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Abstract

In this thesis, we mainly consider finding formula solutions to quaternion equations and calculating the generalized inverses of quaternion polynomial matrices.

In the first chapter, we give a condensed review of the history of quaternions.

The topic of the second chapter is solving quadratic and other quaternion equations. Many mathematicians have worked on solving various quaternion equations. However, due to the complex nature of quaternions, the current 'best' non-numerical result is a special case of quadratic quaternion equation presented in (Au-Yeung 2003), which pales in comparison to what is known about equations in complex numbers. In this chapter, we present a new way to solve not only almost all of the quaternion equations that have been solved so far, including Au-Yeung’s result, but also several more complicated ones. This method can also be easily implemented into computer algebra systems such as Maple. Examples will be included.

The topic of the third chapter is calculating the generalized inverses of quaternion polynomial matrices. It has been shown that a real (Karampetakis 1997) or complex (Stanimirović et al. 2007) polynomial matrix has the generalized inverse that can be calculated using the Leverrier-Faddeev algorithm (Faddeeva 1959). It is natural to ask whether a quaternion polynomial matrix has a generalized inverse, and if yes, how it can be calculated. In this chapter, we first give conditions that a quaternion polynomial matrix must satisfy in order to have the generalized inverse. We then
present an interpolation method that can be used to calculate the generalized inverse of a given quaternion polynomial matrix.

In the appendix, we include our quaternion polynomial matrix Maple module as well as some examples.
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1. Introduction

1.1. History of Quaternions

Quaternions were first discovered by Sir William Rowan Hamilton of Ireland on October 16th, 1843, in a "flash of genius", on the Brougham Bridge. It is uncommon that both the date and location of a major mathematical discovery are known, but we precisely know these because at the end of Hamilton’s life, in a letter to his second son, Archibald Henry, he wrote:

*Every morning in the early part of [October 1843], on my coming down to breakfast, your (then) little brother, William Edwin, and yourself, used to ask me, “Well, papa, can you multiply triplets?” Whereto I was always obliged to reply, with a sad shake of the head: “No, I can only add and subtract them”. But on the 16th day of the same month—which happened to be Monday, and a Council day of the Royal Irish Academy—I was walking in to attend and preside, and your mother was walking with me along the Royal Canal, to which she had perhaps driven; and although she talked with me now and then, yet an undercurrent of thought was going on in my mind which gave at last a result, whereof it is not too much to say that I felt at once the importance. An electric circuit seemed to close; and a spark flashed forth the herald (as I foresaw immediately) of many long years to come of definitely directed thought and work by myself, if spared, and, at all
events, on the part of others if I should even be allowed to live long enough distinctly
to communicate the discovery. Nor could I resist the impulse—unphilosophical as it
may have been—to cut with a knife on a stone of Brougham Bridge, as we passed
it, the fundamental formula with the symbols \( i, j, k \):

\[
i^2 = j^2 = k^2 = ijk = -1
\]

which contains the Solution of the Problem, but, of course, the inscription has long
since mouldered away (Derbyshire, 2006).

It was a breakthrough discovery in the sense that after the step from one-dimensional
real numbers to two-dimensional complex numbers, the next step was not the natural
one to three-dimensional super-complex numbers but to four-dimensional ones, i.e.,
quaternions. Hamilton embarked on an eight-year journey to develop an algebra for
bracketed triplets but ended up discovering quaternions in a moment of euphoria.
The Dutch mathematician Van der Waerden called Hamilton’s inspiration “the leap
into the fourth dimension” (van der Waerden, 1985). The Scottish mathematical
physicist Peter Guthrie Tait, the leading quaternions exponent of his time, claimed
‘...no figure, nor even model, can be more expressive or intelligible than a quaternion
equation” (Tait, 1890). However, Tait’s lifetime friend, William Thomson, 1st Baron
Kelvin, disliked quaternions and would have nothing to do with them (Smith and
Wise, 1989). Tait’s other great friend, the Scottish mathematical physicist James
Clerk Maxwell, remained unconvinced of quaternion’s value in actual calculation, as
he put it "...quaternions...is a mathematical method, but it is a method of thinking,
and not, at least for the present generation, a method of saving thought" (Maxwell
1873).

Furthermore, the American scientist Josiah Willard Gibbs did not find quaternions
suited to his needs and rejected the quaternionic analysis in favor of his own in-
vention: vector analysis (Hastings, 2010; Gibbs et al., 1902). The English electrical
engineer Oliver Heaviside, who independently formulated vector analysis similar to
Gibbs’s system, wrote "...it is impossible to think in quaternions, you can only pre-
tend to do it" (Nahin, 2002). The British mathematician Arthur Cayley gave a
poetic illustration on the matter "...I compare a quaternion formula to a pocket-
map, a capital thing to put in one’s pocket, but which for use must be unfolded; the
formula, to be understood, must be translated into coordinates" (Cayley, 1894). Even
the English mathematician Alexander McAulay, a quaternion advocate, stated that
"...not much advance in physics has been made by the aid of quaternions" (McAulay
1892). Indeed, in the century that has passed since McAulay wrote, it can be argued
that quaternions faded away to a minor role in mathematics and physics while the
Gibbs-Heaviside vector algebra became the everyday work tool of all modern engi-
neers and scientists. In 1892, Heaviside, hinting subtly that quaternions are what
he called "a positive evil of no inconsiderable magnitude", summarized the matter
in this way, and probably the best way "...the invention of quaternions must be re-
garded as a most remarkable feat of human ingenuity...but to find out quaternions
required a genius" (Nahin).

Today, quaternions still play a role in quantum physics (Adler, 1995; Finkelstein
et al., 1962) and other branches of physics (Churchill, 1990). Quaternions are now
used throughout the aerospace industry for attitude control of aircraft and space-
craft (Kuipers, 2002). Some people claim that quaternions are an important aspect
in modern computer graphics for calculations involving three-dimensional rotations
because quaternions use less memory, compose faster, and are naturally suited for ef-
ficient interpolation (Hanson, 2005). Although, like in the academic circle of physics
over a century ago, there are controversies regarding the advantages of quaternion
orientation representations in today’s computer graphics and modeling community
1.1 History of Quaternions

(Hanson [2005]). Quaternions are also attracting more and more attention in mathematics. There has been a new surge of interest in quaternions in the mathematics world—a quick search in the American Mathematical Society’s database shows that more than half of the 3232 publications containing the word “quaternion” or “quaternionic” in the title have been published after the year of 1996.
1.2. Background for Quaternion Equations

This section attempts to give a general and brief review on what has been done on quaternion equations, §2.1 offers a more detailed introduction to quaternions themselves.

Let \( x \) be a quaternion indeterminate and let \( a_i \) be quaternions. In 1941, Niven looked into the equation:

\[
x^m + a_1x^{m-1} + a_2x^{m-2} + \cdots + a_m = 0,
\]

where \( a_m \neq 0 \). He showed that \( 1.1 \) has at least one quaternion root.

In the following year, Niven completely solved the equation

\[
x^m - a_m = 0.
\]

In 1944, Eilenberg and Niven showed that even the most general equation with a unique highest term,

\[
a_1xa_2x\cdots xa_m + \phi(x) = 0,
\]

where \( \phi(x) \) is a sum of finite number of monomials of the form \( b_1xb_2x\cdots xb_k \), \( k < m \), has at least one quaternion root. This is also known as the "fundamental theorem of algebra" for quaternions.

In 1944, Johnson gave necessary and sufficient conditions for the equation

\[
xa_1 + a_2x + a_3 = 0
\]

to have a quaternion solution. His result was extended by Tian to include

\[
\bar{x}a_1 + a_2x + a_3 = 0
\]
1.2 Background for Quaternion Equations

and

\[ \overline{x}a_1 x + a_2 = 0, \]

where \( \overline{x} \) denotes the quaternion conjugate of \( x \).

