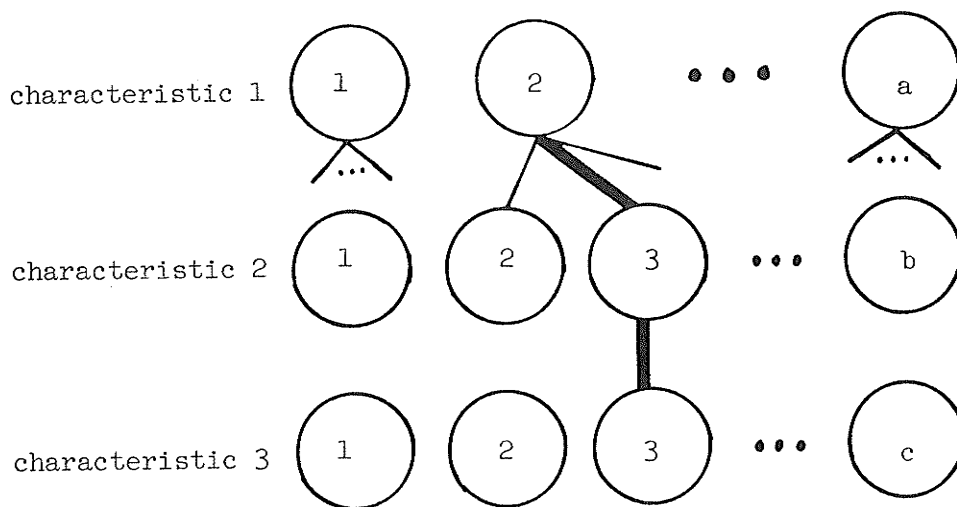


Figure 4. Structure of a hybrid code

The first two characters of the code in Figure 4 have the form of a hierarchical structure that divides parts into subgroups and the remaining characters are constituted by the chained code (Eckert, 1975).

Ham (1985) has listed 44 classification and coding systems currently in use in industry. A company that intends to employ a coding and classification system has to select and modify an existing coding system or to develop a new one so that it suits its needs. Ingram (1982) and Dunlap and Hirlinger (1983) presented several classification principles that should be considered in developing a classification and coding system. Some of the widely applied systems are (Kusiak, 1985):

- 1) BRISH-BIRN (United Kingdom) - based on four to six-digit primary code and number of secondary digits.
- 2) DCLASS (USA) - a software based system without any fixed code structure.
- 3) CODE-MDSI (USA) - an eight digit code.
- 4) MICLASS (The Netherlands) - a twelve to thirty two digit code.
- 5) OPTIZ (West Germany) - a five digit primary code with an extendable four digit secondary code.
- 6) TEKLA (Norway) - a twelve digit code.

The OPTIZ classification and coding system (Optiz and Wiendahl, 1975) is discussed below. The code in a hybrid system consists of nine digits. The five most significant digits are called a primary code, and the remaining four digits are called a supplementary code. The most significant digit is a part class code that is used to divide parts into rotational and non-rotational parts. For example, a value of three or four of the most significant digits indicates the deviation of L/D ratio, where L is the length of a part and D is the diameter. The second and third most significant digits are for a part's external shape and form. The type of surface machine and teeth formation of a part are represented by the fourth and fifth most significant digits.

The supplementary code indicates the size, material, original material shape and accuracy of a part. In the OPTIZ system, the most significant digits are used to specify the detailed structure of a part (Gallagher and Knight, 1973). One of the advantages of the OPTIZ system is that the code can be extended to include supplementary digits. This feature makes the system applicable to different companies. Moreover, the extension allows a more detailed description of a part and its process plan which makes the new system suitable for computerization (Billo et al., 1987).

2.2. CLUSTER ANALYSIS APPROACH

Cluster analysis is concerned with the separation of numerical data sets into unique clusters of data (Gongaware and Ham, 1981). It has been applied in many areas such as automated retrieval and storage systems (Hwang et al., 1988), biology (Everitt, 1980), data recognition (McCormick, et al., 1972), medicine (Klastorin, 1982), pattern recognition (Tou and Gonzalez, 1974), production flow analysis (Burbidge, 1971; King, 1980), task selection (Nagai, et al., 1980), automated manufacturing systems (Kusiak, 1985; Kumar, et al., 1986), and expert systems (Cheng and Fu, 1985). Waghodar and Sahu (1983) listed more than 400 references related to cluster analysis and group technology.

The application of cluster analysis in group technology is to group parts into part families and machines into machine cells. There are three types of formulations of the clustering problem:

- matrix formulation
- mathematical programming formulation
- formulations based on other methods.

2.2.1 Matrix Formulation

In the literature there are two matrix formulations:

- standard matrix formulation
- generalized matrix formulation.

2.2.1.1 Standard Matrix Formulation

In the standard matrix formulation a 0-1 machine-part incidence

matrix $[a_{ij}]$ is constructed from production process data usually listed in operation sheets. The machine-part incidence matrix $[a_{ij}]$ consists of 0,1 entries, where an entry 1 (0) indicates that part j is (not) to be processed on machine i . Typically, when an initial machine-part incidence matrix $[a_{ij}]$ is constructed, clusters of machines and parts are not visible. Clustering algorithms are used to transform an initial machine-part incidence matrix into a more structured form, possibly a block diagonal form. The clustering concept is illustrated in example 1.

Example 1

Consider the machine-part incidence matrix (1)

$$\begin{array}{c}
 \text{PART NUMBER} \\
 \begin{array}{ccccc}
 & 1 & 2 & 3 & 4 & 5 \\
 \begin{array}{c} 1 \\ 2 \\ 3 \\ 4 \end{array} & \left[\begin{array}{ccccc}
 & & & & 1 \\
 1 & & & & & 1 \\
 & & & 1 & & & 1 \\
 & & & & & & 1 \\
 & 1 & & & & & 1 \\
 \end{array} \right] \\
 \text{MACHINE} \\
 \text{NUMBER}
 \end{array}
 \end{array}
 \quad (1)$$

where $a_{ij} = \begin{cases} 1 & \text{if machine } i \text{ is used to process part } j \\ 0 & \text{otherwise} \end{cases}$

Rearranging rows and columns in (1) results in matrix (2).

		PF-1		PF-2				
		1	5	3	2	4		
MC-1 {	2	[1	1	1			(2)
	3			1	1			
MC-2 {	4					1	1	
	1						1	

Two machine cells MC-1 = {2,3}, MC-2 = {4,1} and two corresponding part families PF-1 = {1,5,3}, PF-2 = {2,4} are visible in matrix (2). There is no flow of parts between the two machine cells. One has to realize, that it is virtually impossible to design a cellular manufacturing system without any interaction among machine cells. A typical situation occurring in practice is illustrated in matrix (3).

		PART NUMBER						
		1	5	3	2	4		
MC-1 {	2	[1	1	1			MACHINE NUMBER (3)
	3			1				
MC-2 {	4				1	1	1	
	1						1	

Part 3 is to be manufactured in both machine cells.

Over the past fifteen years, the following approaches have been developed to solve the matrix formulation of the group technology problem:

- production flow analysis
- similarity coefficient methods
- sorting algorithms
- bond energy algorithm
- cost based methods
- cluster identification algorithm.

- Production Flow Analysis

The production flow analysis (PFA) was introduced by Burbidge (1971). The PFA is one of the earliest analytical methods for implementing group technology in manufacturing systems. The PFA consists of three levels of analysis:

- factory flow analysis
- group analysis
- line analysis.

In factory flow analysis level a machine-part incidence matrix is constructed based on analysis of part flows which may be obtained from operation sheets. In the group analysis level an attempt is made to identify machine cells and part families by rearranging rows and columns of the machine-part incidence matrix. This level is primarily manual and dependent on subjective evaluation. A great deal of research has been conducted in order to make this level systematic and suitable for computerization. The line analysis uses the generated clusters from the group analysis to determine machine layout, identify bottleneck machines and analyze flow patterns on the shop floor.

The PFA is primarily manual and lacks a clear-cut methodology, especially, in group formation (Oba et al., 1987). It is, therefore, not suitable for computerization.

Dekleva and Menart (1987) proposed a procedure that represents an extension to PFA. The proposed procedure deals with the first and second level of PFA and consists of three stages:

- identification of part families using clustering analysis
- identification of groups of machines using modified machine-part incidence matrix
- test of fitness.

El-Essaway and Torrance (1972) presented component flow analysis (CFA) that is similar to PFA. King and Nakornchai (1982) pointed out the two differences between CFA and PFA. The CFA first partitions the problem, whereas PFA does not. The second difference relates to the manner in which the cells are formed in the two methods.

• Similarity of Coefficient Methods

A similarity coefficient method attempts to make PFA a systematic procedure. In these methods a similarity/dissimilarity value for each pair of data elements is calculated. These values are then stored in a two-dimensional similarity array. This array is used as input to a clustering algorithm to group the data elements. The similarity values usually represent a distance between data elements. A common practice is to minimize the sum of distances of grouped elements from the calculated centroids of their respective clusters or to maximize the

distance between cluster centroids (Congaware and Ham, 1981). The output is in the form of a dendogram. Clusters are generated based on a threshold value of the similarity coefficient.

McAuley (1972) introduced the Single Linkage Cluster Analysis (SLCA) which uses the similarity coefficient measure between two machines as the number of parts processed on both machines divided by the number of parts processed on either of the two machines. One of the major drawbacks of SLCA is that it fails to recognize the chaining problem resulting from the duplication of bottleneck machines (King and Nakornchai, 1982).

In order to overcome the chaining problem Seifoddini and Wolfe (1986) developed the Average Linkage Clustering (ALC) algorithm. They define the similarity coefficient between any two clusters as an average of the similarity coefficient between all members of the two clusters. The grouping obtained is dependent on the similarity threshold value used. Therefore, the SLCA and ALC algorithms generate a set of alternative solutions rather than a unique solution. Seifoddini and Wolfe (1987) suggest a threshold value based on material handling cost. Seifoddini (1986) studied the problem of improper machine assignment in machine-part grouping in group technology. The machines involved are bottleneck machines. He suggested that all bottleneck machines be reexamined after machine cells are formed and be reassigned wherever necessary in order to reduce the number of inter-cellular moves.

De Witte (1980) developed a clustering algorithm that allows some machines to be available in more than one machine cell. He divided all available machines into:

- 1) primary machines, where only one copy of each machine is available
- 2) secondary machines, where only a few copies of each machine are available
- 3) tertiary machines, where sufficient number of copies of each are available.

In order to analyze the interdependence between these machines, De Witte (1980) suggested three similarity coefficients:

- 1) absolute similarity coefficient
- 2) mutual similarity coefficient
- 3) single similarity coefficient.

To obtain the best clustering results, first start assigning machines with the absolute coefficient, the second, and then use the third coefficient to allocate the remaining unassigned machines.

- Sorting Algorithms

Many researchers have studied cluster analysis algorithms that are based on sorting rows and columns of the machine-part incidence matrix. One of them, the Rank Order Clustering (ROC) algorithm was developed by King (1980). This algorithm can be considered as an attempt to computerize the group analysis level of production flow analysis. The ROC algorithm is as follows:

STEP 1 Read each row of the machine-part incidence matrix as a binary word.

STEP 2 Sort the binary words in decreasing order.

STEP 3 If the row order of the current machine-part incidence

matrix is the same as the order of the corresponding binary words generated in Step 2, then go to Step 7 ;

else, rearrange rows of the matrix according to the order generated in Step 2 and go to Step 4.

STEP 4 Read each column of the matrix as a binary word (the most significant digit is the one at the top row).

Sort the binary words in decreasing order.

STEP 5 If the column order of the current matrix is the same as the order of the corresponding binary words generated in Step 4, then go to Step 7 ;

else, go to Step 6.

STEP 6 Rearrange the machine-part incidence matrix starting with the first column by rearranging the columns in decreasing order and go to Step 1.

STEP 7 STOP.

King and Nakornchai (1982) developed the ROC2 algorithm which is an extension of the original ROC algorithm. Chandrasekharan and Rajagopalan (1986) studied the deficiencies of the ROC algorithm and developed MODROC algorithm, that incorporates the following two methods to improve the performance of the ROC algorithm:

- i. "block and slice" method
- ii. hierarchical method

Another sorting algorithm that was studied by many researchers is the Direct Clustering Algorithm (DCA) which was developed by Chan and Milner (1982). The DCA incorporates the following steps:

STEP 1 Count the total number of '1's in each row and column

of the machine-part incidence matrix.

- STEP 2 arrange the machine-part incidence matrix with rows in increasing order of the total number of '1's and columns with decreasing order of the total number of '1's.
- STEP 3 For each column of the matrix, starting with the first column, rearrange the rows, that have '1' entries in the column considered, to the top of the matrix.
- STEP 4 If the matrix generated in Step 3 is the same as the one immediately preceding, then go to Step 7
else, go to Step 5.
- STEP 5 For each row of the matrix, starting with the first row, rearrange the columns, that have '1' entries in the row considered, to the left-most position of the matrix.
- STEP 6 If the matrix generated in Step 5 is the same as the one immediately preceding, then go to Step 7
else, go to Step 2.
- STEP 7 STOP.

• Bond Energy Algorithm

The Bond Energy Algorithm (BEA) is an interchange clustering algorithm developed by McCormick et al. (1972). The BEA attempts to transform the machine-part incidence matrix to a block diagonal form by maximizing the measure of effectiveness which is defined as follows:

$$ME = 1/2 \sum_{i=1}^m \sum_{j=1}^n a_{ij} [a_{i,j+1} + a_{i,j-1} + a_{i+1,j} + a_{i-1,j}]$$

The BEA consists of the following steps:

STEP 1 Set $i=1$;

Select any column of the machine-part incidence matrix.

STEP 2 Move the remaining $n-i$ columns, one at a time, to the $i+1$ positions, and calculate each column's contribution to the ME.

Place the column that gives the largest incremental contribution to the ME in its best location.

Increment i by 1 and repeat Step 2 until $i=n$.

STEP 3 Repeat the same procedures in Step 2 for the rows.

A clustering algorithm based on the BEA and the Shortest Spanning Path (SPP) algorithm, was developed by Slagle et al. (1975). Their concept was then extended by Bhat and Haupt (1976). They developed an algorithm where the matching between any two rows/columns of the machine-part incidence matrix is calculated as follows:

$$m = \sum_{k=1}^n |a_{ik} - a_{jk}|$$

The Bhat and Haupt's algorithm maximizes the total sum of matchings between rows and columns of the matrix.

- Cost-Based Method

Askin and Subramanian (1987) developed a clustering algorithm that considers the following manufacturing costs:

- 1) fixed and variable machining
- 2) setup
- 3) production cycle inventory

- 4) work-in-process inventory
- 5) material handling.

The algorithm consists of three stages. In the first stage, parts are classified using a coding system. In the second stage, an attempt to develop a feasible grouping between parts based on the manufacturing costs is performed. In stage three, the actual layout among a group of machine cells is analyzed.

- Cluster Identification Algorithm

Kusiak and Chow (1987a) developed the Cluster Identification (CI) algorithm. The CI algorithm decomposes the machine-part incidence matrix into separable submatrices provided that they exist. The cluster identification algorithm has a relatively low computational time complexity of $O(2mn)$.