Very little was done to obtain formula solutions of quaternion equations after John-

son’s result, until, in 2002, Huang and So solved the special quadratic equation:

\[ x^2 + a_1 x + a_2 = 0. \] (1.2)

Then in the following year, Au-Yeung solved another special quadratic equation,

which included both Johnson’s and Huang and So’s results as special cases:

\[ x^2 + a_1 x + xa_2 + a_3 = 0. \] (1.3)

Au-Yeung’s paper was the latest non-numerical attempt to find the exact roots of a
non-linear quaternion equation.

In 2010, Tian studied and solved two pairs of linear quaternion equations

\[
\begin{align*}
xa_1 y &= a_2, \\
ya_2 x &= a_1,
\end{align*}
\] (1.4)

and

\[
\begin{align*}
\overline{x}a_1 y &= a_2, \\
\overline{y}a_2 x &= a_1,
\end{align*}
\] (1.5)

where \( y \) is also a quaternion indeterminate. In §2.3, we present a new method to
finding the solutions to 1.3, 1.4 and 1.5. In addition, we give solutions to several
previously unsolved equations and least norm problems, including, for example, the
'two-sided' quadratic homogeneous equation:

\[ x^2 + a_1 xa_2 = 0, \]
and the least norm problem:

$$\min_{x \in \mathbb{R}} |a_1 x - x a_2 - a_3|.$$ 

In §A.2, we present some maple codes to solve these quaternion equations and problems.
1.3 Background for Quaternion Polynomial Matrices

In 1955, [Penrose] introduced the term *generalized inverse* that exists for any matrix with complex elements. In 1965, [Decell] gave a method for computing the generalized inverse of a constant complex matrix based on Leverrier-Faddeev’s algorithm (Faddeeva [1959]), which recursively computes coefficients of the characteristic polynomial of the matrix. This method was later extended by [Karampetakis] to real polynomial matrices. In 2006, [Stanimirović and Petković] applied an interpolation method to the result of Karampetakis. Then in the following year, [Stanimirović et al.] extended Stanimirović and Petković’s result to include complex polynomial matrices with interpolations at real number data points.

In Chapter 3, we first give conditions that a quaternion polynomial matrix must satisfy in order to have a generalized inverse. Then we present an interpolation method that can be used to calculate the generalized inverse of a given quaternion polynomial matrix.

In §A.2, we include our Maple codes for calculating the generalized inverse of a given quaternion matrix or quaternion polynomial matrix. We also include our Maple codes that can be used to do Newton and Lagrange quaternionic interpolation, which are closely related to the interpolation of the generalized inverse of a quaternion polynomial matrix.
2. Quaternion Equations

2.1. Quaternions and Equivalence Classes

In this section, we will outline some definitions and properties of quaternions. First, recall the definition of quaternions:

**Definition 2.1.1.** Let \( \mathbb{R} \) denote the field of the real numbers. Let \( \mathbb{H} \) be a four-dimensional vector space over \( \mathbb{R} \) with basis 1, i, j and k. A quaternion is a vector

\[
x = x_0 \cdot 1 + x_1 i + x_2 j + x_3 k \in \mathbb{H}
\]

with real coefficients \( x_0, x_1, x_2 \) and \( x_3 \). Throughout this thesis, for convenience, if \( h \in \mathbb{H} \), then we will assume that \( h = h_0 + h_1 i + h_2 j + h_3 k \) where \( h_i \in \mathbb{R}, 0 \leq i \leq 3 \). We denote the real part, \( h_0 \), by \( \text{Re} \ h \) and the imaginary part, \( h_1 i + h_2 j + h_3 k \), by \( \text{Im} \ h \).

Addition and multiplication in \( \mathbb{H} \) can be defined as follows:

**Definition 2.1.2.** Let \( x, y \in \mathbb{H} \). Then quaternion addition is defined as:

\[
x + y = (x_0 + y_0) + (x_1 + y_1)i + (x_2 + y_2)j + (x_3 + y_3)k.
\]
2.1 Quaternions and Equivalence Classes

Quaternion multiplication is defined as:

\[ xy = x_0 y_0 - x_1 y_1 - x_2 y_2 - x_3 y_3 \]
\[ + (x_0 y_1 + x_1 y_0 + x_2 y_3 - x_3 y_2) i \]
\[ + (x_0 y_2 - x_1 y_3 + x_2 y_0 + x_3 y_1) j \]
\[ + (x_0 y_3 + x_1 y_2 - x_2 y_1 + x_3 y_0) k. \]

**Remark 2.1.3.** By direct calculation, we obtain:

\[ ii = jj = kk = -1, \]
\[ ij = -ji = k, \quad jk = -kj = i, \quad ki = -ik = j. \]

It is also worth noting that with the above equations, the multiplication defined in Definition 2.1.2 follows.

**Lemma 2.1.4.** Quaternion multiplication is not commutative in general. \( \mathbb{H} \) is a division ring with center \( \mathbb{R} \).

**Proof.** By direct calculation. \qed

Next, conjugate and norm for quaternions are defined as follows:

**Definition 2.1.5.** Let \( h \in \mathbb{H} \). Then \( \overline{h} \) denotes the conjugate of \( h \), \( \overline{h} = h_0 - h_1 i - h_2 j - h_3 k \), and \( |h| \) denotes the norm of \( h \), \( |h| = \sqrt{hh} = \sqrt{h_0^2 + h_1^2 + h_2^2 + h_3^2} \).

**Lemma 2.1.6.** Let \( x, y \in \mathbb{H} \). Then \( |x| \) is non-negative and \( |\cdot| \) is a norm on \( \mathbb{H} \), i.e.,

\[ |x| = 0 \iff x = 0, \]
\[ |x + y| \leq |x| + |y|, \]
\[ |xy| = |yx| = |x| |y|. \]
Proof. We will only show that $|x + y| \leq |x| + |y|$. The rest of the lemma is true by direct calculation. Since

$$|x + y|^2 = |(x_0 + y_0) + i(x_1 + y_1) + j(x_2 + y_2) + k(x_3 + y_3)|^2$$

$$= \left( \sqrt{(x_0 + y_0)^2 + (x_1 + y_1)^2 + (x_2 + y_2)^2 + (x_3 + y_3)^2} \right)^2$$

$$= (x_0 + y_0)^2 + (x_1 + y_1)^2 + (x_2 + y_2)^2 + (x_3 + y_3)^2$$

$$= x_0^2 + x_1^2 + x_2^2 + x_3^2 + y_0^2 + y_1^2 + y_2^2 + y_3^2 + 2x_0y_0 + 2x_1y_1 + 2x_2y_2 + 2x_3y_3$$

$$= |x|^2 + |y|^2 + 2x_0y_0 + 2x_1y_1 + 2x_2y_2 + 2x_3y_3,$$

it suffices to show that

$$2x_0y_0 + 2x_1y_1 + 2x_2y_2 + 2x_3y_3 \leq 2 |x| |y|$$

$$\iff$$

$$|x_0y_0 + x_1y_1 + x_2y_2 + x_3y_3| \leq |x| |y|$$

$$\iff$$

$$(x_0y_0 + x_1y_1 + x_2y_2 + x_3y_3)^2 \leq |x|^2 |y|^2$$

$$\iff$$

$$(x_0y_0 + x_1y_1 + x_2y_2 + x_3y_3)^2 \leq \left( x_0^2 + x_1^2 + x_2^2 + x_3^2 \right) \left( y_0^2 + y_1^2 + y_2^2 + y_3^2 \right),$$

which is true by the Cauchy-Schwartz inequality.

Next, inverse and conjugacy class for quaternions are defined as follows:

**Lemma 2.1.7.** For $0 \neq h \in \mathbb{H}$, the inverse of $h$, is uniquely determined by $h^{-1} = \frac{h}{|h|^2}$. Furthermore, we have $|h^{-1}| = \frac{1}{|h|}$.

**Proof.** By direct calculation.

**Definition 2.1.8.** Two quaternions $x$ and $y$ are said to be similar, or in the same
conjugacy class, if these exists a quaternion $v \neq 0$ such that $v^{-1}xv = y$, and we write $x \sim y$.

**Lemma 2.1.9.** $x \sim y$ implies $|x| = |y|$.

**Proof.** By Lemma 2.1.7

$$x \sim y \Rightarrow v^{-1}xv = y \Rightarrow |y| = |v^{-1}xv| = \frac{1}{|v|} |x| |v| = |x| .$$

Next, we state and prove an important result regarding similar quaternions.

**Theorem 2.1.10.** $x \sim y$ if and only if $\text{Re } x = \text{Re } y$ and $|\text{Im } x| = |\text{Im } y|$.

**Proof.** We only prove the forward direction of the theorem. The backward direction is straightforward.

If $x = 0$ or $y = 0$, then the claim is true trivially. Assuming $x \neq 0$ and $y \neq 0$, we will first show that $x_0 = y_0$. Let $xv = vy$ where $v \neq 0$. That is,

$$(x_0 + x_1i + x_2j + x_3k)(y_0 + y_1i + y_2j + y_3k) \tag{2.1}$$

$$= (v_0 + v_1i + v_2j + v_3k)(y_0 + y_1i + y_2j + y_3k).$$

After expanding (2.1) and comparing coefficients, we get:

$$\begin{align*}
x_0v_0 - x_1v_1 - x_2v_2 - x_3v_3 &= y_0v_0 - y_1v_1 - y_2v_2 - y_3v_3 = A, \\
x_0v_1 + x_1v_0 + x_2v_3 - x_3v_2 &= y_1v_0 + y_0v_1 + y_3v_2 - y_2v_3 = B, \\
x_2v_0 + x_0v_2 + x_3v_1 - x_1v_3 &= y_2v_0 + y_0v_2 + y_1v_3 - y_3v_1 = C, \\
x_0v_3 + x_3v_0 + x_1v_2 - x_2v_1 &= y_0v_3 + y_3v_0 + y_2v_1 - y_1v_2 = D, \tag{2.2}
\end{align*}$$
which is equivalent to:

\[ \begin{align*}
    v_0 (x_0 - y_0) &= v_1 (x_1 - y_1) + v_2 (x_2 - y_2) + v_3 (x_3 - y_3), \\
    v_0 (x_1 - y_1) &= -v_1 (x_0 - y_0) + v_2 (x_3 + y_3) - v_3 (x_2 + y_2), \\
    v_0 (x_2 - y_2) &= -v_1 (x_3 + y_3) - v_2 (x_0 - y_0) + v_3 (x_1 + y_1), \\
    v_0 (x_3 - y_3) &= v_1 (x_2 + y_2) - v_2 (x_1 + y_1) - v_3 (x_0 - y_0).
\end{align*} \tag{2.3} \]

Multiplying the four equations of (2.3) by \((x_0 + y_0), (x_1 + y_1), (x_2 + y_2)\) and \((x_3 + y_3)\) respectively, then adding them, we get

\[ x_0 (v_1 y_1 + v_2 y_2 + v_3 y_3) = y_0 (v_1 x_1 + v_2 x_2 + v_3 x_3) \]
\[ \iff \]
\[ x_0 (y_0 v_0 - A) = y_0 (x_0 v_0 - A) \]
\[ \iff \]
\[ Ax_0 = Ay_0. \]

If \(x_0 = y_0\), we are done. Assume \(x_0 \neq y_0\). Then \(A = 0\).

Next, multiplying the four equations of (2.3) by \((x_1 + y_1), -(x_0 + y_0), -(x_3 - y_3)\)
and \((x_2 - y_2)\) respectively, then adding them, we get

\[ x_0 (y_1 v_0 - y_2 v_2 + y_3 v_3) = y_0 (x_2 v_3 - x_3 v_2 + x_1 v_0) \]
\[ \iff \]
\[ x_0 (B - y_0 v_1) = y_0 (B - x_0 v_1) \]
\[ \iff \]
\[ Bx_0 = By_0. \]

Since \(x_0 \neq y_0\), \(B = 0\).

Next, multiplying the four equations of (2.3) by \((x_2 + y_2), (x_3 - y_3), -(x_0 + y_0)\) and
- \( (x_1 - y_1) \) respectively, then adding them, we get

\[
x_0 (y_2v_0 + y_1v_3 - y_3v_1) = y_0 (x_2v_0 + x_3v_1 - x_1v_3)
\]

\[
\Leftrightarrow
\]

\[
x_0 (C - y_0v_2) = y_0 (C - x_0v_2)
\]

\[
\Leftrightarrow
\]

\[
Cx_0 = Cy_0.
\]

Since \( x_0 \neq y_0 \), \( C = 0 \).

Lastly, multiplying the four equations of \( 2.3 \) by \( (x_3 + y_3) \), \( -(x_2 - y_2) \), \( (x_1 - y_1) \) and \( -(x_0 + y_0) \) respectively, then adding them, we get

\[
x_0 (y_3v_0 + y_2v_1 - y_1v_2) = y_0 (x_3v_0 + x_1v_2 - x_2v_1)
\]

\[
\Leftrightarrow
\]

\[
x_0 (D - y_0v_3) = y_0 (D - x_0v_3)
\]

\[
\Leftrightarrow
\]

\[
Dx_0 = Dy_0.
\]

Since \( x_0 \neq y_0 \), \( D = 0 \). That is, \( A = B = C = D = 0 \) \( \Rightarrow \) \( v = 0 \) or \( x = y = 0 \). Contradiction. Therefore, \( x_0 = y_0 \). Then by Lemma [2.1.9] \( x_1^2 + x_2^2 + x_3^2 = y_1^2 + y_2^2 + y_3^2 \), that is, \( |\text{Im } x| = |\text{Im } y| \). \( \square \)
2.2. General Quaternion Quadratic Equations

Let $a_i$, $b_i$, $c \in \mathbb{H}$ where $i \in \mathbb{N}$. We write $a_i = a_{i0} + a_{i1}i + a_{i2}j + a_{i3}k$ and $b_i = b_{i0} + b_{i1}i + b_{i2}j + b_{i3}k$ for easier notation. In this section, we focus on the general quadratic equation:

$$x^2 + \sum_{i=1}^{k} a_i x b_i + c = 0,$$

(2.4)

where $k \in \mathbb{N}$.