In practice a machine-part incidence matrix does not decompose into separable submatrices, therefore, the cost analysis algorithm was developed (Kusiak and Chow, 1987b). In the cost analysis algorithm a cost c_j is associated with each column/part of the machine-part incidence matrix. The cost c_j could be:

- 1) subcontracting cost
- 2) part flow rate.

The CI algorithm seems to be the most efficient algorithm in the literature. It has a relatively low computational time complexity of $O(2mn)$.

2.1.1.2 Generalized Matrix Formulation

This formulation is an extension of the standard matrix formulation. The extension represents qualitative parameters and constraints (Kusiak, 1986). The parameters could be part production cost, part machining time and frequency of trips required to handle a part by a robot. The constraints usually represent production constraints such as maximum number of machines in a machine cell, maximum machining time available on a machine and maximum frequency of trips that can be handled by a robot.

2.2.2 Mathematical Programming Formulations

There are a number of mathematical programming formulations that have been developed to model the group technology problem. Most of these formulations use a distance measure d_{ij} between parts i and j . The distance measure d_{ij} is a real-valued symmetric function obeying the three following axioms (Fu, 1980):

- reflexivity $d_{ii} = 0$
- symmetry $d_{ij} = d_{ji}$
- triangle inequality $d_{iq} \leq d_{ip} + d_{pq}$

The distance measure, also known as dissimilarity measure, is defined depending on the application considered. The most commonly applied distance measures are as follows (Kusiak, 1985):

- 1) Minkowski distance:

$$d_{ij} = \left[\sum_{k=1}^n |a_{ik} - a_{jk}|^r \right]^{1/r}$$

where: n is the number of parts

r is a positive integer.

These two special cases of Minkowski's measure are widely used:

- absolute distance measure (for r=1)
- Euclidean distance measure (for r=2).

2) weighted Minkowski distance:

$$d_{ij} = \left[\sum_{k=1}^n w_k |x_{ik} - x_{jk}|^r \right]^{1/r}$$

Similar to Minkowski's distance measure, there are two special cases:

- weighted absolute distance measure (for r=1)
- weighted Euclidean distance measure (for r=2).

3) Hamming distance:

$$d_{ij} = \sum_{k=1}^n (x_{ik}, x_{jk})$$

where: $(x_{ik}, x_{jk}) = \begin{cases} 1 & \text{if } x_{ik} \neq x_{jk} \\ 0 & \text{otherwise.} \end{cases}$

In the following discussion three models of the mathematical programming formulation in group technology are presented:

- quadratic programming model
- p-median model
- generalized p-median model.

2.2.2.1 Quadratic programming model

Kusiak et al. (1986) developed a quadratic mathematical programming formulation in group technology. They used the following parameters and variables:

m number of machines

n number of parts

p number of part families

t number of parts in family j

$a_{ij} = \begin{cases} 1 & \text{if part } i \text{ can be processed on machine } j \\ 0 & \text{otherwise} \end{cases}$

s_{ij} similarity between part i and part j
($s_{ij} \geq 0, i, j=1, 2, \dots, n, s_{ij} = 0, i=j=1, 2, \dots, n$)

$$s_{ij} = \sum_{k=1}^m d(a_{ik}, a_{jk})$$

where: $d(a_{ik}, a_{jk}) = \begin{cases} 1 & \text{if } a_{ik} \neq a_{jk} \\ 0 & \text{otherwise} \end{cases}$

$x_{ij} = \begin{cases} 1 & \text{if part } i \text{ belongs to part family } j \\ 0 & \text{otherwise} \end{cases}$

The 0-1 quadratic programming model is as follows:

$$\max \sum_{l=1}^p \sum_{i=1}^{n-1} \sum_{j=i+1}^n s_{ij} x_{il} x_{jl} \quad (1)$$

$$\text{s.t. } \sum_{j=1}^p x_{ij} = 1, \quad i=1, \dots, p \quad (2)$$

$$\sum_{i=1}^n x_{ij} = t_j, \quad j=1, \dots, p \quad (3)$$

$$x_{ij} = 0, 1, \quad i=1, \dots, n, \quad j=1, \dots, p \quad (4)$$

Constraint (2) ensures that each part is assigned to one family.

Constraint (3) specifies the required number of parts in each part family. Constraint (4) is for integrality. In this model the number of parts in each part family is restricted and to be determined a

priori. Since this model is computationally complex the p-median model was developed as an approximation to this model (Kusiak and Heragu, 1987). The p-median model is discussed later.

Kumar et al. (1986) have developed the following 0-1 quadratic formulation of the group technology problem:

$$\max \sum_{i=1}^{n-1} \sum_{j=i+1}^n \sum_{p=1}^k a_{ij} x_{ip} x_{jp} \quad (5)$$

$$\text{s.t.} \quad \sum_{j=1}^k x_{ij} = 1, \quad i=1, \dots, n \quad (6)$$

$$1 \leq \sum_{i=1}^n x_{ij} \leq u, \quad j=1, \dots, k \quad (7)$$

$$x_{ij} = 0, 1, \quad i, j=1, \dots, n \quad (8)$$

where: a_{ij} the volume of part i that has to be processed on machine j ,
 x_{ij} or profit associated with parts i and j .

Constraint (6) ensures that each part is assigned to only one part family. Constraint (7) is to limit the number of parts in each part family, and constraint (8) is for integrality. Kumar et al. (1986) have developed a two phase polynomially bounded heuristic algorithm.

2.2.2.2 p-Median Model

The p-median model is used to group n parts into p part families such that the total sum of distances between any two parts i and j is maximized (Kusiak, 1985). The definition of the p-median model follows Mulvey and Crowder (1979):

m number of machines

n number of parts

p number of part families

$x_{ij} = \begin{cases} 1 & \text{if part } i \text{ belong to part family } j \\ 0 & \text{otherwise} \end{cases}$

d_{ij} distance measure between parts i and j

$$\max \sum_{i=1}^n \sum_{j=1}^n d_{ij} x_{ij} \quad (9)$$

$$\text{s.t. } \sum_{j=1}^n x_{ij} = 1, \quad i=1, \dots, n \quad (10)$$

$$\sum_{j=1}^n x_{jj} = p \quad (11)$$

$$x_{ij} \leq x_{jj} \quad i, j=1, \dots, n \quad (12)$$

$$x_{ij} = 0, 1, \quad i, j=1, \dots, n \quad (13)$$

Constraint (10) ensures that each part belongs to exactly one part family. Constraint (11) specifies the required number of part families. Constraint (12) ensures that part i belongs to part family j only when it is formed. Constraint (13) is to ensure integrality. In the p -median model p , the number of part families, is specified a priori.

2.2.2.3 Generalized p -Median Model

In the p -median model and in most group technology models, the assumption is used that there exists only one process plan for each part. In automated manufacturing systems there is usually more than one

process plan for each part that can be generated by Computer-Aided Process Planning (CAPP) systems. Kusiak (1987) presented the generalized p-median model. This model permits more than one process plan to be considered for each part. However, in the final clustered machine-part incidence matrix only one process plan for each part is selected. The objective of the model is to maximize the total sum of distance measures between parts.

The following notation is used to formulate the model (Kusiak, 1987):

n number of parts

q number of process plans

F_k number of process plans for part k , $k=1,2,\dots,n$

p required number of process families

d_{ij} distance measure between process plans i and j

($d_{ij} = -\infty$ for all i and j in F_k , $k=1,2,\dots,n$, $d_{ij} = 0$,

$i,j=1,2,\dots,q$, $d_{ij} \geq 0$ for all other i and j)

$x_{ij} = \begin{cases} 1 & \text{if process plan } i \text{ belongs to process family } j \\ 0 & \text{otherwise} \end{cases}$

The objective function is :

$$\max \sum_{i=1}^q \sum_{j=1}^q d_{ij} x_{ij} \quad (14)$$

$$\text{s.t. } \sum_{i \in F_k} \sum_{j=1}^q x_{ij} = 1, \quad k=1,2,\dots,n \quad (15)$$

$$\sum_{j=1}^q x_{ij} = p \quad i=1,\dots,q \quad (16)$$

$$x_{ij} \leq x_{jj}, \quad i, j=1, \dots, q \quad (17)$$

$$x_{ij} = 0, 1 \quad i, j=1, \dots, q \quad (18)$$

Constraint (15) ensures that only one process plan for each part is considered. Constraint (16) specifies the number of part families required. Constraint (17) ensures that part i is included in part family j only when this part family is formed. Constraint (18) is to ensure integrality.

Note that in this model the number of machine cells is determined a priori. The generalized p -median model increases the chances of obtaining a diagonally structured incidence matrix.

2.2.3 Other Modeling Approaches

There are two other modeling approaches that have been used to formulate the group technology problem, namely a graph theoretic approach and a set theoretic approach. The graph theoretic approach of Rajagopalan and Batra (1975) uses cliques. The machines and the Jaccard similarity coefficients are represented by the vertices and the arcs of the graph, respectively. The number of cliques normally increases exponentially with the increase of the number of machines (King and Nakornchai, 1982). Therefore, this approach is applicable only when the number of machines is rather small.

In the graph formulation the bottleneck parts/machines in a graph is a non-trivial task. Lee et al. (1982) developed a heuristic algorithm in order to detect the bottleneck parts/machines. This algorithm was extended by Vannelli and Kumar (1986).

The second analytical method used to formulate the group technology problem is a set theoretic method called polyhedral dynamics, also known as q-analysis. While polyhedral dynamics is a branch of set theory dealing with the topological relationship between finite sets, q-analysis is used to study polyhedral dynamics. The two terms q-analysis and polyhedral dynamics are often used interchangeably (Robinson and Duckstein, 1986). Robinson and Duckstein (1986) applied q-analysis to group formation of machine cells and part families. They pointed out that the mathematical theory behind polyhedral dynamics is rather complex.

2.3 KNOWLEDGE-BASED SYSTEMS

In the past decade, the principles and methodologies of Artificial Intelligence (AI) have been applied to a number of areas. Knowledge-based systems are perhaps the most widely used AI application. A knowledge-based system is a computer program that uses explicit knowledge of a domain to solve problems in that domain.

There is a fundamental difference between a knowledge-based system and a standard computer program. In a conventional computer program, the knowledge of how to solve a problem is scattered within the program code which solves the problem (Miller, 1986). In a knowledge-based system the knowledge is separated from the control component of the program. Therefore, modifications and additions to the knowledge can be performed without changing the control component (Miller, 1986). Most knowledge-based systems are stand-alone knowledge-based system, as shown in Figure 5 (Kusiak, 1987). Kusiak (1987) proposed an architecture for a knowledge-based system called a tandem architecture (see Figure 6). In the tandem architecture a knowledge-based system is working jointly with a model and an algorithm. The tandem knowledge-based system is more efficient than the stand-alone system when the problems involve quantitative data because the model and the algorithm component deals with the quantitative data efficiently.

A knowledge-based system consists of three basic components. The first component is a knowledge base which contains domain-specific knowledge of how to solve problems. The second component is a general purpose control component called the inference engine (Waterman 1986).

The third component is a data base that contains facts about the problem being solved.

The reader interested in the principles of knowledge-based systems may refer to Rich (1983), Winston (1984), Nilsson (1980), Charniak and McDermott(1985), Waterman (1986), Jackson (1986), and Hayes-Roth et al. (1983).

Since the area of manufacturing is knowledge intensive, especially in the design stage, and strongly dependent on manufacture know-how, knowledge-based systems are well suited for solving manufacturing problems. Kempf (1985) discussed the computational complexities of manufacturing problems, for example part design and process planning. He pointed out that the application of AI principles and methodologies is one of the most realistic and practical approaches for dealing with manufacturing problems. The implications of using artificial intelligence for computer integrated manufacturing is presented in Kusiak (1988). Heragu and Kusiak (1987) presented an analysis of knowledge-based systems in manufacturing design. O'Conner presented Intelligent Management Assistant for Computer System manufacturing (IMACS), which is a knowledge-based system that assists in the management of the manufacturing process (Waterman, 1986). IMACS helps with the management of paper work, inventory, and capacity planning. Intelligent Scheduling and Information Systems (ISIS) was studied by Fox and Smith (1984). ISIS generates factory job shop schedules and can also assist plant schedulers to maintain schedule consistency and identify decisions that result in unsatisfied constraints. For more information

related to knowledge-based systems in manufacturing refer to Gains (1987), Newman (1987), Faught (1986), and Kumara et al. (1986).

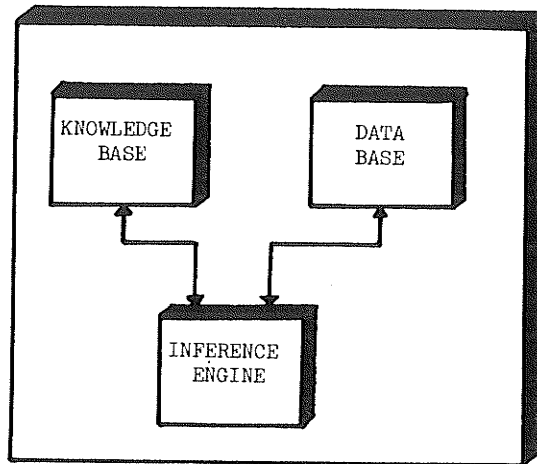


Figure 5. A stand-alone knowledge-based system

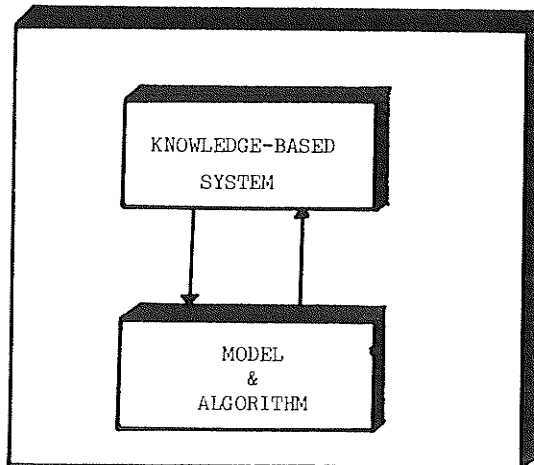


Figure 6. A tandem knowledge-based system

CHAPTER THREE

A KNOWLEDGE-BASED SYSTEM FOR GROUP TECHNOLOGY (KBGT)

3.1 FORMULATION OF THE GROUPING PROBLEM IN AUTOMATED MANUFACTURING SYSTEMS

A typical approach to cellular manufacturing is to group machines and parts based on the binary machine-part incidence matrix, usually without any constraints. Some authors, for example Stanfel (1982), Kumar et al. (1986), Kusiak (1985) have restricted the size of machine cells and part families.

The approach presented in this thesis considers two formulations of the grouping problem.

The first formulation is a generalization of the grouping problem presented in the literature. Rather than the binary matrix $[a_{ij}]$, the matrix $[t_{ij}]$, where $t_{ij} \geq 0$ is the processing time of part j on machine i is considered. This formulation involves also some constraints, which are typical for an automated manufacturing environment.

The grouping problem in automated manufacturing systems can be loosely formulated as follows (Kusiak, 1987):

Determine machine cells; for each machine cell, select a part family consisting of parts with the minimum sum of subcontracting costs and select a suitable material handling carrier with the minimum corresponding cost subject to the following constraints:

Constraint C1 : processing time available at each machine is not exceeded

Constraint C2 : upper limit on the frequency of trips of material handling carriers for each machine cell is not exceeded

Constraint C3 : number of machines in each machine cell does not exceed its upper limit or alternatively the dimension (for example the length) of each machine cell is not exceeded.

The above formulation of the GT problem is not only computationally complex, but also involves constraints which are difficult to handle by any algorithm alone. Therefore, to solve the the above problem, a knowledge-based system has been developed (Kusiak and Ibrahim, 1988).

The second formulation considered is a special case of the generalized formulation of the group technology problem. It involves a 0-1 machine-part incidence matrix (see Example 1 in Chapter 1) and constraint C3 presented above.

3.2 STRUCTURE OF THE KNOWLEDGE-BASED SYSTEM (KBGT)

A typical knowledge-based system is developed based on the knowledge elicited from experts. The elicited knowledge is represented using a suitable knowledge representation scheme in a knowledge base. A control strategy, implemented in a form of an inference engine, is employed to search the knowledge base in order to solve a problem. A knowledge-based system of this structure is suitable rather for qualitative problems, but is inefficient for solving problems of quantitative nature.

In this thesis, a tandem knowledge-based system is considered, where a knowledge-based subsystem and an algorithm closely interact (Kusiak, 1988a). The algorithm deals with the quantitative aspects of the problem while the knowledge-based subsystem deals with the qualitative aspects of the problem to be solved.

The knowledge-based system (KBGT) considered has the structure shown in Figure 7:

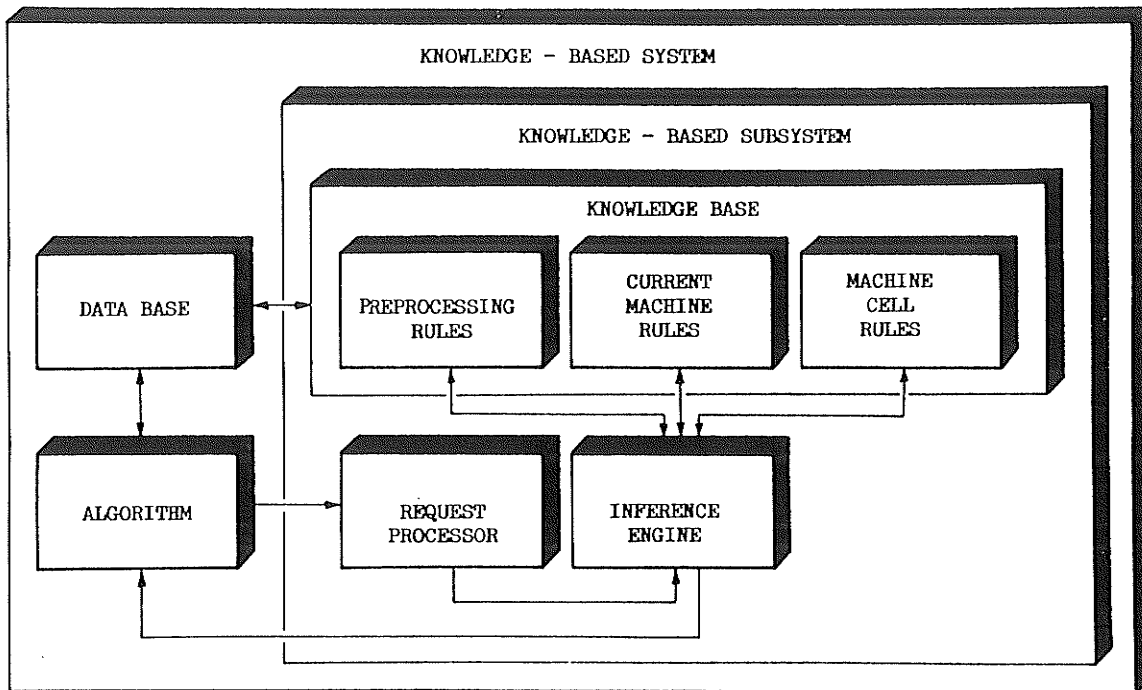


Figure 7. Structure of the knowledge-based system (KBGT)

The KBGT consists of five components :

- (1) data base
- (2) knowledge base
- (3) inference engine
- (4) request processor
- (5) clustering algorithm.

One of the most tangible advantages of the tandem architecture is a relatively small knowledge base. This is because the computational effort is divided between the inference engine and the algorithm. For the same reason the tandem knowledge-based system is typically faster than the stand-alone system.

The KBGT has been implemented in Common LISP on a SPERRY MICRO IT. LISP, as a programming language for KBGT, has been selected for three reasons:

- (1) it facilitates implementation of the declarative knowledge
- (2) it facilitates implementation of the procedural knowledge
(the clustering algorithm)
- (3) it provides flexibility to define and implement the interaction between the algorithm and the knowledge-based subsystem.

3.2.1 Input data

The input data required by KBGT fall into two categories :

- (i) machine data
- (ii) part data

In addition to the above, depending on the characteristics of the manufacturing system, the following optional data can be provided :

- (iii) maximum number of machines in a machine cell
- (iv) maximum frequency of trips which can be handled by a material handling carrier (for example, robot or automated guided vehicle, AGV).

3.2.2 Grouping Process

Prior to the beginning of the grouping process, KBGT constructs a machine-part incidence matrix based on the input data provided by the user. Next, the KBS initializes in the data base objects representing facts known about the manufacturing system. Then the system forms machine cells and the corresponding part families. Each machine cell is formed by including one machine at a time. A machine is first analyzed by the KBS for the possibility of inclusion in the machine cell. For example, a bottleneck machine (i.e. machine that process parts visiting more than one machine cell) is not included.

Each time a machine cell has been formed the KBS checks whether any of the constraints C1-C3 has been violated and removes all parts violating the constraints.

For a machine cell which has been formed and analyzed by the KBS, the corresponding machines and parts forming a part family are removed from the machine-part incidence matrix. The system does not backtrack in the grouping process, i.e. once a machine cell is formed, the machines included in the cell are not considered for future machine cells. This irrevocable control strategy, as illustrated in Figure 8, is possible due to the nature of the algorithm and the knowledge-based analysis performed by the KBS.

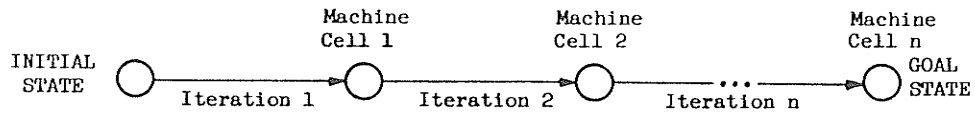


Figure 8. Illustration of the irrevocable control strategy of KBGT

3.2.3 Output Data

At the end of the grouping process, KBGT prints the following data:

(1) machine cells formed

The machine cells formed are listed in the order they have been generated. For each machine cell the following information is provided :

- machine cell number
- list of machine numbers in a machine cell
- part family number
- list of part numbers in a part family
- material handling carrier alternatives, if any.

(2) part waiting list

This list includes parts that were placed on the waiting list due to either :

- overlapping of parts in such a way that prevents grouping, or

- including them in a machine cell would violate one or more constraints.

(3) list of machines not used

The list of machines with all parts removed during the grouping process

(4) list of bottleneck machines

The list of machines that process a relatively large number of parts, which need to be processed on machines belonging to more than one machine cell. These machines should be given special consideration while determining the layout. Each of these machines should be preferably located adjacent to the machine cell that processes the same parts.

(5) maximum number of machines in a cell

This number indicates the maximum number of machines in a machine cell. It has an impact on the machine cells formed, namely if it was too small, it might result in the removal of too many parts. If this number is not supplied by the user then the system groups the machines based on their similarities only.

For any two 0-1 vectors

$$m_i = [a_{i1}, a_{i2}, \dots, a_{ik}, \dots, a_{in}]$$

$$m_j = [a_{j1}, a_{j2}, \dots, a_{jk}, \dots, a_{jn}]$$

define a similarity measure s_{ij}

$$s_{ij} = \sum_{k=1}^n (a_{ik}, a_{jk})$$

where:

$$(a_{ik}, a_{jk}) = \begin{cases} 1 & \text{if element } a_{ik} = a_{jk} \\ 0 & \text{otherwise} \end{cases}$$

n number of parts

In particular, vector m_i may represent parts in machine cell MC-k, and vector m_j may represent parts corresponding to the machine to be selected (see Step 2 in the grouping algorithm in section 6). In this case the distance s_{ij} is regarded as a distance between machine cell MC-k and machine m_j .

3.3 DATA BASE

The global data base contains information about the current problem in a form of objects and frames. It is a non-monotonic data base, since objects are modified by the clustering algorithm and the knowledge-based subsystem (KBS).

The contents of the data base are either provided by the user as input data, or generated by the system. A list of objects and frames in the data base is as follows:

(1) machine frame

Machine frame contains information regarding one machine and is identified by the machine number. It has the following format:

```
(m#i ((parts ((p#1 p-time)...(p#j p-time)...))
      (max-process-time x)
      (multiple y)))
```

where:

p-time: the time required to process part number p#j on machine m#i (p-time is equal to 0, if processing time is not available)

max-process-time (optional): maximum processing time available on machine m#i, i.e. the capacity of machine m#i

multiple (optional): number of the identical machines available.

(2) part frame

Part frame contains information regarding each part and is identified by the part number. It has the following format :

```
(part#j ((primary-pp (m#1 ... m#i...))
         (fr   y)
         (fa   z)))
```

where:

primary-pp: primary process plan for part#j

fr : frequency of trips required by a robot to handle part#j

fa : frequency of trips required by an AGV to handle part#j

(3) matrix-t (machine-part incidence matrix)

The machine-part incidence matrix is constructed by the system based on the input data provided in the following format :

```
( (m#1 ((p#1 p-time) (p#2 p-time)...))
  .
  .
  .
  (m#i ... )
  .
  .
  .
  )
```

In case when processing times are not available, then by default the matrix is a 0-1 incidence matrix, i.e. p-time is 0.

(4) current machine

A machine that the system has selected for possible inclusion in the machine cell being formed.

(5) list of candidate machines

A list of candidate machines to be included in the machine cell being formed.

(6) list of temporary candidate machines

A list of all machines such that the parts that are processed on the current machine are also processed on one or more of these machines. Moreover, these machines are not on the list of candidate machines.

(7) part waiting list

A list of parts that have been removed from the machine-part incidence matrix.

(8) list of bottleneck machines

A list of all bottleneck machines.

(9) list of temporary bottleneck machines

A list of machines that are considered to be temporary bottleneck machines. These machines may become non-bottleneck machines after some parts have been removed from the machine-part incidence matrix.

(10) list of machines not used

Same as discussed earlier in the subsection on the output of KBGT.

(11) MC-k (machine cell k)

A list of machine numbers in the current machine cell.

(12) PF-k (part family k)

A list of part numbers in the current part family.

3.4 THE KNOWLEDGE-BASED SUBSYSTEM (KBS)

As illustrated in Figure 7, the knowledge-based subsystem (KBS) consists of three components:

- (1) knowledge base
- (2) inference engine
- (3) request processor.

3.4.1 Knowledge base

The knowledge base in KBGT contains production rules, which have been acquired from three experts in group technology and the literature. In the current implementation of KBGT, the knowledge base consists of three classes of production rules :

- (a) preprocessing rules
- (b) current machine rules
- (c) machine cell rules.

The preprocessing rules deal with the initialization of objects in the data base that are not provided by the user. The current machine rules check the appropriateness of a current machine to the machine cell

being formed, for example whether the current machine is a bottleneck machine. The machine cell rules deal with each machine cell which has been formed. Machine cell rules check for violation of constraints and remove parts violating them. The structuring of rules into separate classes has two advantages. First, the search for applicable rules is more efficient since the inference engine attempts to fire only rules that are relevant to the current context. Second, the modularity of the rule base makes it more understandable, and easy for modification.

Each rule has the following format:

```
(rule-number ( IF  conditions
              THEN actions  ) )
```

The rule number is used for identification by the inference engine. The most significant digit represents a class, and the other two digits represent a rule number in a class. The actions of the rule are carried out, only if the conditions in the IF part are true. Each condition in a rule can have one of the following three forms :

- (i) a straightforward checking of values in the data base,
- (ii) procedure calls to calculate the values required , or
- (iii) a combination of (i) and (ii).

An example of (i) is comparing the size of the current MC-k with the maximum number of machines allowed per machine cell. An example of (ii) is a call of the procedure calculating the number of parts that a machine shares within the current MC-k. The action part consists of

procedure calls and/or modifications of values of some objects in the data base.

Combining a rule-based representation paradigm with procedural representation paradigm improves the efficiency of the KBS. Values that can not be obtained directly from the data base are calculated only when necessary.

Sample production rules that have been implemented in KBGT are listed below:

Rule-102 (preprocessing rule)

IF the intercellular movement (icm) level is not specified
AND the total number of machines is greater than 50
THEN set icm to 3

Note that the intercellular movement level is defined as $icm = \frac{n_1}{n} 100\%$,
where: n_1 is the number of overlapping parts

n is the total number of parts considered.

Alternatively the value of icm can be set by a group technology analyst.

Rule-103 (preprocessing rule)

IF the maximum number of machines in a machine cell
is specified
THEN remove from the machine-part incidence matrix all parts that
require more machines than the maximum number of
machines in a machine cell
AND place them on the part waiting list.

Rule-201 (current machine rule)

IF no machine has been included in MC-k
AND the number of temporary candidate machines
plus the current machine is greater than
the maximum number of machines in a machine cell
THEN add the current machine number to the list of
temporary bottleneck machines
AND go to Step 1 of the algorithm.

Rule-202 (current machine rule)

IF the maximum number of machines in a machine cell is not
specified
AND the similarity between the current machine and MC-k is less
than the similarity of the next machine to be selected as
the current machine
AND the number of parts that are processed by the current
machine and machines in MC-k is less than or equal to
the intercellular movement (icm) level
THEN place the parts mentioned above in the part waiting list
AND set the list of temporary candidate machines to empty
AND set the list of candidate machines to empty
AND set the current machine to null
AND go to Step 6 of the algorithm.

Rule-203 (current machine rule)

IF the total of the number of machines in MC-k and machines in the list of temporary candidate machines and machines in the list of candidate machines and the current machine is greater than the maximum number of machines in a machine cell
AND the number of parts, which are processed by the current machine and machines in MC-k, is less than or equal to the intercellular movement (icm) level
THEN place the parts mentioned above in the part waiting list
AND set the list of temporary candidate machines to empty
AND set the current machine to null
and go to Step 5 of the algorithm.

Rule-301 (machine cell rule)

IF there are machines where constraint C1 is violated
THEN remove parts from the machines violating constraint C1
AND place the removed parts on the part waiting list.

Rule-302 (machine cell rule)

IF constraint C2 is violated for a robot or AGV
THEN select a robot or AGV such that C2 is not violated.

3.4.2 Inference engine

One of the greatest advantages of the tandem system architecture is the simplicity of the inference engine. The inference engine in KBS employs a forward-chaining control strategy. In a given class of rules it attempts to fire all the rules which are related to the context considered. If a rule is triggered, i.e. the conditions are true, then the actions of the triggered rule are carried out. However, some rules, for example Rule-201, Rule-202 and Rule-203, stop the search of the knowledge base and send a message to the algorithm.

The inference engine maintains a list of the rules which have been fired. This list is called "explain". The rules in "explain" are placed in the order that they were fired. The list forms a basis for building an explanation facility.

3.4.3 Request processor

The request processor facilitates the interaction between the algorithm and KBS. Based on each request of the algorithm, the request processor calls the inference engine and selects a suitable class of rules to be searched by the inference engine.