(2.4) is equivalent to the real non-linear system:

$$\begin{cases}
(2x_0 + m_{11})x_1 + m_{12}x_2 + m_{13}x_3 = -c_1 + x_0n_1, \\
m_{21}x_1 + (2x_0 + m_{22})x_2 + m_{23}x_3 = -c_2 + x_0n_2, \\
m_{31}x_1 + m_{32}x_2 + (2x_0 + m_{33})x_3 = -c_3 + x_0n_3, \\
x_0^2 - x_1^2 - x_2^2 - x_3^2 + d_1x_0 + d_2x_1 + d_3x_2 + d_4x_3 + c_0 = 0,
\end{cases}$$

(2.5)

where $m_{ij}$, $n_i$ and $d_i$ are given by:

$$M = (m_{ij})_{3 \times 3}$$

$$= \sum_{i=1}^{k} \begin{pmatrix}
    a_{i0}b_{j0} - a_{i1}b_{j1} + a_{i2}b_{j2} + a_{i3}b_{j3} & a_{i0}b_{j1} - a_{i1}b_{j0} - a_{i2}b_{j3} + a_{i3}b_{j2} & a_{i0}b_{j3} - a_{i1}b_{j2} - a_{i2}b_{j1} + a_{i3}b_{j0} \\
    -a_{i0}b_{j3} - a_{i1}b_{j2} - a_{i2}b_{j1} + a_{i3}b_{j0} & a_{i0}b_{j0} + a_{i1}b_{j1} - a_{i2}b_{j3} + a_{i3}b_{j2} & a_{i0}b_{j1} - a_{i1}b_{j0} - a_{i2}b_{j3} + a_{i3}b_{j2} \\
    -a_{i0}b_{j2} - a_{i1}b_{j3} - a_{i2}b_{j0} + a_{i3}b_{j1} & -a_{i0}b_{j3} - a_{i1}b_{j2} + a_{i2}b_{j1} - a_{i3}b_{j0} & a_{i0}b_{j0} + a_{i1}b_{j1} + a_{i2}b_{j2} - a_{i3}b_{j3}
\end{pmatrix},$$

$$N = (n_i)_{3 \times 1} = \begin{pmatrix}
    \sum_{i=1}^{k} (-a_{i0}b_{i0} - a_{i1}b_{i0} - a_{i2}b_{i0} - a_{i3}b_{i0}) \\
    \sum_{i=1}^{k} (-a_{i0}b_{i0} + a_{i1}b_{i0} + a_{i2}b_{i0} + a_{i3}b_{i0}) \\
    \sum_{i=1}^{k} (-a_{i0}b_{i0} + a_{i1}b_{i0} + a_{i2}b_{i0} + a_{i3}b_{i0})
\end{pmatrix},$$
and

\[
D = (d_i)_{4 \times 1} = \begin{pmatrix}
\sum_{i=1}^{k} (a_i b_i - a_{i1} b_{i1} - a_{i2} b_{i2} - a_{i3} b_{i3}), \\
\sum_{i=1}^{k} (-a_i b_i + a_{i1} b_{i0} + a_{i2} b_{i3} - a_{i3} b_{i2}), \\
\sum_{i=1}^{k} (-a_{i0} b_{i2} - a_{i1} b_{i3} - a_{i2} b_{i0} + a_{i3} b_{i1}), \\
\sum_{i=1}^{k} (-a_{i0} b_{i3} + a_{i1} b_{i2} - a_{i2} b_{i1} - a_{i3} b_{i0})
\end{pmatrix}.
\]

Treating \(x_0\) as a constant, let \(\tilde{M}\) be the coefficient matrix of (1), (2) and (3) of 2.5:

\[
\begin{pmatrix}
2x_0 + m_{11} & m_{12} & m_{13} \\
m_{21} & 2x_0 + m_{22} & m_{23} \\
m_{31} & m_{32} & 2x_0 + m_{33}
\end{pmatrix}.
\]

Direct calculation yields:

\[
\sigma (x_0) = \det \tilde{M}
= 8x_0^3 + 4(m_{11} + m_{22} + m_{33})x_0^2
+ 2(m_{11}m_{22} + m_{11}m_{33} - m_{12}m_{21} - m_{13}m_{31} - m_{23}m_{32} + m_{22}m_{33})x_0
+ m_{11}m_{22}m_{33} - m_{11}m_{23}m_{32} - m_{12}m_{21}m_{33}
+ m_{13}m_{21}m_{32} + m_{12}m_{23}m_{31} - m_{13}m_{22}m_{31}.
\]

We continue the discussion by cases:

**Case 1.** We assume that \(\det \tilde{M} \neq 0\).

Applying Cramer’s rule to (1), (2) and (3) of 2.5 we obtain \(x_1\), \(x_2\) and \(x_3\) as rational polynomials of \(x_0\) as follows:

\[
x_1 = \frac{p_1 (x_0)}{\sigma (x_0)}, \quad (2.6)
\]

\[
x_2 = \frac{p_2 (x_0)}{\sigma (x_0)}, \quad (2.7)
\]
2.2 General Quaternion Quadratic Equations

and

\[ x_3 = \frac{p_3(x_0)}{\sigma(x_0)}, \]  

(2.8)

where

\[
p_1(x_0) = 4n_1x_0^3 + 2(n_1(m_{22} + m_{33}) - n_2m_{12} - n_3m_{13} - 2c_1)x_0^2
+ 2(m_{12}c_2 + m_{13}c_3 - c_1(m_{22} + m_{33}))x_0
+ n_1(m_{22}m_{33} - m_{23}m_{32})x_0 + n_2(m_{13}m_{32} - m_{12}m_{33})x_0
+ n_3(m_{12}m_{23} - m_{13}m_{22})x_0 + c_1(m_{23}m_{32} - m_{22}m_{33})
+ c_2(m_{12}m_{33} - m_{13}m_{32}) + c_3(m_{13}m_{22} - m_{12}m_{23}),
\]

\[
p_2(x_0) = 4n_2x_0^3 + 2(n_2(m_{11} + m_{33}) - n_1m_{21} - n_3m_{23} - 2c_2)x_0^2
+ 2(m_{21}c_1 + m_{23}c_3 - c_2(m_{11} + m_{33}))x_0
+ n_1(m_{23}m_{31} - m_{21}m_{33})x_0 + n_2(m_{11}m_{33} - m_{13}m_{31})x_0
+ n_3(m_{13}m_{21} - m_{11}m_{23})x_0 + c_1(m_{21}m_{33} - m_{23}m_{31})
+ c_2(m_{13}m_{31} - m_{11}m_{33}) + c_3(m_{11}m_{23} - m_{13}m_{21})
\]

and

\[
p_3(x_0) = 4n_3x_0^3 + 2(n_3(m_{11} + m_{22}) - n_1m_{31} - n_2m_{32} - 2c_3)x_0^2
+ 2(m_{31}c_1 + m_{32}c_2 - c_3(m_{11} + m_{22}))x_0
+ n_1(m_{21}m_{32} - m_{22}m_{31})x_0 + n_2(m_{12}m_{31} - m_{11}m_{32})x_0
+ n_3(m_{11}m_{22} - m_{12}m_{21})x_0 + c_1(m_{22}m_{31} - m_{21}m_{32})
+ c_2(m_{11}m_{32} - m_{12}m_{31}) + c_3(m_{12}m_{21} - m_{11}m_{22}).
\]
Substituting 2.6, 2.7 and 2.8 back into (4) of 2.5, we obtain:

\[
0 = x_0^4 + d_1x_0 + c_0 - \frac{p_1(x_0)^2 + p_2(x_0)^2 + p_3(x_0)^2}{\sigma(x_0)^2} + \frac{d_2p_1(x_0) + d_3p_2(x_0) + d_4p_3(x_0)}{\sigma(x_0)}.
\]

Multiplication of the above equation by \(\sigma(x_0)^2\) yields:

\[
0 = \sigma(x_0)^2 \left( x_0^4 + d_1x_0 + c_0 \right) - p_1(x_0)^2 - p_2(x_0)^2 - p_3(x_0)^2 + \sigma(x_0) \left( d_2p_1(x_0) + d_3p_2(x_0) + d_4p_3(x_0) \right).
\]

2.9 is an 8th order equation of \(x_0\). After solving 2.9 for a real solution \(x_0\), we substitute its value back into 2.6, 2.7 and 2.8 to get \(x_1\), \(x_2\) and \(x_3\) respectively to obtain a solution to 2.4. The prime difficulty here is that, by Galois theory, there is no formula solution for general eighth degree equations (Morandi, 1996). Furthermore, there does not seem to be a general formula to factor 2.9. However, as we will show in the next section, under certain conditions, 2.9 can be solved.