3.5 CLUSTERING ALGORITHM

The clustering algorithm presented is an extension of the algorithm presented in Kusiak and Chow (1987a). It takes advantage of two simple observations:

Observation 1

A horizontal line h_i drawn through any row i (machine number i) of matrix $[t_{ij}]$ indicates parts to be manufactured on machine i . This observation is illustrated in matrix (4)

		PART NUMBER								
		1	2	3	4	5				
$[t_{ij}] =$	1	0.5	3.1		2.8]-h ₂	MACHINE NUMBER (4)		
	2	-	-	-	7.4	-			-	-1.6
	3	3.9		4.2		4.3				

The horizontal line h_2 crosses elements (2,3) and (2,5) in matrix(4). Parts 3 and 5 are to be manufactured on machine 2.

Observation 2

A vertical line v_j drawn through any column of matrix $[t_{ij}]$ indicates machines to be used for manufacturing of the corresponding parts. Based on the two observations the clustering algorithm is developed.

3.5.1 The Algorithm

Step 0 : Set iteration number $k=1$.

Construct machine-part incidence matrix.

Send a request to KBS for preprocessing.

Step 1 : Select a machine (row of machine-part incidence matrix) such that it processes the maximum number of parts and is not in the list of temporary bottleneck machines.

Place the selected machine in the list of candidate machines.

Step 2 : From the list of candidate machines, select a machine, which is the most similar to machine cell MC-k. If machine cell MC-k is empty, then choose the machine selected in Step 1.

Draw a horizontal line h_i , where i is the selected machine number.

Step 3 : For each entry crossed once by the horizontal line h_i draw a vertical line v_j . Parts indicated by the vertical lines are potential candidates for part family PF-k.

For each entry $t_{ij} > 0$ crossed by a vertical line v_j , add the corresponding machines, which are not in the list of candidate machines to the list of temporary candidate machines.

Remove the current machines from the list of candidate machines.

Step 4 : KBS analyzes the current machine selected, and takes one of following two actions :

- go to Step 5 (include the current machine in MC-k)
- go to Step 1 (do not include it).

Step 5 : Add the machine considered to machine cell MC-k.

Add the corresponding part numbers to part family PF-k.

If the list of candidate machines is empty, then go to Step 6, otherwise, go to Step 2 .

Step 6 : KBS analyzes machine cell MC-k for violations of constraints C1-C3 and attempts to satisfy the constraints.

Remove machine cell MC-k and part family PF-k from the machine-part incidence matrix.

Step 7 : If the machine-part incidence matrix is not empty, then increment k by 1 and go to Step 1 ; otherwise, STOP.

CHAPTER FOUR

PERFORMANCE OF KBGT

4.1 ILLUSTRATIVE EXAMPLE

Given the machine-part incidence matrix (5), vector fa (frequency of AGV trips required for handling each part), vector fr (frequency of robot trips required to handle each part), max-fa=40 (maximum frequency of trips that can be handled by an AGV), max-fr=100 (maximum frequency of trips that can be handled by a robot), and vector T (the column outside of matrix (5)) represents the maximum processing time available on each machine, solve the group technology problem. The maximum number of machines in a machine cell to be used is 3.

$$fa \ [11 \ 30 \ 2.5 \ - \ 6 \ 10 \ - \ 6 \ 7 \ 15 \ 18 \ 14] \ \text{max-fa (40)}$$

$$fr \ [11 \ 30 \ 5 \ 3 \ 6 \ 15 \ 10 \ 12 \ 7 \ - \ 36 \ 28] \ \text{max-fr (100)}$$

PART NUMBER	0	0	0	0	0	0	0	0	0	1	1	1	
MACHINE NUMBER	1	2	3	4	5	6	7	8	9	0	1	2	
1	4			21				8					40
2	26	5					10						40
3			20		10					22	8		40
4		35					2	6					50
5	5						6		25				50
6		16		10			3				1		60
7						1				7	7		20

(5)

Iteration 1

Step 0 Iteration number is set to $k=1$.

The machine-part incidence matrix is constructed from the input data presented in matrix (5).

A request is sent to KBS for preprocessing. KBS initializes the following lists to empty : MC-k, PF-k, candidate machines, temporary candidate machines, bottleneck machines, temporary bottleneck machines, current machine, waiting parts and machines not used list.

Step 1 Machine 3 is selected since it processes the maximum number of parts and it is not in the list of temporary bottleneck machines. It is placed in the list of candidate machines.

Step 2 Machine 3 is selected from the list of candidate machines. A horizontal line h_3 is drawn as shown in matrix (6).

$$fa \ [11 \ 30 \ 2.5 \ - \ 6 \ 10 \ - \ 6 \ 7 \ 15 \ 18 \ 14] \ \max\text{-}fa \ (40)$$

$$fr \ [11 \ 30 \ 5 \ 3 \ 6 \ 15 \ 10 \ 12 \ 7 \ - \ 36 \ 28] \ \max\text{-}fr \ (100)$$

PART NUMBER	v 3			v 5			v 10			v 12			
	0	0	0	0	0	0	0	0	0	1	1		1
1		4		21				8					40
2	26	5				10							40
3			20		10				22		8		40 h_3
4		35					2	6					50
5	5					6			25				50
6		16		10			3				1		60
7					1					7		7	20

(6)

- Step 3 Vertical lines v_3 , v_5 , v_{10} , and v_{12} are drawn
(see matrix (6)).
Machine 2 and 7 are added to the list of temporary candidate machines.
Machine 3 is removed from the list of candidate machines.
- Step 4 Since the total of the number of machines in MC-k, machines in the list of candidate machines, machines in the list of temporary candidate machines, and the current machine equals 3, constraint C3 is not violated. No current machine rule is fired.
Go to Step 5.
- Step 5 Machine 3 is added to MC-k and parts 3, 5, 10, and 12 are included in PF-k.
Since the list of candidate machines is not empty, then go to Step 2.
- Step 2 Machine 7 is selected since it is the most similar machine to MC-k.
A horizontal line h_7 is drawn.
- Step 3 Vertical lines v_5 , v_{10} and v_{12} have already been drawn.
Machine 7 is removed from the list of candidate machines.
- Step 4 Since the total of the number of machines in MC-k, machines in the list of candidate machines, machines in the list of temporary candidate machines, and the current machine equals 3, constraint C3 is not violated.
Go to Step 5.

Step 5 Machine 7 is added to MC-k.

Since the list of candidate machines is not empty, then go to Step 2.

Step 2 Machine 2 is selected from the list of candidate machines.

A horizontal line h_2 is drawn (see matrix (7)).

fa [11 30 2.5 - 6 10 - 6 7 15 18 14] max-fa (40)
 fr [11 30 5 3 6 15 10 12 7 - 36 28] max-fr (100)

	v_1		v_3		v_5		v_6		v_{10}		v_{12}		
PART NUMBER	1	2	3	4	5	6	7	8	9	0	1	2	
1		4		21				8					40
2	26		5			10							40 - h_2
3			20		10					22	8		40 - h_3
4			35				2	6					50 (7)
5	5					6			25				50
6		16		10			3				1		60
7						1				7		7	20 - h_7

Step 3 Vertical lines v_1 and v_6 are drawn (see matrix (7)).

Machine 5 is added to the list of temporary candidate machines.

Machine 2 is removed from the list of candidate machines.

Step 4 Since the total of the number of machines in MC-k and machines in the list of candidate machines and machines in the list of temporary candidate machines and the current machine equals 4, constraint C3 is violated.

Rule-203 is fired :

- part 3 is placed in the part waiting list
- the list of temporary candidate machines is set to empty

- the current machine is set to empty.

Now constraint C3 is no longer violated. Go to Step 5.

Step 5 Since the current machine is empty then no element is added to MC-k and PF-k.

Since the list of candidate machines is empty, then go to Step 6.

Step 6 Constraint C2 is violated, because of part 10 which can not be handled by an AGV. Therefore, rule-303 is fired and a robot is selected as the material handling alternative.

Machine 3 and 7 and part 5, 10 and 12 are removed from the machine-part incidence matrix (see matrix (8)).

Iteration number k is incremented by 1.

Step 7 Since machine-part incidence matrix is not empty, then go to Step 1.

Two more iterations of the algorithm produces the results shown in Figure 10.

$$\begin{array}{l}
 \text{fa } [11 \ 30 \ - \ 10 \ - \ 6 \ 7 \ 18] \text{ max-fa (40)} \\
 \text{fr } [11 \ 30 \ 3 \ 15 \ 10 \ 12 \ 7 \ 36] \text{ max-fr (100)}
 \end{array}$$

PART NUMBER	0	0	0	0	0	0	0	1	
1	2	4	6	7	8	9	1		
1	4	21			8			40	(8)
2	26		10				40		
4	35			2	6		50		
5	5		6			25	50		
6		10		3			60		
							1	60	

4.2 APPLICATION OF KBGT TO GT PROBLEMS

To illustrate and test performance of the KBGT a number of problems have been considered. The first is a generalized group technology problem represented by matrix (5). The KBGT input representation of matrix (5) is shown in Figure 9.

```

(setq machine-db '( (m1 ( (parts ((p2 4)(p4 21)(p8 8)))
                        (max-process-time 40)))
                   (m2 ( (parts ((p1 26)(p3 5)(p6 10)))
                        (max-process-time 40)))
                   (m3 ( (parts ((p3 20)(p5 10)(p10 22)(p12 8)))
                        (max-process-time 40)))
                   (m4 ( (parts ((p2 35)(p7 2)(p8 6)))
                        (max-process-time 50)))
                   (m5 ( (parts ((p1 5)(p6 6)(p9 25)))
                        (max-process-time 50)))
                   (m6 ( (parts ((p2 16)(p4 10)(p7 3)(p11 18)))
                        (max-process-time 60)))
                   (m7 ( (parts ((p5 1)(p10 7)(p12 7)))
                        (max-process-time 20)))
                   ))

```

```

(setq part-db '( (p1 ((primary-pp (m2 m5))
                          (fr 11) (fa 11)))
                (p2 ((primary-pp (m1 m4 m6))
                          (fr 30) (fa 30)))
                (p3 ((primary-pp (m2 m3))
                          (fr 5) (fa 2.5)))
                (p4 ((primary-pp (m1 m6))
                          (fr 3) (fa 0)))
                (p5 ((primary-pp (m3 m7))
                          (fr 6) (fa 6)))
                (p6 ((primary-pp (m2 m5))
                          (fr 15) (f 10)))
                (p7 ((primary-pp (m4 m6))
                          (fr 10) (fa 0)))
                (p8 ((primary-pp (m1 m4))
                          (fr 12) (fa 6)))
                (p9 ((primary-pp (m5))
                          (fr 7) (fa 7)))
                (p10 ((primary-pp (m3 m7))
                          (fr 0) (fa 15)))
                (p11 ((primary-pp (m6))
                          (fr 36) (f 18)))
                (p12 ((primary-pp (m3 m7))
                          (fr 28) (f 14)))
                ))

```

```

(setq max-mc-k-size 0)
(setq max-fr 100)
(setq max-fa 40)

```

Figure 9. Input of matrix (5) in KBGT format

The output from KBGT for matrix (5) is shown in Figure 10.

```
((MACHINE-CELL 1)    M3 M7)
((PART-FAMILY  1)    P5 P10 P12)
(M-H-S-ALTERNATIVE (AGV))
+++++

((MACHINE-CELL 2)    M6 M1 M4)
((PART-FAMILY  2)    P2 P4 P7 P11 P8)
(M-H-S-ALTERNATIVE (ROBOT))
+++++

((MACHINE-CELL 3)    M5 M2)
((PART-FAMILY  3)    P1 P6 P9)
(M-H-S-ALTERNATIVE (ROBOT OR AGV))
+++++

-----
(PART-WAITING-LIST=====> (P3))
(MACHINES-NOT-USED=====>  0 )
(BOTTLENECK-MACHINES=====>  0 )
-----
(MAXIMUM-MACHINE-CELL-SIZE-USED  3)
```

Figure 10. KBGT output generated from matrix (5)

As shown in Figure 10, three machine cells and part families have been generated. MC-1 is served by an AGV, MC-2 is served by a robot, and MC-3 can be served by a robot or an AGV. The overlapping part 3 is placed on the part waiting list. The computation was performed for the maximum cell size equal 3.

The second problem is a special case of the generalized GT problem. It is based on 0-1 machine-part incidence matrix as shown in Figure 11.

MACHINE NUMBER	PART NUMBER																																																								
	0	0	0	0	0	0	0	0	1	1	1	1	1	1	1	1	1	1	2	2	2	2	2	2	2	2	2	3	3	3	3	3	3	3	3	4	4	4	4																		
1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3	4	5	6	7	8	9	0	1	2	3															
1																																																									
2	1							1											1									1																													
3						1										1							1																																		
4					1									1								1			1																																
5					1																																																				
6					1																																																				
7																																																									
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16																																																									

Figure 11. Machine-part incidence matrix (Burbidge 1973)

For the incidence matrix in Figure 11, the KBGT provides the solution in Figure 12.

```

((MACHINE-CELL 1) M5 M4 M15)
((PART-FAMILY 1) P5 P8 P14 P15 P16 P19 P21
P23 P29 P33 P41 P43)
+++++

((MACHINE-CELL 2) M9 M2 M16 M1 M14 M3)
((PART-FAMILY 2) P2 P4 P10 P18 P28 P32 P37
P38 P40 P6 P7 P17 P34
P35 P36 P42)
+++++

((MACHINE-CELL 3) M10 M7)
((PART-FAMILY 3) P1 P12 P13 P25 P26 P31 P39)
+++++

((MACHINE-CELL 4) M12 M11 M13)
((PART-FAMILY 4) P11 P22 P24 P27 P30 P3 P20)
+++++

-----
(PART-WAITING-LIST=====> (P9))
(MACHINES-NOT-USED=====> 0 )
(BOTTLENECK-MACHINES=====> M8 M6)
-----
(MAXIMUM-MACHINE-CELL-SIZE-USED 6)

```

Figure 12. KBGT output for the machine-part incidence matrix in Figure 11

To date a large number of clustering algorithms have been developed mostly for solving the 0-1 group technology problem and only a few of them have been tested.

Since the generalized formulation of the GT problem is new, we could not compare performance of the KBGT for this problem. We have identified four 0-1 problems in the GT literature and solved them with KBGT. The solutions obtained are of better quality than ones generated by the four algorithms considered (see Table 1). The computational time complexity of the heuristic clustering algorithms available in the literature is high, for example $O(m^2n+n^2m)$, where m is the number of rows and n is the number of columns in a machine-part incidence matrix (see Kusiak 1985). The algorithm presented in this thesis is an extension of the clustering identification algorithm (Kusiak and Chow 1987a, and 1987b) and has a computational time complexity slightly higher than $O(2mn)$. The CPU time reported in Table 1 is for a SPERRY MICRO IT (an IBM-PC compatible). In addition some of the traditional algorithms listed in Table 1 required human interaction, while KBGT does not. The machine-part incidence matrices for each of the four problems presented in Table 1 and the corresponding KBGT outputs are shown in Appendix I.

Table 1. Solutions of four group technology problems

Problem		Solution						
Problem Reference	Number of Machines	Number of Parts	Solution Method	Maximum Machine Cell Size	Machine Cells and Part Families	Number of Overlapping Parts	Bottleneck Machines	KBGT CPU Time
King and Nakornchai(1982)	16	43	ROC2 Algorithm ¹	n/a	-	-	2	
			• solution 1	n/a	4	3	2	
			• solution 2	6	4	1	2	4 sec.
Seifoddini(1986)	5	12	SLCA	n/a	2	5	0	
			KBGT	3	2	4	0	1 sec.
Kumar and Vannelli(1987)	30	41	Kumar and Vannelli Algorithm	n/a	2	4	0	
			• solution 1	n/a	2	5	0	
			• solution 2	n/a	3	6	0	
			• solution 3	14	3	7	0	5 sec.
			KBGT ²	n/s	3	6	0	7 sec.
			• solution 2	n/a	10	33	0	
Chandrasekharan and Rajagopalan(1987)	40	100	ZODIAC	n/a	5	23	0	23 sec.
			KBGT	11	6	32	0	24 sec.
			• solution 1	10	7	31	0	40 sec.
			• solution 2	9	9	32	0	50 sec.

n/a not applicable

n/s not specified

1 solution 1 has been generated by the ROC2 algorithm

2 subcontracting the overlapping part 38 in solution 2 makes machine 24 redundant

4.3 APPLICATION OF KBGT TO TWO INDUSTRIAL CASE STUDIES

The performance of KBGT has been evaluated using industrial data. In the second case study KBGT has been applied to data obtained from Standard Aero Ltd. (overhauling aeroplane engines company in Winnipeg, Manitoba, Canada) to solve a GT problem involving 28 distinct machines and 51 parts. For some machines multiple copies were available. The parts selected represented all process plans in the company.

In the second case study KBGT has been applied on data obtained from Fraunhofer Institut of Industrial Engineering (F. R. of Germany) to solve an industrial GT problem involving 128 machines and 187 parts. The solution results obtained for both case studies are presented in Table 2.

The input and output machine-part incidence matrices for the two case studies are shown in Appendix II.

Table 2. Solutions of two industrial case studies

GT Case Study		Solution								
Case Study Number	Number of		Solution Number	Maximum Machine Cell Size	ICM ¹	Machine Cells and Part Families	Number of			KBGT CPU Time
	Machines	Parts					Overlapping Parts	Bottleneck Machines		
Case Study 1	28	51	1	19	1	2	0	5	20 sec.	
			2	19	3	2	2	4	20 sec.	
			3	9	3	5	20	1	30 sec.	
			4	8	3	5	20	2	30 sec.	
			5	6	3	5	25	0	32 sec.	
Case Study 2	128	187	1	128	3	3	0	0	3:40 min.	
			2	90	3	4	48	0	3:50 min.	
			3	43	3	6	64	3	4:00 min.	

¹ Inter Cellular Movement level

4.4 QUALITY OF SOLUTIONS

In order to present the quality of the solutions provided by KBGT the measure of effectiveness (ME) defined in McCormick et al. (1972) is used:

$$ME = 1/2 \sum_i \sum_j a_{ij} [a_{i,j+1} + a_{i,j-1} + a_{i+1,j} + a_{i-1,j}]$$

where a_{ij} is an element of the 0-1 machine-part incidence matrix.

The measure of effectiveness computed for the solutions provided by KBGT and the solutions existing in the literature is presented in Table 3. The measure of effectiveness for the two industrial case studies is also shown in Table 3. As we can see in Table 3 the quality of solutions provided by KBGT is better than the existing solutions. It can be further improved by changing parameters of the knowledge-based subsystem. In the calculation of ME the overlapping parts as well as parts to be processed on bottleneck machines were excluded.

Table 3. Measure of effectiveness of six group technology problems

Group Technology Problem			Measure of Effectiveness of Solution			
Reference	Number of Machines	Number of Parts	Input Matrix	Output Matrix Reference Algorithm	KBGT	Maximum Machine Cell Size
King and Nakornchai (1982)	16	43	54	55	88	6
Seifoddini (1986)	5	12	23	24	23 ²	3
Kumar and Vanneelli (1987)	30	41	50	<ul style="list-style-type: none"> •solution 1 123 •solution 2 110 •solution 3 124 	<ul style="list-style-type: none"> •solution 1 124 •solution 2 108 	14 n/s
Chandrasekharan and Rajagopalan (1987)	40	100	133	381	386	n/s
Case Study 1	28	51	139	-	<ul style="list-style-type: none"> •solution 1 199³ •solution 2 186 •solution 3 101 •solution 4 75 •solution 5 78 	19 19 9 8 6
Case Study 2	128	187	374	-	<ul style="list-style-type: none"> •solution 1 880 •solution 2 712 •solution 3 551 	128 90 43

n/s not specified

¹ used by KBGT only

² changing the sequence of the parts in a part family increases the value the measure of effectiveness

³ the solution obtained for icm=1

CHAPTER FIVE

CONCLUSION

In this thesis a generalized formulation of the problem of grouping machines and parts in an automated manufacturing system was presented. The formulation involves a matrix of processing times and three constraints related to the availability of processing time at each machine, the requirement for material handling carriers, and the maximum number of machines allowed per machine cell. A special case of the grouping problem involving 0-1 machine-part incidence matrix was also considered. To solve the grouping problem a knowledge-based system (KBGT) was developed. The KBGT involves a heuristic algorithm and a knowledge-based subsystem. To demonstrate performance of the knowledge-based system four problems available in the literature have been solved. The solutions obtained are superior to ones presented in the literature. This is due to the clustering algorithm presented and the group technology knowledge included in the knowledge base. Application of KBGT to two industrial case studies was also presented. The approach presented involving an optimization algorithm and a knowledge-based system can be applied to solving other problems as well.

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APPENDIX I

Input and output matrix from KBGT for the group technology problem presented in King (1982)

Input Matrix

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
1																
2	1															
3		1														
4			1													
5				1												
6					1											
7						1										
8							1									
9								1								
10									1							
11										1						
12											1					
13												1				
14													1			
15														1		
16															1	

Output Matrix

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16
1																
2																
3																
4																
5																
6																
7																
8																
9																
10																
11																
12																
13																
14																
15																
16																

Machine Cells : MC-1 = {5,4,15}, MC-2 = {9,2,16,1,14,3}, MC-3 = {10,7}

MC-4 = {12,11,13}

Part Families : PF-1 = {5,8,14,15,16,19,21,23,29,33,41,43}

PF-2 = {2,4,10,18,28,32,37,38,40,42,7,6,17,35,34,36}

PF-3 = {1,12,13,25,26,31,39}

PF-4 = {11,22,24,27,30,3,20}

Overlapping parts : {9}

Bottleneck Machines : {8,9}

Input and output matrix form KBGT for the group technology problem presented in Seifoddini (1986)

```
Input Matrix      000000000111
                  123456789012
1                 1 1 1 1
2 1 1 1 1 1 1 1
3 1 1 1 1 1 1
4   1 1 1 1
5  1 1 1 1 1
```

```
Output Matrix     000001101000
                  136780122459
3 111111
2 1111111 1
5 11 11 1111
1           1 111
4           1111
```

Machine Cells : MC-1 = {3,2,5}, MC-2 = {1}

Part Families : PF-1 = {1,3,6,7,8,10,11}, PF-2 = {2}

Overlapping Parts : {12,4,5,9}

Input and output matrix (solution 1) from KBGT for the group technology problem presented in Kumar and Vannelli (1987)

Input Matrix

```

0000000011111111122222222233333333344
12345678901234567890123456789012345678901
 1      1      111      11      11      11
 2      11      1      11      11      11
 3      1      1      1      11      11      11
 4      1 1      1      1      11      11      11
 5      1 1      1      1      11      11
 6      1      1      1      1      11      11
 7      1      1      1      1      11      11
 8 1      11      1      1      1      11      11
 9      1      1      1      1      1      11      11
10 1      1      1      1      1      11      11
11      1      11      11      11      1      11      11
12      1      11      11      11      1      11      11
13      1      1      1      1      1      11      11
14      11      1      1      1      1      11      11
15      1      1      1      1      1      11      11
16      1      1      1      1      1      11      11
17      1      1      1      1      1      11      11
18      1      1      1      1      1      11      11
19 1 1      11      1      1      1      11      11
20 1 1      11      1      1      1      11      11
21      1 1      1      1      11      11      11
22      1 1      1      1      11      11      11
23 1      1      1      1      1      11      11
24      1      1      1      1      1      11      11
25      1      1      1      1      1      11      11
26      1      1      1      1      1      11      11
27      1      1      1      1      1      11      11
28      1      1      1      1      1      11      11
29 1 1      1      1      1      1      11      11
30 1 1      11      1      1      1      11      11

```

Output Matrix

```

11122340331340001232023101331230201322021
12903902120311393102895557466774668845784
12 11111111
10 1 111 1
23 1 11 11
 3 1 111 11
22 1 111 111
21 1 1 1111
 1 1 1 11111
 2 11 1 1 11
11 1 1 111
13 1
29 111111
 9 1 11
19 11 111
20 11 1 1
30 11 1 1
 8 1 1 11
28 111
27 1 1
 4 11 1111
 5 1111
 7 1111
26 1111
17 111
18 1 11
15 1 1
14 1 111 1
25 1
 6 11
16 1 1
24 1

```

Machine Cells : MC-1 = {12,10,23,3,22,21,1,2,11,13}

MC-2 = {29,9,19,20,30,8,28,27,4}

MC-3 = {5,7,26,17,18,15,14,25,6,16}

Part Families : PF-1 = {11,12,19,20,23,39,40,2,31,32,10,33,41}

PF-2 = {1,3,9,13,21,30,22,8,29,35,15}

PF-3 = {5,17,34,36,16,27,37,4,26,6}

Overlapping parts : {18,38,24,25,7,28,14}

If overlapping part 38 is subcontracted then machine 24 is redundant.

Input and output matrix (solution 2) from KBGT for the group technology problem presented in Kumar and Vannelli (1987)

Input Matrix

	000000000111111111122222222223333333333344																				
	12345678901234567890123456789012345678901																				
1											1								111		1 1
2																					1 1
3																			11		1 1
4																					1 1
5																					
6																					
7																					
8																					
9																					
10																					
11																					
12																					
13																					
14																					
15																					
16																					
17																					
18																					
19																					
20																					
21																					
22																					
23																					
24																					
25																					
26																					
27																					
28																					
29																					
30																					

Output Matrix

	11122234033134123123020031000123212030231																				
	12903490212031858585664577139310267768944																				
12																					
10																					
23																					
3																					
22																					
21																					
1																					
2																					
11																					
13																					
24																					
4																					
16																					
27																					
28																					
6																					
14																					
25																					
15																					
5																					
29																					
9																					
19																					
20																					
30																					
8																					
7																					
17																					
26																					
18																					

Machine Cells : MC-1 = {12,10,23,3,22,21,1,2,11,13,
24,4,16,27,28,6,14,25,15,5}

MC-2 = {29,9,19,20,30,8}

MC-3 = {7,17,26,18}

Part Families : PF-1 = {11,12,19,20,23,24,39,40,2,31,32,
1,33,41,18,25,38,15,28,35,6,26,4,5,37,17}

PF-2 = {1,3,9,13,21,30,22}

PF-3 = {16,27}

Overlapping parts : {7,36,8,29,34,14}

Input and output matrix (solution 1) from KBGT for the group technology problem presented in Chandrasekharan and Rajagopalan (1987)

Input Matrix

```

000000000111111111222222222333333333444444444555555555666666666777777777888888888999999999
123456789012345678901234567890123456789012345678901234567890123456789012345678901234567890
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40

```

Output Matrix

```

0122567788899011233444666971695011344778982259012368900023456680112345077889986735233474572490515365
6778590628993145908035123583404718727590761224865587645943975613090680012451230349312144176682823976
22
37
5
39
23
8
18
36
26
38
6
40
12
21
2
10
16
31
11
13
14
35
17
24
29
27
1
32
7
3
4
9
20
30
25
19
28
33
34
15

```

Machine Cells : MC-1 = {22,37,5,39,23,8,18,36}

MC-2 = {26,38,6,40,12,2,10,16,31}

MC-3 = {11,13,14,35,17,24,29,27}

MC-4 = {1,32,7,3}

MC-5 = {4,9,20,30,25,19,28}

Part Families : PF-1 = {6,17,27,28,55,69,70,76,82,88,89,99,93}

PF-2 = {1,14,15,29,30,38,40,43,45,61,62,63,95,
78,13,64,90,54}

PF-3 = {7,11,18,37,42,47,75,79,80,97,86,21,22
52,94,8,16,25,35,68,87,96}

PF-4 = {4,5,9,24,33,49,57,65,66,81}

PF-5 = {3,10,19,20,36,48,50,100,71,72,84,85,91,92}

Overlapping Parts : {83,60,73,34,59,23,31,32,41,74,44,51,77,26,
46,98,2,58,12,53,39,67,56}

If overlapping parts {23,31,32,41,74,51,56} are subcontracted then machines 33, 34, and 15 are redundant.

Input and output matrix (solution 2) from KBGT for the group technology problem presented in Chandrasekharan and Rajagopalan (1987)

Input Matrix

```

00000000111111112222222233333333444444445555555566666666777777778888888899999999
12345678901234567890123456789012345678901234567890123456789012345678901234567890
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40
    
```

Output Matrix

```

0123444669012257678889900023456668501147899011345001235689778899156934659781522358067323347572447321
149003523567785096289345943975671671829074309680086553876124512344084188835912726203431214176675902
38
26
6
12
40
37
5
22
39
23
8
18
36
7
1
32
3
15
13
11
14
35
4
9
20
24
29
27
28
25
19
30
2
10
31
21
16
17
33
34
    
```

Machine Cells : MC-1 = {38,26,6,12,40}

MC-2 = {37,5,22,39,23,8,18,36}

MC-3 = {7,1,32,3,15,13,11,14,35}

MC-4 = {4,9,20}

MC-5 = {24,29,27,28,25,19,30}

MC-6 = {2,10,31,21,16}

Part Families : PF-1 = {1,14,29,30,40,43,45,62,63,95}

PF-2 = {6,17,27,28,55,70,69,76,82,88,89,99,93,99}

PF-3 = {4,5,9,24,33,49,57,65,66,67,81,56,7,11,18
42,79,94}

PF-4 = {3,10,19,36,48,50,100}

PF-5 = {8,16,25,35,53,68,87,96,71,72,84,85,91,92}

PF-6 = {13,54,64,90}

Overlapping Parts : {38,44,61,58,98,78,83,15,59,21,22,37,52,86,2
60,73,34,23,31,32,41,74,51,77,26,46,47,75,39
20,12}

If overlapping parts {21,22,37,52,86,2,23,31,32,41,74,51} are subcontracted then machines 17, 33, and 34 are redundant.