**Case 2.** We assume that \(\det \tilde{M} = 0\).

Then \(x_0\) is known: it is equal to a (fixed) real root (which always exists) of the cubic polynomial \(\sigma(x_0)\). Let \(\tilde{N}\) be the 3 x 1 vector:

\[
\begin{pmatrix}
-c_1 + x_0n_1 \\
-c_2 + x_0n_2 \\
-c_3 + x_0n_3
\end{pmatrix}.
\]

It is clear that 2.5 has a solution only if the last row of the reduced row echelon form of the augmented matrix \((\tilde{M} | \tilde{N})\) is a zero row. Under these conditions, (1), (2) and (3) of 2.5, now viewed as a linear system
with unknowns $x_1, x_2$ and $x_3$, has infinitely many solutions of the form:

\[
\begin{aligned}
x_1 &= s_1 y + t_1 z + w_1, \\
x_2 &= s_2 y + t_2 z + w_2, \\
x_3 &= s_3 y + t_3 z + w_3,
\end{aligned}
\]  

(2.10)

where $s_i$, $t_i$ and $w_i \in \mathbb{R}$, $1 \leq i \leq 3$, and $y, z \in \mathbb{R}$ are parameters. We plug (2.10) into (4) of (2.5) and obtain:

\[
0 = -(s_1 y + t_1 z + w_1)^2 - (s_2 y + t_2 z + w_2)^2 - (s_3 y + t_3 z + w_3)^2 \\
+ d_2 (s_1 y + t_1 z + w_1) + d_3 (s_2 y + t_2 z + w_2) + d_4 (s_3 y + t_3 z + w_3) \\
+ x_0^2 + d_1 x_0 + c_0.
\]  

(2.11)

The parameters $y$ and $z$ must satisfy (2.11), therefore (2.11) can be seen as a quadratic equation of, WLOG, $y$:

\[
y^2 + f(z) y + g(z) = 0,
\]  

(2.12)

where $f(z)$ is a linear polynomial of $z$ and $g(z)$ is a quadratic polynomial of $z$. We can take any $z \in \mathbb{R}$ such that the discriminant of (2.12) $f(z)^2 - 4g(z)$, a quadratic polynomial of $z$, is non-negative. We then solve for $y = \frac{-f(z) \pm \sqrt{f(z)^2 - 4g(z)}}{2}$. Finally, we substitute the value of $y$ and $z$ back into (2.10) to get $x_1$, $x_2$ and $x_3$ to obtain a solution to (2.4).
2.3. Special Quaternion Equations and problems

In this section, we give solutions to some specific quaternion equations and least norm problems.

2.3.1. A quadratic equation

In this subsection, we consider the quadratic equation that was studied and solved in (Au-Yeung, 2003):

\[ t^2 + \alpha t + t\beta + \gamma = 0, \]  
\( (2.13) \)

where \( \alpha, \beta \) and \( \gamma \in \mathbb{H} \) and \( t \) is a quaternion indeterminate. Here I present a somewhat simpler solution.

Let \( x = t + \frac{\alpha_0 + \beta_0}{2} \). Then (2.13) becomes:

\[
0 = \left( x - \frac{\alpha_0 + \beta_0}{2} \right)^2 + \alpha \left( x - \frac{\alpha_0 + \beta_0}{2} \right) + \left( x - \frac{\alpha_0 + \beta_0}{2} \right) \beta + \gamma \\
= x^2 + ax + xb + c, 
\]  
\( (2.14) \)

where \( a = \text{Im} \alpha, \ b = \text{Im} \beta \) and \( c = \left( \frac{\alpha_0 + \beta_0}{2} \right)^2 - (\alpha + \beta) \frac{\alpha_0 + \beta_0}{2} + \gamma \). The advantage of (2.14) over (2.13) is that the left and right coefficients of the indeterminate are both pure imaginary.

(2.14) is equivalent to the real non-linear system:

\[
\begin{align*}
2x_0x_1 + (-a_3 + b_3) x_2 + (a_2 - b_2) x_3 &= (-a_1 - b_1) x_0 - c_1, \\
(a_3 - b_3) x_1 + 2x_0x_2 + (-a_1 + b_1) x_3 &= (-a_2 - b_2) x_0 - c_2, \\
(-a_2 + b_2) x_1 + (a_1 - b_1) x_2 + 2x_0x_3 &= (-a_3 - b_3) x_0 - c_3, \\
x_1^2 + x_2^2 + x_3^2 + (a_1 + b_1) x_1 + (a_2 + b_2) x_2 + (a_3 + b_3) x_3 &= x_0^2 + c_0.
\end{align*}
\]  
\( (2.15) \)
2.3 Special Quaternion Equations and problems

We first show how to solve 2.15 if \(a = b\). When \(a = b\), 2.15 becomes:

\[
\begin{align*}
2x_0 (x_1 + a_1) &= -c_1, \quad (1) \\
2x_0 (x_2 + a_2) &= -c_2, \quad (2) \\
2x_0 (x_3 + a_3) &= -c_3, \quad (3) \\
x_1^2 + x_2^2 + x_3^2 + 2a_1x_1 + 2a_2x_2 + 2a_3x_3 &= x_0^2 + c_0. \quad (4)
\end{align*}
\]

**Case 1.** If \(c = c_0 \in \mathbb{R}\), then 2.16 can have solutions only if \(x_0 = 0\) or

\[
\begin{align*}
x_1 &= -a_1, \\
x_2 &= -a_2, \\
x_3 &= -a_3,
\end{align*}
\]

is part of the solution.

1. When \(x_0 = 0\) is part of the solution, (4) of 2.16 becomes:

\[
x_1^2 + x_2^2 + x_3^2 + 2a_1x_1 + 2a_2x_2 + 2a_3x_3 = c
\]

\[
\iff
\sum_{i=1}^{3} (x_i + a_i)^2 = c + \sum_{i=1}^{3} a_i^2 = c - a^2. \quad (2.17)
\]

2.17 can only hold if \(c - a^2 \geq 0\). In which case, \(x_1, x_2\) and \(x_3\) can be any real numbers that satisfies 2.17.

2. When \(x_2 = -a_2\), is part of the solution, (4) of 2.16 becomes:

\[
\begin{align*}
x_1 &= -a_1, \\
x_3 &= -a_3,
\end{align*}
\]

\[
-a_1^2 - a_2^2 - a_3^2 = x_0^2 + c
\]

\[
\iff
a^2 - c = x_0^2.
\]
The above equation can only hold if and $a^2 - c \geq 0$. In which case, 

$$x_0 = \pm \sqrt{a^2 - c}.$$ 

**Case 2.** If $c \neq R$, then $x_0 = 0$ can never be part of the solution. We obtain, using the method demonstrated in §2.2, a quartic equation for $x_0$:

$$x_0^4 + (c_0 + a_1^2 + a_2^2 + a_3^2) x_0^2 - \frac{1}{4} \left( c_1^2 + c_2^2 + c_3^2 \right) = 0.$$

Replacing $x_0^2$ by $y$, we obtain a quadratic equation for $y$:

$$f(y) = y^2 + \left( c_0 + a_1^2 + a_2^2 + a_3^2 \right) y - \frac{1}{4} \left( c_1^2 + c_2^2 + c_3^2 \right) = 0.$$

The solutions of $f$ are:

$$y = \pm \sqrt{\frac{(c_0 + a_1^2 + a_2^2 + a_3^2)^2 + (c_1^2 + c_2^2 + c_3^2) - (c_0 + a_1^2 + a_2^2 + a_3^2)}{2}}.$$

Since $c \neq R$, $c_1^2 + c_2^2 + c_3^2 > 0$, and therefore

$$\frac{\sqrt{(c_0 + a_1^2 + a_2^2 + a_3^2)^2 + (c_1^2 + c_2^2 + c_3^2) - (c_0 + a_1^2 + a_2^2 + a_3^2)}}{2} > 0$$

and

$$-\frac{\sqrt{(c_0 + a_1^2 + a_2^2 + a_3^2)^2 + (c_1^2 + c_2^2 + c_3^2) - (c_0 + a_1^2 + a_2^2 + a_3^2)}}{2} < 0.$$