Input and output matrix (solution 3) from KBGT for the group technology problem presented in Chandrasekharan and Rajagopalan (1987)

Input Matrix

```

0000000001111111112222222233333333444444445555555566666666777777778888888899999999
12345678901234567890123456789012345678901234567890123456789012345678901234567890
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34
35
36
37
38
39
40

```

Output Matrix

```

0023455668060114790113450012368915679012567788992012344466922597788992357388473524537315344816796280
4543967561977182973096800865587634470678590689397149003523512241245123114706759806343859214221880632
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30
31
32
33
34

```

Machine Cells : MC-1 = {3,1,32,7,15,13,11}

MC-2 = {9,4,20}

MC-3 = {24,29,27}

MC-4 = {2,10,31,21,16,36}

MC-5 = {39,37,5,8,22,23,18}

MC-6 = {38,26,12,6,40,17,35,14}

MC-7 = {25,30,19,28}

Part Families : PF-1 : {4,5,24,33,49,56,57,65,66,81,9,67,7,11,
18,42,79,97}

PF-2 : {3,10,19,36,48,50,100}

PF-3 : {8,16,25,35,68,87,96}

PF-4 : {13,54,64,77,90}

PF-5 : {6,17,28,55,69,70,76,88,89,93,99,27}

PF-6 : {1,14,29,30,40,43,45,62,63,95,21,22,52,94}

PF-7 : {71,72,84,85,91,92}

Overlapping Parts : {23,31,51,74,37,80,86,47,75,39,58,20,46,53,34,
73,38,15,59,32,41,44,82,12,61,78,98,60,,26,
83,2}

If overlapping parts {23,31,32,41,74,51} are subcontracted then machines 33 and 34 are redundant.

Machine Cells : MC-1 = {5,37,22,23,39,8}

MC-2 = {26,6,38,12,40}

MC-3 = {11,13}

MC-4 = {1,32,7,3}

MC-5 = {30,25,19,28}

MC-6 = {20,4,9}

MC-7 = {24,29,27}

MC-8 = {14,35,17,18,34,36,15,33}

MC-9 = {2,10,31,16,21}

Part Families : PF-1 = {6,17,27,28,55,69,70,76,89,93,99}

PF-2 = {1,14,29,30,40,43,45,62,63,95}

PF-3 = {7,11,18,42,79,97}

PF-4 = {4,5,9,24,33,49,57,65,66,81}

PF-5 = {71,72,84,85,91,92}

PF-6 = {3,10,19,36,48,50,100}

PF-7 = {8,16,25,35,68,87,96}

PF-8 = {21,22,32,52,94,23,51}

PF-9 = {13,54,64,90}

Overlapping parts : {88,59,60,46,98,26,82,83,73,34,15,61,78,44,38,
2,58,37,86,67,75,80,56,47,39,31,41,74,20,12,
53,77}

APPENDIX II

```

00000000011111111112222222222333333333344444444455
123456789012345678901234567890123456789012345678901
(1) 1      1      1      1 1      1      1
    2      1      1      1      1      1      1
(1) 3 1 1 11 1111 111111 1 1 11 1 11 1 11 11111 111
    4      1      1      1      1      1      1
(1) 5 1      1      1      1      1      1      1
(1) 6 1 1 1 1      1      1      1      1      1
    7 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
(1) 8 1111111 1111 11 111 111 1 1 1 111 1 11
    9 1 1 1      1      1      1      1      1 1111 11 11
(1) 10      1      1      1      1      1      1      1
    11 11 1 1 11 111      11 1 1 1      1      1
    12 1 1111 1 1      1      1      1      1
    13      1      1      1      1      1      1
    14      1      1      1      1      1      1
    15      1      1      1      1      1      1
(1) 16 11 11 111      1 1 1      1      1
    17      1      1      1      1      1      1      1
(3) 18 1 1111 1111 1 1111111 1      1 1 1 1 1
    19      1      1      1      1      1      1      1
(1) 20 111111 1 1111 1111111111 1      111 11 111 11 111
(1) 21      11 1 11      1      1 1 1 11 11111 1
    22      1      1      1      1      1      1
    23      1      1      1      1      1      1
    24 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
    25 1 11 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
    26      1      1      1      1      1      1
    27      1      1      1      1      1      1
    28      1      1      1      1      1      1

```

Input Matrix for Case Study 1

Note: (1) indicates a multiple copy of the corresponding machine
(3) indicates 3 multiple copies of the corresponding machine

```

001113334444444403323020011223001224230111122334552
891450480134567961645701307597459138822236826392017
21 1111111111111111
15 1
22 1
9      111 1111
10     1      111
1      1      1 11
13     1      1 1
14     1
6      1      1      11
3      1111 1 111111111 111111111
20 1 1 11 11 1111 11 11111 11111
8      1 11 1      1 1 11 11 1111 1
18     1      1 11 1111 111111
16     1      1      111
(1) 20      111111111111
(1) 8      111111111111
(1) 18     111111 111
(1) 3      1 11111 11
(1) 16     111 11 1
5      1 1 1 1 1
(1) 9      1 1 1 111
2      1 1 1
17     111
4      1
19     1
26     1
27     1
28     1
(1) 1      1
(1) 6      1      1      1
23     1      1      1      1
7      1 1      1      1      1
25 111 1      1      1 1 1 11
11 111      1 11 1 1 111 11 1
24 11      1 1 1 1 1 11
12 1      1 1 11 1 1 11

```

Output Matrix (solution 1) for Case Study 1
maximum machine cell size equal 19 and icm=1

Note: (1) indicates the 1-st multiple copy of the corresponding machine

```

001113334444444403323020011223001224231111233455220
891450480134567961645701307597459138822368239201762
21 111111111111111111
15 1
22 1
9      111 1111      11
10     1      111      1
11    1 1      1 11      1
13     1      1 1      1
14     1      1      1
7     1 1      1      11
3    1111 1 111111111 111111111 1
20 1 1 11 11 1111 11 11111 11111 11
8   1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
18  1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
16  1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
6 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
(1) 20 111111111111111111
(1) 8 111111111111111111
(1) 18 11111 111
(1) 3 1 1111 11
(1) 16 11 1 1
2 1 1 1
17 1 1 1 11
5 1 1 1 1 11
(1) 9 111
4 1
19 1
26 1
27 1
28 1
23 1 1 1
11 111 1 11 1 1 11 1 1 11
12 1 1 1 1 11 1 1 11 1
24 11 1 1 1 1 1 1 11 1
25 111 1 1 1 1 1 1 1

```

Output Matrix (solution 2) for Case Study 1
maximum machine cell size equal 19 and icm=3

Note: (1) indicates the 1-st multiple copy of the corresponding machine

```

550444444133440112322332112432301230100400123312120
015134679448053079713167685838261692347289540520921
17 11
5 1
12 1
9 1 111111
21 111111111111
3 11 11111111 11111111
20 111 11111 11 11 11
8 111 1 11 1 1
18 1 1 11 11
10
23
24
(1) 18
(1) 3
(1) 8
19
26
27
28
6
14
15
22
13
25
34
1
4
7
2
16
11
(2) 18
(1) 20 111 11111 11 111 11 11 1 1111111 11 1 111111

```

Output Matrix (solution 3) for Case Study 1
maximum machine cell size equal 9 and icm=3

Note: (1) indicates the 1-st multiple copy of the corresponding machine
(2) indicates the 2-nd multiple copy of the corresponding machine

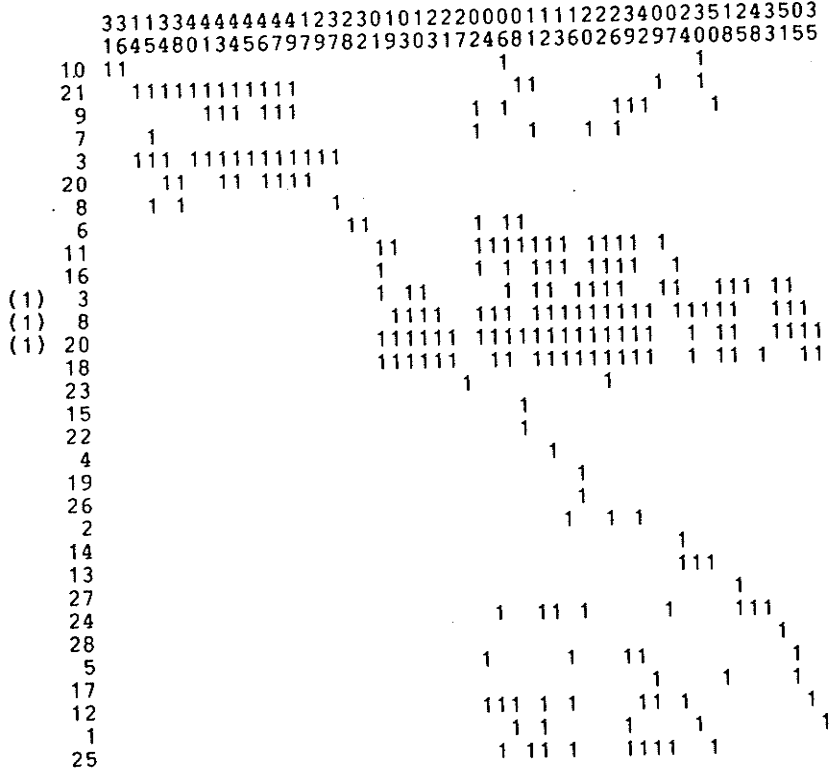
```

23332201012231213444444401134200112300231200451335
821627193013779440134567956858526136987402049205831
6 11
10 11
23 11
2 1
16 1 1
11 1 11
18 1 111111
8 1 111 11
20 1 111111 1
3 1 1 11 111
21 11111111111
9 111 111
(1) 18 11111 11111 1 111 11
24 11 11 1 1 11
19 1
26 1
27 1
1 1 11 1 1
12 1 1111 1 1 1 1
(1) 8 111 111111 111111 111111
15 1
22 1
14 1
13 111
4 1
25 11111 1 111
7 1 1 1 1 1 1
28 1
5 1 111
17 11 1
(1) 3 1111111111 11 1 11 1 1 1 1 11 11
(1) 20 1 111111 1 1 11 111111 111111 1 111 11 111

```

Output Matrix (solution 4) for Case Study 1
maximum machine cell size equal 8 and icm=3

Note: (1) indicates the 1-st multiple copy of the corresponding machine



Output Matrix (solution 5) for Case Study 1
 maximum machine cell size equal 6 and icm=3

Note: (1) indicates the 1-st multiple copy of the corresponding machine


```

00000000111111222222333333444444555555666666777777888888999999000000111111222222333333444444555555666666777777888888
12345678901234567890123456789012345678901234567890123456789012345678901234567890123456789012345678901234567890123456
103
104
105 1
106 1
107 1
108 1
109 1
110 1
111 1
112 1
113 1
114 1
115 1
116 1
117 1
118 1
119 1
120 1
121 1
122 1
123 1
124 1
125 1
126 1
127 1
128 1

```

Input Matrix for Case Study 2 (continued)


```

00111123444556678889000112222377778888855104552008223666777777003333344444455667123412667238513344556665677881122609571553605640453322223101211856623345620041712408890989990999367
350348985345989039045896235163678002469124562389816442029978901234564723568012456801088630019195417957812342367878272901480672456665436724790178790535371562370227864775911630132789145153
35
19
70
52
102
121
106
109
20
73
61
90
57
74
34
58
75
10
33
95
9
31
77
64
127

```

Output Matrix (solution 3) for Case Study 2 (continued)
maximum machine cell size is 43

APPENDIX III

```
;-----  
; KBGT : A KNOWLEDGE-BASED SYSTEM FOR GROUP TECHNOLOGY |  
;-----
```

```
;*****  
;***** BEGINING OF KNOWLEDGE-BASE *****  
;*****
```

```
(setq pre-processing-rules '(  
  (rule-101  
    ((equal t t))  
    ((progn  
      (initialize-objects-in-db)  
      (list 'continue))))))  
  
  (rule-102  
    ((zerop max-mc-k-size))  
    ((progn  
      (setq max-mc-k-size (- (length machine-db) 1))  
      (list 'continue))))))  
  
  (rule-103  
    ((> max-mc-k-size 0))  
    ((progn  
      (delete-parts-pp-large)  
      (list 'continue))))))  
  
  (rule-104  
    ((< (length part-db) 20))  
    ((progn  
      (setq icm 33)  
      (list 'continue))))))  
  
  (rule-105  
    ((and  
      (< (length part-db) 50)  
      (greater-or-equal (length part-db) 20)))  
    ((progn  
      (setq icm 5)  
      (list 'continue))))))
```

```

(rule-106
  ( (> (length part-db) 50))
  ((progn
    (setq icm 3)
    (list 'continue))))))
))

;-----
(setq curr-machine-rules '(
  (rule-201
    ( ((and (zerop (length mc-k))
            (> (+ (length candidate-machines)
                  (length temp-candidate-machines)
                  1) max-mc-k-size)))
      ((progn (setq temp-bottleneck-machines (append
                                                temp-bottleneck-machines
                                                (list (car curr-machine))))
              (setq matrix-t (append matrix-t (list curr-machine)))
              (setq temp-candidate-machines nil)
              (setq temp-pf-k nil)
              (list 'select-new-machine))))))

  (rule-202
    ( ((and
        (> (+ (length mc-k) 1) max-mc-k-size)
        (> (setq num-shared (car (get-shared-parts curr-machine pf-k)))
            0)
        (less-or-equal (* (/ num-shared (length part-db)) 100) icm)
        (setq shared-parts (cadr (get-shared-parts curr-machine pf-k))))))
      ((progn
        (delete-p-in-candidate-machines shared-parts)
        (delete-p-in-mc-k shared-parts)
        (delete-p-in-curr-machine shared-parts)
        (delete-p-in-pf-k shared-parts)
        (setq part-waiting-list (append part-waiting-list shared-parts))
        (remove-candidate-machines)
        (cond ((not (null curr-machine))
              (setq matrix-t (append matrix-t (list curr-machine))))))
        (setq temp-bottleneck-machines nil)
        (setq temp-candidate-machines nil temp-pf-k nil
              curr-machine nil num-shared nil shared-parts nil)
        (list 'continue))))))

  (rule-203
    ( ((and
        (> (+ (length mc-k) 1) max-mc-k-size)
        (> (setq num-shared (car (get-shared-parts curr-machine pf-k)))
            0)
        (> (* (/ num-shared (length part-db)) 100) icm)))
      ((progn

```



```

(setq bottleneck-machines (append bottleneck-machines
                                   (list (car curr-machine))))
(remove-candidate-machines)
(setq temp-bottleneck-machines nil curr-machine nil
     temp-pf-k nil temp-candidate-machines nil num-shared nil)
(list 'continue))))

```

(rule-204

```

((and
  (less-or-equal (+ (length mc-k) 1) max-mc-k-size)
  (= max-mc-k-size (- (length machine-db) 1))
  (> (setq next-machine-similarity (get-next-machine-similarity)
        curr-machine-similarity)
    (> (setq num-shared (car (get-shared-parts curr-machine pf-k))
        0)
      (less-or-equal (* (/ num-shared (length part-db)) 100) icm)
      (setq shared-parts (cadr (get-shared-parts curr-machine pf-k)))))
  ((progn
    (delete-p-in-mc-k shared-parts)
    (delete-p-in-candidate-machines shared-parts)
    (delete-p-in-curr-machine shared-parts)
    (delete-p-in-pf-k shared-parts)
    (setq part-waiting-list (append part-waiting-list shared-parts))
    (remove-candidate-machines)
    (cond ((not (null curr-machine))
           (setq matrix-t (append matrix-t (list curr-machine)))))
    (setq temp-bottleneck-machines nil temp-candidate-machines nil
          temp-pf-k nil curr-machine nil
          num-shared nil shared-parts nil)
    (list 'continue))))))

```

(rule-205

```

((and (< (length mc-k) max-mc-k-size)
  (> (+ (length mc-k)
        (length candidate-machines)
        (length temp-candidate-machines)
        1) max-mc-k-size)
  (> (setq num-not-shared (car (get-not-shared-parts
                                curr-machine))) 0)
  (< (* (/ num-not-shared (length part-db)) 100) icm)
  (setq not-shared-parts (cadr (get-not-shared-parts
                                curr-machine)))))
  ((progn
    (delete-p-in-temp-candidate-m not-shared-parts)
    (delete-p-in-candidate-machines not-shared-parts)
    (delete-p-in-curr-machine not-shared-parts)
    (delete-p-in-temp-pf-k not-shared-parts)
    (setq part-waiting-list (append part-waiting-list
                                    not-shared-parts))
    (setq temp-candidate-machines nil)
    (setq not-shared-parts nil num-not-shared nil)
    (list 'continue))))))

```

```

(rule-206
  ( ((and (< (length mc-k) max-mc-k-size)
          (> (+ (length mc-k) (length candidate-machines)
                (length temp-candidate-machines) 1) max-mc-k-size)
        (> (setq num-shared (car (get-shared-parts curr-machine pf-k)))
            0)
          (< (* (/ num-shared (length part-db)) 100) icm)
          (setq shared-parts (cadr (get-shared-parts curr-machine
                                                       pf-k))))))
    ((progn
      (delete-p-in-mc-k shared-parts)
      (delete-p-in-candidate-machines shared-parts)
      (delete-p-in-curr-machine shared-parts)
      (delete-p-in-pf-k shared-parts)
      (setq part-waiting-list (append part-waiting-list
                                      shared-parts))

      (cond ((not (null curr-machine))
             (setq matrix-t (append matrix-t (list curr-machine))))))
      (setq temp-bottleneck-machines (remove (car curr-machine)
                                              temp-bottleneck-machines))

      (setq temp-candidate-machines nil)
      (setq temp-pf-k nil curr-machine nil)
      (setq num-shared nil shared-parts nil)
      (list 'continue))))))

```

```

(rule-207
  ( ((and (< (length mc-k) max-mc-k-size)
          (> (+ (length mc-k) (length candidate-machines)
                (length temp-candidate-machines) 1) max-mc-k-size)
        (greater-or-equal (* (/ (car (get-shared-parts curr-machine
                                                       pf-k)) (length part-db)) 100) icm)
        (greater-or-equal (* (/ (car (get-not-shared-parts
                                      curr-machine)) (length part-db)) 100) icm)
        (check-multiple-machine curr-machine)
        (setq not-shared-parts (cadr (get-not-shared-parts
                                      curr-machine))))))
    ((progn
      (setq matrix-t (append matrix-t (construct-multiple-machine
                                      curr-machine not-shared-parts)))
      (setq temp-bottleneck-machines (remove (car curr-machine)
                                              temp-bottleneck-machines))

      (delete-p-in-curr-machine not-shared-parts)
      (delete-p-in-temp-pf-k not-shared-parts)
      (setq temp-candidate-machines nil not-shared-parts nil)
      (list 'continue))))))

```

```

(rule-208
  ( ((and (< (length mc-k) max-mc-k-size)
          (> (+ (length mc-k) (length candidate-machines)
                (length temp-candidate-machines) 1) max-mc-k-size)
        (greater-or-equal
          (* (/ (setq num-shared (car (get-shared-parts
                                      curr-machine pf-k))) (length part-db)) 100)

```

```

        icm)
      (greater-or-equal
        (* (/ (setq num-not-shared (car (get-not-shared-parts
          curr-machine))) (length part-db)) 100)
        icm)
      (not (check-multiple-machine curr-machine))))
((progn
  (setq bottleneck-machines (append bottleneck-machines
    (list (car curr-machine))))
  (setq temp-bottleneck-machines (remove (car curr-machine)
    temp-bottleneck-machines))
  (setq curr-machine nil)
  (setq temp-candidate-machines nil temp-pf-k nil
    num-shared nil num-not-shared nil)
  (list 'continue))))))
))

```

```

(setq machine-cell-rules '(
  (rule-301
    ((and (not (zerop (cadar (cadar mc-k))))
      (setq capacity-violated-machines
        (violated-capacity mc-k))))
    ((progn
      (setq parts-deleted (removed-parts-capacity-violation
        mc-k capacity-violated-machines))
      (delete-p-in-mc-k parts-deleted)
      (delete-p-in-pf-k parts-deleted)
      (setq part-waiting-list (append part-waiting-list
        parts-deleted))
      (setq capacity-violated-machines nil parts-deleted nil)
      (list 'continue))))))
  (rule-302
    ((not (zerop max-fr)))
    ((progn
      (check-m-h-s mc-k pf-k)
      (list 'continue))))))
))

```

***** END OF RULES *****

-----*

```
; PROCEDURES INVOKED BY RULES *
;-----*
```

```
(defun initialize-objects-in-db ()
  (setq matrix-t (build-matrix-t machine-db))
  (setq curr-machine nil)
  (setq bottleneck-machines nil temp-bottleneck-machines nil)
  (setq candidate-machines nil temp-candidate-machines nil)
  (setq machines-not-used nil part-waiting-list nil)
  (setq pf-k nil temp-pf-k nil all-pf-k nil)
  (setq mc-k nil all-mc-k nil)
  (setq all-m-h-s nil m-h-s nil)
  (setq explain nil part-pp-pairs nil))

(defun delete-parts-pp-large ()
  (let ((parts-deleted))
    (do ((parts part-db))
      ((null parts) parts-deleted) ;test
      (cond ((> (length (cadr (assoc 'primary-pp (cadr (car parts))))
                max-mc-k-size)
             (setq parts-deleted (append parts-deleted
                                           (list (caar parts))))))
            (setq parts (cdr parts)))
      (cond ((not (null parts-deleted))
             (delete-p-in-matrix-t parts-deleted)
             (setq part-waiting-list (list parts-deleted))))
      (print parts-deleted)
      (print (length parts-deleted))))

(defun delete-p-in-matrix-t (parts)
  (do ((machines))
    ((null parts) t) ;test
    (setq machines (cadr (assoc 'primary-pp (cadr (assoc (car parts)
                                                         part-db)))))
    (do ((m)(temp-parts)(curr-part))
      ((null machines) t) ;test
      (setq m (car (horizontal-line (car machines))))
      (setq matrix-t (remove m matrix-t))
      (setq temp-parts (cadr m))
      (setq curr-part (assoc (car parts) temp-parts))
      (setq temp-parts (remove curr-part temp-parts))
      (cond ((not (null temp-parts))
             (setq m (list (car m) temp-parts))
             (setq matrix-t (append matrix-t (list m))))
            (t
             (setq machines-not-used (append machines-not-used
                                               (list (car m))))))
      (setq machines (cdr machines)))
    (setq parts (cdr parts))))

(defun delete-p-in-candidate-machines (parts)
```

```

(do ((temp-candidates candidate-machines)
    (machine-parts) (still-candidate) (m))
    ((null temp-candidates) t) ;test
    (setq m (car temp-candidates))
    (setq machine-parts (cadar (horizontal-line m)))
    (setq matrix-t (remove (car (horizontal-line m)) matrix-t))
    (do ((temp-machine-parts machine-parts)
        ((null temp-machine-parts) t) ;test
        (cond ((member (caar temp-machine-parts) parts)
                (setq machine-parts (remove (car temp-machine-parts)
                                             machine-parts)))
              ((member (caar temp-machine-parts) pf-k)
                (setq still-candidate t))))
        (setq temp-machine-parts (cdr temp-machine-parts)))
    (cond ((null machine-parts)
           (setq machines-not-used (append machines-not-used (list m)))
           (setq candidate-machines (remove m candidate-machines)))
          ((null still-candidate)
           (setq candidate-machines (remove m candidate-machines))
           (setq matrix-t (append matrix-t
                                   (list (list m machine-parts))))))
    (t
     (setq matrix-t (append matrix-t (list (list m machine-parts))))
    ))
    (setq temp-candidates (cdr temp-candidates)))

(defun delete-p-in-temp-candidate-m (parts)
  (do ((temp-candidates temp-candidate-machines)
      (machine-parts) (m))
      ((null temp-candidates) t) ;test
      (setq m (car temp-candidates))
      (setq machine-parts (cadar (horizontal-line m)))
      (setq matrix-t (remove (car (horizontal-line m)) matrix-t))
      (do ((temp-machine-parts machine-parts)
          ((null temp-machine-parts) t) ;test
          (cond ((member (caar temp-machine-parts) parts)
                  (setq machine-parts (remove (car temp-machine-parts)
                                               machine-parts)))
                (setg temp-machine-parts (cdr temp-machine-parts)))
          (cond ((null machine-parts)
                 (setq machines-not-used (append machines-not-used (list m)))
                 (setq temp-candidate-machines (remove m
                                                         temp-candidate-machines)))
                (t
                 (setq matrix-t (append matrix-t (list
                                                 (list m machine-parts))))))
          (setq temp-candidates (cdr temp-candidates))))))

(defun delete-p-in-mc-k (parts)
  (do ((temp-mc-k mc-k) (machine-parts) (m))
      ((null temp-mc-k) t) ;test
      (setq m (car temp-mc-k))
      (setq mc-k (remove m mc-k))

```

```

(setq machine-parts (cadr m))
(do ((temp-machine-parts machine-parts)
    ((null temp-machine-parts) t) ;test
    (cond ((member (caar temp-machine-parts) parts)
           (setq machine-parts(remove (car temp-machine-parts)
                                     machine-parts))))
        (setq temp-machine-parts (cdr temp-machine-parts)))
    (cond ((null machine-parts)
           (setq machines-not-used (append machines-not-used
                                           (list (car m)))) ;<=obj in DB
           (t
            (setq mc-k (append mc-k (list (list (car m) machine-parts))))))
          (setq temp-mc-k (cdr temp-mc-k))))

(defun delete-p-in-curr-machine (parts)
  (let ((machine-parts (cadr curr-machine)))
    (do ((temp-machine-parts (cadr curr-machine))
        ((null temp-machine-parts) t) ;test
        (cond ((member (caar temp-machine-parts) parts)
               (setq machine-parts (remove (car temp-machine-parts)
                                           machine-parts))))
            (setq temp-machine-parts (cdr temp-machine-parts)))
        (cond ((null machine-parts) (setq curr-machine nil))
              (t (setq curr-machine (list (car curr-machine) machine-parts))))))

(defun delete-p-in-pf-k (parts)
  (do ()
      ((null parts) t)
      (setq pf-k (remove (car parts) pf-k))
      (setq parts (cdr parts))))

(defun delete-p-in-temp-pf-k (parts)
  (do ()
      ((null parts) t)
      (setq temp-pf-k (remove (car parts) temp-pf-k))
      (setq parts (cdr parts))))

(defun remove-candidate-machines ()
  (do ((parts)(machines candidate-machines))
      ((null machines) (setq candidate-machines nil) t)
      (setq parts (cadr (get-shared-parts (car (horizontal-line
                                             (car machines)))
                                         pf-k)))
            (cond ((zerop (length parts)) t)
                  ((> (length parts) icm)
                   (setq matrix-t (remove (car (horizontal-line (car machines)))
                                           matrix-t))
                   (setq bottleneck-machines (append bottleneck-machines
                                                       (list (car machines))))
                   ((less-or-equal (length parts) icm)
                    (setq part-waiting-list (append part-waiting-list parts))
                    (delete-p-in-candidate-machines parts)
                    (delete-p-in-mc-k parts)

```

```

                (delete-p-in-pf-k parts)
                (delete-p-in-curr-machine parts)))
    (setq machines (cdr machines))))

(defun greater-or-equal (a b)
  (cond ((< a b) nil)
        (t t)))

(defun less-or-equal (a b)
  (cond ((> a b) nil)
        (t t)))

(defun get-next-machine-similarity ()
  (cadr (select-most-similar-machine (append candidate-machines
                                             temp-candidate-machines)
                                     (add-temp-pf-k temp-pf-k pf-k))))

(defun check-multiple-machine (machine)
  (let ((multiple (assoc 'multiple (cadr (assoc (car machine)
                                                machine-db))))))
    (cond ((null multiple) nil)
          ((> (cadr multiple) 0) t)
          (t nil))))

(defun construct-multiple-machine (machine parts)
  (let ((machine-attributes (cadr (assoc (car machine) machine-db)))
        (n)
        (setg n (cadr (assoc 'multiple machine-attributes)))
        (setg machine-attributes (remove (assoc 'multiple machine-attributes)
                                          machine-attributes))
        (setg machine-attributes (append machine-attributes
                                          (list (list 'multiple (- n 1)))))
        (setg machine-db (remove (assoc (car machine) machine-db)
                                 machine-db))
        (setg machine-db (append machine-db
                                 (list (list (car machine) machine-attributes))))
        (do ((all-parts (cadr machine))
            (new-machine-parts)
            ((null parts) (list (list (car machine) new-machine-parts)))
            (setg new-machine-parts (append new-machine-parts
                                             (list (assoc (car parts) all-parts))))
            (setg parts (cdr parts))))))

(defun sum-process-time (parts)
  (apply '+ (mapcar #'(lambda (p) (cadr p)) parts)))

(defun violated-capacity (mc-k)

```

```

(do ((machines))
  ((null mc-k) machines) ;test
  (cond ((> (sum-process-time (cadr mc-k))
           (cadr (assoc 'max-process-time
                       (cadr (assoc (caar mc-k) machine-db))))))
        (setq machines (append machines (list (caar mc-k)))))
  (setq mc-k (cdr mc-k))))

(defun removed-parts-capacity-violation (mc-k machines)
  (do ((parts))
    ((null machines) parts) ;test
    (setq parts (append parts (lowest-time-part-capacity
                             (cadr (assoc (car machines) mc-k))
                             (cadr (assoc 'max-process-time
                                         (cadr (assoc (caar mc-k)
                                                     machine-db)))))))
    (setq machines (cdr machines))))

(defun lowest-time-part-capacity (parts max-process-time)
  (do ((part-deleted) (min-time max-process-time)
      (sum (sum-process-time parts)))
    ((null parts) (list part-deleted)) ;test
    (cond ((and (less-or-equal (- sum (cadr parts)) max-process-time)
                (< (cadr parts) min-time))
           (setq min-time (cadr parts))
           (setq part-deleted (caar parts))))
    (setq parts (cdr parts))))

(defun check-m-h-s (mc-k pf-k)
  (let ((r-violation) (agv-violation))

    (setq r-violation (> (sum-frequency 'fr pf-k) max-fr))
    (setq agv-violation (> (sum-frequency 'fa pf-k) max-fa))
    (cond ((and r-violation agv-violation)
           (setq m-h-s '(none is suitable)))
          ((and (null r-violation) (null agv-violation))
           (setq m-h-s '(robot or agv)))
          ((null r-violation) (setq m-h-s '(robot)))
          ((null agv-violation) (setq m-h-s '(agv)))))

(defun sum-frequency (freq pf-k)
  (let ((frequencies))
    (setq frequencies (mapcar #'(lambda (p) (cadr
                                           (assoc freq (cadr (assoc p part-db))))) pf-k))
    (cond ((member '- frequencies)
           (+ (max max-fa max-fr) 1))
          (t
           (apply '+ frequencies)))))