So

$$x_0 = \pm \sqrt{\frac{\sqrt{(c_0 + a_1^2 + a_2^2 + a_3^2)^2 + (c_1^2 + c_2^2 + c_3^2) - (c_0 + a_1^2 + a_2^2 + a_3^2)}}{2}}$$

$$= \sqrt{\frac{(c_0 - a^2)^2 - (\text{Im } c)^2}{2}}.$$
and

\[
\begin{cases}
    x_1 = \frac{-c_1}{2x_0} - a_1, \\
    x_2 = \frac{-c_2}{2x_0} - a_2, \\
    x_3 = \frac{-c_3}{2x_0} - a_3.
\end{cases}
\]

From now on, we can and we will assume that \(a \neq b\). The determinant of the coefficient matrix of (1), (2) and (3) of 2.15, \(\tilde{M} =
\begin{pmatrix}
    2x_0 & -a_3 + b_3 & a_2 - b_2 \\
    a_3 - b_3 & 2x_0 & -a_1 + b_1 \\
    -a_2 + b_2 & a_1 - b_1 & 2x_0
\end{pmatrix}
\), is:

\[
\sigma(x_0) = \det \tilde{M} = 8x_0^3 + 2 \left( (a_1 - b_1)^2 + (a_2 - b_2)^2 + (a_3 - b_3)^2 \right)x_0 = 2x_0 \left( 4x_0^2 + (a_1 - b_1)^2 + (a_2 - b_2)^2 + (a_3 - b_3)^2 \right).
\]

2.15 can have infinitely many solutions only if \(\sigma(x_0) = 0\), this would mean that \(x_0 = 0\).

First, when \(x_0 = 0\), (4) of 2.16 becomes

\[
x_1^2 + x_2^2 + x_3^2 + 2a_1x_1 + 2a_2x_2 + 2a_3x_3 = c
\]

\[
\iff 
\sum_{i=1}^{3} (x_i + a_i)^2 = c + \sum_{i=1}^{3} a_i^2 = c - a^2.
\]

The above equation can only hold if \(c - a^2 \geq 0\).

Next, when \(x_0 = 0\), the augmented matrix of (1), (2) and (3) of 2.15 is

\[
A = \begin{pmatrix}
    0 & -a_3 + b_3 & a_2 - b_2 & -c_1 \\
    a_3 - b_3 & 0 & -a_1 + b_1 & -c_2 \\
    -a_2 + b_2 & a_1 - b_1 & 0 & -c_3
\end{pmatrix}.
\]
We will show that \( A \) is the augmented matrix of a consistent linear system if and only if
\[
\sum_{i=1}^{3} c_i (a_i - b_i) = 0.
\]

We will show the forward direction first.

**Case 1.** If \( a_i - b_i \neq 0 \) for \( 1 \leq i \leq 3 \). We apply Gaussian elimination to \( A \) and obtain (\( \equiv \) means row equivalent):
\[
A \equiv \begin{bmatrix}
a_3 - b_3 & 0 & -a_1 + b_1 & -c_2 \\
0 & -a_3 + b_3 & a_2 - b_2 & -c_1 \\
0 & 0 & 0 & -\frac{\sum_{i=1}^{3} c_i (a_i - b_i)}{a_3 - b_3}
\end{bmatrix}.
\]
Since \( A \) is the augmented matrix of a consistent linear system, \( \sum_{i=1}^{3} c_i (a_i - b_i) = 0 \).

**Case 2.** If \( a_1 - b_1 = 0, a_i - b_i \neq 0 \) for \( i = 2, 3 \), then
\[
A = \begin{bmatrix}
0 & -a_3 + b_3 & a_2 - b_2 & -c_1 \\
a_3 - b_3 & 0 & 0 & -c_2 \\
-a_2 + b_2 & 0 & 0 & -c_3
\end{bmatrix}.
\]
Since \( A \) is the augmented matrix of a consistent linear system, the last two rows give:
\[
\begin{cases}
(a_3 - b_3) x_1 = -c_2 \\
(-a_2 + b_2) x_1 = -c_3
\end{cases}
\Rightarrow
(a_2 - b_2) c_2 + (a_3 - b_3) c_3 = 0
\Rightarrow
\sum_{i=1}^{3} c_i (a_i - b_i) = 0.
Similarly, we can show the same result when \( a_2 - b_2 = 0, \ a_i - b_i \neq 0 \) for \( i = 1, 3 \) and \( a_3 - b_3 = 0, \ a_i - b_i \neq 0 \) for \( i = 1, 2 \).

Case 3. If \( a_1 - b_1 \neq 0, \ a_i - b_i = 0 \) for \( i = 2, 3 \), then

\[
A = \begin{pmatrix}
0 & 0 & 0 & -c_1 \\
0 & 0 & -a_1 + b_1 & -c_2 \\
0 & a_1 - b_1 & 0 & -c_3
\end{pmatrix}.
\]

Since \( A \) is the augmented matrix of a consistent linear system, the first row gives \( c_1 = 0 \), and therefore \( \sum_{i=1}^{3} c_i (a_i - b_i) = 0 \). Similarly, we can show the same result when \( a_2 - b_2 \neq 0, \ a_i - b_i = 0 \) for \( i = 1, 3 \) and \( a_3 - b_3 \neq 0, \ a_i - b_i = 0 \) for \( i = 1, 2 \).

For the converse, we assume that \( \sum_{i=1}^{3} c_i (a_i - b_i) = 0 \).

Case 1. If \( a_3 - b_3 \neq 0 \), then we apply Gaussian elimination to \( A \) to obtain:

\[
A = \begin{pmatrix}
a_3 - b_3 & 0 & -a_1 + b_1 & -c_2 \\
0 & -a_3 + b_3 & a_2 - b_2 & -c_1 \\
0 & 0 & 0 & \frac{-\sum_{i=1}^{3} c_i (a_i - b_i)}{a_3 - b_3}
\end{pmatrix}.
\]

\[
A \overset{?}{=} \begin{pmatrix}
a_3 - b_3 & 0 & -a_1 + b_1 & -c_2 \\
0 & -a_3 + b_3 & a_2 - b_2 & -c_1 \\
0 & 0 & 0 & 0
\end{pmatrix}.
\]

\( A \) is always the augmented matrix of a consistent linear system as it has the solution set

\[
\begin{cases}
x_1 = \frac{-c_2 + (a_1 - b_1)s}{a_3 - b_3}, \\
x_2 = \frac{c_1 + (a_2 - b_2)s}{a_3 - b_3}, \\
x_3 = s,
\end{cases}
\]

where \( s \) is a parameter. In order for [2.15] to have a solution, we must
have \( c - a^2 \geq 0 \) and \( s \) must be a solution of

\[
0 = \left( \frac{-c_2 + (a_1 - b_1) s}{a_3 - b_3} \right)^2 + \left( \frac{c_1 + (a_2 - b_2) s}{a_3 - b_3} \right)^2 + s^2 - c_0 \\
+ (a_1 + b_1) \left( \frac{-c_2 + (a_1 - b_1) s}{a_3 - b_3} \right) + (a_2 + b_2) \left( \frac{c_1 + (a_2 - b_2) s}{a_3 - b_3} \right) + (a_3 + b_3) s
\]

\[\Leftrightarrow\]

\[
0 = \left( \sum_{i=1}^{3} (a_i - b_i)^2 \right) s^2 + \mathcal{O}(s),
\]

(2.18)

where \( \mathcal{O}(s) \) is a complicated linear polynomial of \( s \). The right hand side of (2.18) is not identically equal to zero as the coefficient of \( s^2 \) is nonzero, and thus it can have at most 2 solutions and therefore (2.15) can have at most 2 solutions.