```



```

(defun match-mc-pp (mc pp)
  (do ((temp (append mc bottleneck-machines)))
      ((null pp) t)
    (princ "mc-pp==> ") (print pp) (princ "mc-pp==> ") (print temp)
    (cond ((not (member (car pp) temp))
           (return nil)))
    (setq pp (cdr pp))))

(defun match-all-mc-pp (part pp)
  (do ((temp all-mc-k))
      ((null temp) nil)
    (cond ((match-mc-pp (cdar temp) pp)
           (setq part-waiting-list (remove part part-waiting-list))
           (setq part-pp-pairs (append part-pp-pairs (list
                                           (list part pp))))
           (add-p-to-group part (car (cdaar temp)))
           (return t)))
    (setq temp (cdr temp))))

(defun add-p-to-group (part k)
  (do ((left) (temp) (right all-pf-k))
      ((null right) (print "function add-p-to-group has righth=null"))
    (cond ((= k (car (cdaar right)))
           (setq temp (append (car right) (list part)))
           (setq all-pf-k (append left (list temp) (cdr right)))
           (return t))
          (t
           (setq left (append left (list (car right))))
           (setq right (cdr right))))))

(defun match-alt-pp-groups (plist)
  (do ((part) (pps))
      ((null plist) t)
    (setq part (car plist))
    (setq pps (cadr (assoc 'alternative-pps (cadr (assoc part part-db)))))
    (princ "alt-groups==> ") (print pps)
    (do ((pp))
        ((null pps) t)
      (setq pp (car pps))
      (cond ((match-all-mc-pp part pp) (return t)))
      (setq pps (cdr pps)))
    (setq plist (cdr plist))))

(defun use-alt-pp-for-part-waiting-list ()
  (cond ((not (null part-waiting-list))
        (princ "use=> ") (print part-waiting-list)
        (cond ((listp (car part-waiting-list))
               (match-alt-pp-groups (cdr part-waiting-list)))
              (t
               ))))

```

```

      (match-alt-pp-groups part-waiting-list)))
    (print-results all-mc-k all-pf-k))))

```

```

;*****
;*****      END OF KNOWLEDGE-BASE      *****
;*****

```

```

;-----*
;*      INFERENCE ENGINE      *
;-----*

```

```

(defun carry-out-rule-actions (actions)
  (eval (car actions)))

```

```

(defun eval-rule-conditions (conditions)
  (do ()
    ((null conditions) t)
    (cond ((not (eval (car conditions))) (return nil)))
    (setq conditions (cdr conditions))))

```

```

(defun try-fire-rule (rule)
  (let ((temp-rule) (rule-number) (conditions) (actions)
        (msg) (cond-result) (action-result))

    (setq rule-number (car rule))
    (setq temp-rule (cadr rule))
    (setq conditions (car temp-rule))
    (setq actions (cadr temp-rule))
    (setq cond-result (eval-rule-conditions conditions))
    (cond ((equal cond-result t)
           (setq action-result (carry-out-rule-actions actions))
           (setq msg (list rule-number (car action-result))))
          (t
           (setq msg (list rule-number 'does-not-apply)))))

```

```

(defun kbs-inference-engine (rules)
  (do ((msg))
    ((null rules) (setq msg '(continue)))
    (setq msg (try-fire-rule (car rules)))
    (cond ((equal (cadr msg) 'select-new-machine)
           (return (cons 'select-new-machine msg))
           (setq explain (append explain (list (car msg))))))
    (setq rules (cdr rules))))

```

```

;-----*

```

```

;* REQUEST PROCESSOR *
;*-----*

```

```

(defun kbs (request)
  (cond ((equal request 'pre-process)
        (kbs-inference-engine pre-processing-rules))

        ((equal request 'check-curr-machine)
         (kbs-inference-engine curr-machine-rules))

        ((equal request 'check-curr-group)
         (kbs-inference-engine machine-cell-rules))))

```

```

;*-----*
;* ALGORITHM *
;*-----*

```

```

(defun build-matrix-t (machine-db)
  (do ((current-machine) (matrix-t))
      ((null machine-db) matrix-t)
      (setg current-machine (car machine-db))
      (setg matrix-t (append matrix-t (list (list (car current-machine)
                                                  (cadr (assoc 'parts (cadr current-machine))))))
      (setg machine-db (cdr machine-db))))

```

```

(defun get-machines-remain ()
  (do ((machines-remain) (m matrix-t))
      ((null m) machines-remain) ;test
      (cond ((not (or (member (caar m) candidate-machines)
                      (member (caar m) temp-candidate-machines)))
            (setg machines-remain (append machines-remain
                                           (list (caar m)))))
            (setg m (cdr m))))

```

```

(defun machine-with-most-p ()
  (do ((machine)(machine-parts)(maximum 0)
      (temp-machines-remain (get-machines-remain)))
      ((null temp-machines-remain) (list machine)) ;test
      (cond ((not (member (car temp-machines-remain)
                          temp-bottleneck-machines))
            (setg machine-parts (cadr (assoc (car temp-machines-remain)
                                             matrix-t)))
            (cond ((> (length machine-parts) maximum)
                  (setg machine (car temp-machines-remain))
                  (setg maximum (length machine-parts))))
            (setg temp-machines-remain (cdr temp-machines-remain))))

```

```

(defun select-machines ()
  (machine-with-most-p))

(defun get-not-shared-parts (machine)
  (do ((number 0) (machine-parts (cadr machine))
      (not-shared-parts)
      (parts-in-temp-candidate-m (p-processed-on-machines
                                  temp-candidate-machines)))
      ((null machine-parts) (list number not-shared-parts)) ;test
      (cond ((and (not (member (caar machine-parts) pf-k))
                  (member (caar machine-parts) parts-in-temp-candidate-m))
              (setg number (+ number 1))
              (setg not-shared-parts (append not-shared-parts
                                             (list (caar machine-parts)))))
            (setg machine-parts (cdr machine-parts))))))

(defun p-processed-on-machines (machines)
  (do ((parts))
      ((null machines) parts)
      (setg parts (add-new-parts parts
                                 (cadar (horizontal-line (car machines)))))
      (setg machines (cdr machines))))

(defun get-shared-parts (machine pf-k) .
  (do ((number 0) (parts-shared)
      (curr-machine-parts (cadr machine)))
      ((null curr-machine-parts) (list number parts-shared))
      (cond ((member (caar curr-machine-parts) pf-k)
              (setg number (+ number 1))
              (setg parts-shared (append parts-shared
                                         (list (caar curr-machine-parts)))))
            (setg curr-machine-parts (cdr curr-machine-parts))))))

(defun select-most-similar-machine (machines pf-k)
  (let ((num-parts (length part-db)))
      (cond ((null mc-k) (list (car machines) 2000))
            (t
             (do ((max-similarity 0) (curr-similarity)
                 (similar-machine (car machines))
                 (num-shared)(num-not-shared)(machine-parts)(m))
                 ((null machines)
                  (list similar-machine max-similarity)) ;test
                 (setg m (car machines))
                 (setg machine-parts (cadar (horizontal-line m)))
                 (setg num-shared (car (get-shared-parts
                                         (car (horizontal-line m)) pf-k)))))))))

```

```

      (setq num-not-shared (- (length machine-parts)
                              num-shared))
      (setq curr-similarity (- num-parts
                              (+ num-not-shared (- (length pf-k)
                                                    num-shared))))
      (cond ((> curr-similarity max-similarity)
             (setq similar-machine m)
             (setq max-similarity curr-similarity)))
      (setq machines (cdr machines))))))

(defun horizontal-line (machine)
  (list (assoc machine matrix-t)))

(defun get-temp-pf-k (machine)
  (do ((machine-parts (cadr machine)) (t-pf-k))
      ((null machine-parts) t-pf-k) ;test
      (setq t-pf-k (append t-pf-k (list (caar machine-parts))))
      (setq machine-parts (cdr machine-parts))))

(defun get-pf-k (mc-k pf-k)
  (let ((curr-machine-parts (cadar (last mc-k))))
    (setq pf-k (add-new-parts pf-k curr-machine-parts))))

(defun add-new-parts (pf-k curr-machine-parts)
  (do ()
      ((null curr-machine-parts) pf-k) ;got all parts of curr-machine

      (cond ((not (member (caar curr-machine-parts) pf-k))
             (setq pf-k (append pf-k (list (caar curr-machine-parts))))))
      (setq curr-machine-parts (cdr curr-machine-parts))))

(defun delete-candidate-from-temp (candidates temps)
  (do ()
      ((null candidates) temps) ;test
      (cond ((member (car candidates) temps)
             (setq temps (remove (car candidates) temps))))
      (setq candidates (cdr candidates))))

(defun crossed-once (pf-k candidate-machines)
  (do ( (temp-machines (get-machines-remain))
        (curr-machine-parts) )
      ((null temp-machines) candidate-machines) ; test

      (setq curr-machine-parts (cadr (assoc (car temp-machines) matrix-t)))
      (do ()
          ((null curr-machine-parts) t) ;test

```

```

        (cond ((member (caar curr-machine-parts) pf-k)
              (setq candidate-machines (append candidate-machines
                                              (list (car temp-machines))))
              (return t))
              (t (setq curr-machine-parts (cdr curr-machine-parts))))
      (setq temp-machines (cdr temp-machines)))

(defun add-temp-pf-k (temp-pf-k pf-k)
  (do ()
    ((null temp-pf-k) pf-k)
    (cond ((not (member (car temp-pf-k) pf-k))
          (setq pf-k (append pf-k (list (car temp-pf-k)))))
          (setq temp-pf-k (cdr temp-pf-k))))

(defun add-curr-machine-to-mc ()
  (cond ((not (null curr-machine))
        (setq mc-k (append mc-k (list curr-machine)))
        (cond ((member (car curr-machine) temp-bottleneck-machines)
              (setq temp-bottleneck-machines (remove (car curr-machine)
                                                      temp-bottleneck-machines))))))

(defun add-mc-k (all-mc-k mc-k k)
  (let ((curr-mc-k (list (list 'machine-cell k))))
    (do ()
      ((null mc-k) t) ; all machines included
      (setq curr-mc-k (append curr-mc-k (list (caar mc-k))))
      (setq mc-k (cdr mc-k)))

    (setq all-mc-k (append all-mc-k (list curr-mc-k))))

(defun add-pf-k (all-pf-k pf-k k)
  (let ((curr-pf-k (append (list (list 'part-family k)) pf-k)))
    (setq all-pf-k (append all-pf-k (list curr-pf-k))))

(defun add-m-h-s (all-m-h-s m-h-s k)
  (cond ((not (null m-h-s))
        (setq all-m-h-s (append all-m-h-s (list (list
                                                  'm-h-s-alternative m-h-s))))
        (setq m-h-s nil)
        all-m-h-s)
        (t nil)))

(defun print-results (all-mc-k all-pf-k)
  (do ()
    ((null all-mc-k) t)
    (print (car all-mc-k))
    (print (car all-pf-k))

```

```

      (cond ((not (null all-m-h-s))
             (print (car all-m-h-s))))
    (print "      ++++++ ")
    (print " ")
    (setq all-mc-k (cdr all-mc-k))
    (setq all-pf-k (cdr all-pf-k))
    (cond ((not (null all-m-h-s))
           (setq all-m-h-s (cdr all-m-h-s))))
  (print '-----)
  (print (list 'parts-on-waiting-list====> part-waiting-list))
  (print (list 'machines-not-used-list====> machines-not-used))
  (print (list 'bottleneck-machines=====> bottleneck-machines))
  (print '-----)
  (print (list 'maximum-machine-cell-size==> max-mc-k-size))

```

```

;-----*
;   ALGORITHM MAIN-LINE                               *
;-----*

```

```

(defun gt-algorithm ()
  (prog ((kbs-msg))

    STEP0
      (kbs 'pre-process)
      (setq k 0)

    STEP1
      (setq candidate-machines (append candidate-machines
                                       (select-machines)))

    STEP2
      (setq curr-machine (select-most-similar-machine candidate-machines
                                                       pf-k))
      (setq curr-machine-similarity (cadr curr-machine))
      (setq curr-machine (car curr-machine))
      (cond ((null curr-machine) (go presult)))
      (setq curr-machine (car (horizontal-line curr-machine)))
      (setq temp-pf-k (get-temp-pf-k curr-machine))
      (setq matrix-t (remove curr-machine matrix-t))

    STEP3
      (setq candidate-machines (remove (car curr-machine)
                                       candidate-machines))
      (setq temp-candidate-machines (crossed-once
                                       temp-pf-k temp-candidate-machines))
      (setq temp-candidate-machines (delete-candidate-from-temp
                                       candidate-machines
                                       temp-candidate-machines))

    STEP4

```

```

(setq kbs-msg (kbs 'check-curr-machine))
(cond ((equal (car kbs-msg) 'continue) t)
      ((equal (car kbs-msg) 'select-new-machine) (go step1))
      (t
       (print "*** algorithm does not understand kbs message")
       (go stop)))

```

STEP5

```

(setq pf-k (add-temp-pf-k temp-pf-k pf-k))
(add-curr-machine-to-mc)
(setq candidate-machines (append candidate-machines
                                 temp-candidate-machines))
(setq temp-candidate-machines nil)

```

```

(cond ((null candidate-machines) (go formgroup))
      (t (go step2)))

```

STEP6

```

formgroup
  (cond ((not (null pf-k))
        (setq k (+ k 1))
        (kbs 'check-curr-group)
        (setq all-mc-k (add-mc-k all-mc-k mc-k k))
        (setq all-pf-k (add-pf-k all-pf-k pf-k k))
        (setq all-m-h-s (add-m-h-s all-m-h-s m-h-s k))))

```

```

(setq mc-k nil pf-k nil temp-bottleneck-machines nil)

```

STEP7

```

result
  (cond ((null matrix-t) (print-results all-mc-k all-pf-k)
        (go stop))
        ((= (length matrix-t) (length temp-bottleneck-machines))
         (setq bottleneck-machines (append bottleneck-machines
                                           temp-bottleneck-machines))
         (print "too many bottleneck machines")
         (print "change machine cell size")
         (go stop))
        (t
         (go step1)))

```

stop))

```

;*****
;***** END OF ALGORITHM *****
;*****

```



```

; *-----*
; *   FUNCTION TO INVOKE THE KNOWLEDGE-BASED SYSTEM   *
; *-----*

(defun kbgt ()
  (gt-algorithm)
  (print " ")
  (print " ")
  (print "***** END OF PROCESSING *****"))

;*****
;* PROCEDURES FOR USER INTERFACE *****
;*****

(defun create-machine-db (machine-numbers)
  (do ((parts) (machine-db) (machine-parts) (m))
      ((null machine-numbers) machine-db)
      (setq machine-parts ())
      (setq parts part-db)
      (setq m (car machine-numbers))

      (do ()
          ((null parts) t)
          (cond ((member m (cadar (cadar parts)))
                 (setq machine-parts (append machine-parts
                                              (list (list (caar parts) 0)))))
                (setq parts (cdr parts)))
          (setq machine-db (append machine-db (list (list m (list
                                                       (list 'parts machine-parts))))))
          (setq machine-numbers (cdr machine-numbers))))))

(defun print-group (l num)
  (let ((l2))
    (setq l2 (do ()
                ((null l) nil)
                (cond ((equal num (car (cdaar l)))
                       (return (cdar l)))
                      (setq l (cdr l))))))
    (do ((blank " "))
        ((null l2) (print "****end****"))
        (princ (car l2))
        (princ blank)
        (setq l2 (cdr l2))))))

; *****
; ***** END OF CODE *****
; *****

```