**Case 2.** If \( a_3 - b_3 = 0 \) and \( a_2 - b_2 = 0 \), then \( a_1 - b_1 \neq 0 \) because \( a \neq b \).

\[
\sum_{i=1}^{3} c_i (a_i - b_i) = 0 \text{ implies that } c_1 = 0 \text{ and we have:}
\]

\[
A = \begin{pmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & -a_1 + b_1 & -c_2 \\
0 & a_1 - b_1 & 0 & -c_3
\end{pmatrix}
\]

This system is always consistent as it has the solution set

\[
\begin{cases}
  x_1 = s, \\
  x_2 = \frac{-c_2}{a_1 - b_1}, \\
  x_3 = \frac{-c_3}{a_1 - b_1},
\end{cases}
\]

where \( s \) is a parameter. In order for (2.15) to have a solution, we must
have \( c - a^2 \geq 0 \) and \( s \) must be a solution of

\[
0 = s^2 + \left( \frac{c_2}{a_1 - b_1} \right)^2 + \left( \frac{-c_3}{a_1 - b_1} \right)^2 - c_0
+ (a_1 + b_1) s + (a_2 + b_2) \left( \frac{c_2}{a_1 - b_1} \right) + (a_3 + b_3) \left( \frac{-c_3}{a_1 - b_1} \right)
\]
\[
\Leftrightarrow
0 = (a_1 - b_1)^2 s^2 + \mathcal{O}(s),
\]

where \( \mathcal{O}(s) \) is a complicated linear polynomial of \( s \). The right hand side of (2.19) is not identically equal to zero as the coefficient of \( s^2 \) is nonzero, and therefore it can have at most 2 solutions and therefore (2.15) can have at most 2 solutions.

**Case 3.** If \( a_3 - b_3 = 0 \) and \( a_2 - b_2 \neq 0 \), then

\[
A = \begin{pmatrix}
0 & 0 & a_2 - b_2 & -c_1 \\
0 & 0 & -a_1 + b_1 & -c_2 \\
0 & 0 & 0 & a_1 - b_1 \\
-a_2 + b_2 & a_1 - b_1 & 0 & -c_3
\end{pmatrix},
\]

\[
\sum_{i=1}^{3} c_i (a_i - b_i) = 0 \text{ implies that } c_2 (a_2 - b_2) = -c_1 (a_1 - b_1) \text{ and therefore the first two rows are consistent. Furthermore, this system is always consistent as it has the solution set}
\]

\[
\begin{cases}
x_1 = \frac{c_3 + (a_1 - b_1) s}{a_2 - b_2}, \\
x_2 = s, \\
x_3 = \frac{-c_1}{a_2 - b_2},
\end{cases}
\]

where \( s \) is a parameter. In order for (2.15) to have a solution, we must
have \( c - a^2 \geq 0 \) and \( s \) must be a solution of

\[
0 = \left( \frac{c_3 + (a_1 - b_1) s}{a_2 - b_2} \right)^2 + s^2 + \left( \frac{-c_1}{a_2 - b_2} \right)^2 - c_0 \\
+ (a_1 + b_1) \left( \frac{c_3 + (a_1 - b_1) s}{a_2 - b_2} \right) + (a_2 + b_2) s + (a_3 + b_3) \left( \frac{-c_1}{a_2 - b_2} \right)
\]

\[
\Leftrightarrow
0 = \left( (a_1 - b_1)^2 + (a_2 - b_2)^2 \right) s^2 + \mathcal{O}(s),
\]  

(2.20)

where \( \mathcal{O}(s) \) is a complicated linear polynomial of \( s \). The right hand side of (2.20) is not identically equal to zero as the coefficient of \( s^2 \) is nonzero, and therefore it can have at most 2 solutions and therefore (2.15) can have at most 2 solutions.

This concludes our discussion for possible scenarios where (2.15) can have infinitely many solutions.

When \( x_0 \neq 0 \), we have \( \sigma(x_0) \neq 0 \). Applying Cramer’s rule to (1), (2) and (3) of (2.15) we obtain \( x_1, x_2 \) and \( x_3 \) as rational polynomials of \( x_0 \) as follows:

\[
x_1 = \frac{p_1(x_0)}{\sigma(x_0)},
\]

(2.21)

\[
x_2 = \frac{p_2(x_0)}{\sigma(x_0)}
\]

(2.22)

and

\[
x_3 = \frac{p_3(x_0)}{\sigma(x_0)},
\]

(2.23)
where

\[ p_1(x_0) = -4(a_1 + b_1)x_0^3 + 4(a_2b_3 - a_3b_2 - c_1)x_0^2 \
+ (b_1 - a_1)(a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2)x_0 \
+ 2(c_2(b_3 - a_3) + c_3(a_2 - b_2))x_0 \
+ (b_1 - a_1)(c_1(a_1 - b_1) + c_2(a_2 - b_2) + c_3(a_3 - b_3)), \]

\[ p_2(x_0) = -4(a_2 + b_2)x_0^3 + 4(a_3b_1 - a_1b_3 - c_2)x_0^2 \
+ (b_2 - a_2)(a_1^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2)x_0 \
+ 2(c_1(a_3 - b_3) + c_3(b_1 - a_1))x_0 \
+ (b_2 - a_2)(c_1(a_1 - b_1) + c_2(a_2 - b_2) + c_3(a_3 - b_3)) \]

and

\[ p_3(x_0) = -4(a_3 + b_3)x_0^3 + 4(a_1b_2 - a_2b_1 - c_3)x_0^2 \
+ (b_3 - a_3)(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2)x_0 \
+ 2(c_1(b_2 - a_2) + c_2(a_1 - b_1))x_0 \
+ (b_3 - a_3)(c_1(a_1 - b_1) + c_2(a_2 - b_2) + c_3(a_3 - b_3)). \]

Substituting (2.21), (2.23) and (2.23) back into (4) of (2.15), we obtain:

\[ 0 = -x_0^2 - c_0 + \frac{p_1(x_0)^2 + p_2(x_0)^2 + p_3(x_0)^2}{\sigma(x_0)^2} \]
\[ + \frac{(a_1 + b_1)p_1(x_0) + (a_2 + b_2)p_2(x_0) + (a_3 + b_3)p_3(x_0)}{\sigma(x_0)}. \]
Multiplication of the above equation by $\sigma(x_0)^2$ yields a 6th degree equation of $x_0$:

$$0 = 16x_0^6 + 8\left(a_1^2 + a_2^2 + a_3^2 + b_1^2 + b_2^2 + b_3^2 + 2c_0\right)x_0^4$$
$$+ 4c_0 \left((a_1 - b_1)^2 + (a_2 - b_2)^2 + (a_3 - b_3)^2\right)x_0^2$$
$$+ \left(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2\right)^2 x_0^2$$
$$+ (8a_2b_3 - 8a_3b_2 - 4c_1)c_1x_0^2$$
$$+ (8a_3b_1 - 8a_1b_3 - 4c_2)c_2x_0^2$$
$$+ (8a_1b_2 - 8a_2b_1 - 4c_3)c_3x_0^2$$
$$- \left(\sum_{i=1}^{3} c_i (a_i - b_i)\right)^2.$$

Replacing $x_0^2$ by $y$, we obtain a cubic equation of $y$:

$$0 = f(y)$$
$$= 16y^3 + 8\left(a_1^2 + a_2^2 + a_3^2 + b_1^2 + b_2^2 + b_3^2 + 2c_0\right)y^2$$
$$+ 4c_0 \left((a_1 - b_1)^2 + (a_2 - b_2)^2 + (a_3 - b_3)^2\right)y$$
$$+ \left(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2\right)^2 y$$
$$+ \left((8a_2b_3 - 8a_3b_2)c_1 - 4c_1^2\right)y$$
$$+ \left((8a_3b_1 - 8a_1b_3)c_2 - 4c_2^2\right)y$$
$$+ \left((8a_1b_2 - 8a_2b_1)c_3 - 4c_3^2\right)y$$
$$- \left(\sum_{i=1}^{3} c_i (a_i - b_i)\right)^2.$$

We next show that $f$ has exactly one strictly positive solution.

Since $x_0 \neq 0$, $D_0 = -\left(\sum_{i=1}^{3} c_i (a_i - b_i)\right)^2 < 0$. By Descartes’ rule of signs, $f$ has at least one strictly positive solution. Furthermore, $f$ can have multiple positive solutions only if $D_2 < 0$ and $D_1 > 0$. We show that this is impossible.
If $D_2 < 0$, then $c_0 < -\frac{a_1^2+a_3^2+b_1^2+b_2^2+b_3^2}{2}$. Therefore,

\[
4c_0 \left((a_1-b_1)^2 + (a_2-b_2)^2 + (a_3-b_3)^2\right) + \left(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2\right)^2 \\
+ (2a_2b_3 - 2a_3b_2)^2 + (2a_3b_1 - 2a_1b_3)^2 + (2a_1b_2 - 2a_2b_1)^2 \\
< -2 \left(a_1^2 + a_2^2 + a_3^2 + b_1^2 + b_2^2 + b_3^2\right) \left((a_1-b_1)^2 + (a_2-b_2)^2 + (a_3-b_3)^2\right) \\
+ \left(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2\right)^2 \\
+ (2a_2b_3 - 2a_3b_2)^2 + (2a_3b_1 - 2a_1b_3)^2 + (2a_1b_2 - 2a_2b_1)^2 \\
= - \left((a_1-b_1)^2 + (a_2-b_2)^2 + (a_3-b_3)^2\right)^2 < 0.
\]

This gives:

\[
4c_0 \left((a_1-b_1)^2 + (a_2-b_2)^2 + (a_3-b_3)^2\right) + \left(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2\right)^2 \\
< - (2a_2b_3 - 2a_3b_2)^2 + (2a_1b_2 - 2a_2b_1)^2.
\]

Then $D_1$ can be simplified as follows:

\[
D_1 = 4c_0 \left((a_1-b_1)^2 + (a_2-b_2)^2 + (a_3-b_3)^2\right) + \left(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2\right)^2 \\
+ (8a_2b_3 - 8a_3b_2) c_1 - 4c_1^2 + (8a_3b_1 - 8a_1b_3) c_2 - 4c_2^2 + (8a_1b_2 - 8a_2b_1) c_3 - 4c_3^2 \\
< -(2a_2b_3 - 2a_3b_2)^2 + (2a_1b_2 - 2a_2b_1)^2 \\
+ (8a_2b_3 - 8a_3b_2) c_1 - 4c_1^2 + (8a_3b_1 - 8a_1b_3) c_2 - 4c_2^2 + (8a_1b_2 - 8a_2b_1) c_3 - 4c_3^2 \\
= -(2a_2b_3 - 2a_3b_2 - 2c_1)^2 + (2a_1b_2 - 2a_2b_1 - 2c_3)^2 \\
\leq 0.
\]

Therefore, $f$ has exactly one strictly positive solution $z$. We can plug $x_0 = \pm \sqrt{z}$ into $2.21$, $2.23$, and $2.24$ to get $x_1$, $x_2$ and $x_3$ respectively.

In all of the above discussion, solutions to $2.13$ can be obtained by calculating...
2.3 Special Quaternion Equations and problems

\[ t = x - \frac{\alpha_0 + \beta_0}{2} = (x_0 - \frac{\alpha_0 + \beta_0}{2}) + x_1 i + x_2 j + x_3 k, \] 
that is, 

\[
\begin{align*}
  t_0 &= x_0 - \frac{\alpha_0 + \beta_0}{2}, \\
  t_1 &= x_1, \\
  t_2 &= x_2, \\
  t_3 &= x_3,
\end{align*}
\]

for each \( x \).

We are now able to give a theorem that sums up our result so far in this subsection.

**Theorem 2.3.1.** The solutions of the quadratic equation

\[
t^2 + \alpha t + t\beta + \gamma = 0, \tag{2.25}
\]

where \( \alpha, \beta \) and \( \gamma \in \mathbb{H} \) and \( t \) is a quaternion indeterminate, can be obtained by formulas according to the following cases, let \( a = \text{Im} \ \alpha, b = \text{Im} \ \beta \) and \( c = \left( \frac{\alpha_0 + \beta_0}{2} \right)^2 - (\alpha + \beta) \frac{\alpha_0 + \beta_0}{2} + \gamma \). In the following, we call

\[
\begin{align*}
  t_0 &= \sqrt{s} - \frac{\alpha_0 + \beta_0}{2}, & t_0 &= -\sqrt{s} - \frac{\alpha_0 + \beta_0}{2}, \\
  t_1 &= \frac{p_1(\sqrt{s})}{\sigma(\sqrt{s})}, & t_1 &= \frac{p_1(-\sqrt{s})}{\sigma(-\sqrt{s})}, \\
  t_2 &= \frac{p_2(\sqrt{s})}{\sigma(\sqrt{s})}, & t_2 &= \frac{p_2(-\sqrt{s})}{\sigma(-\sqrt{s})}, \\
  t_3 &= \frac{p_3(\sqrt{s})}{\sigma(\sqrt{s})}, & t_3 &= \frac{p_3(-\sqrt{s})}{\sigma(-\sqrt{s})},
\end{align*}
\]

where \( s \) is the unique positive root of 2.24, the standard solutions.

1. \( a = b \).
   
   a) \( c \in \mathbb{R} \).
      
      i. \( c - a^2 > 0 \). \( t_0 = -\frac{\alpha_0 + \beta_0}{2} \) and \( (t_1, t_2, t_3) \) can be any real number triple that satisfies the equation \( \sum_{i=1}^{3} (t_i + a_i)^2 = c - a^2 \). This is the only case where 2.25 has infinitely many solutions.
2.3 Special Quaternion Equations and problems

\( ii. \ a^2 - c \geq 0. \)

\[
\begin{align*}
t_0 &= \pm \sqrt{a^2 - c} - \frac{\alpha_0 + \beta_0}{2}, \\
t_1 &= -a_1, \\
t_2 &= -a_2, \\
t_3 &= -a_3.
\end{align*}
\]

\( b) \ c \notin \mathbb{R}. \)

\[
\begin{align*}
t_0 &= s - \frac{\alpha_0 + \beta_0}{2}, \\
t_1 &= -a_1 - \frac{c_1}{2s}, \\
t_2 &= -a_2 - \frac{c_2}{2s}, \\
t_3 &= -a_2 - \frac{c_2}{2s},
\end{align*}
\]

or

\[
\begin{align*}
t_0 &= -s - \frac{\alpha_0 + \beta_0}{2}, \\
t_1 &= -a_1 + \frac{c_1}{2s}, \\
t_2 &= -a_2 + \frac{c_2}{2s}, \\
t_3 &= -a_2 + \frac{c_2}{2s},
\end{align*}
\]

where \( s = \sqrt{\frac{(c_0 - a^2)^2 - (Im \ c)^2 - (c_0 - a^2)}{2}}. \)

2. \( a \neq b. \) Standard solutions always exist. Furthermore,

\( a) \ \sum_{i=1}^{3} c_i (a_i - b_i) = 0 \text{ and } c - a^2 \geq 0. \)
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i. $a_3 \neq b_3$. Possible solutions must be of the form

\[
\begin{align*}
t_0 &= -\frac{a_0 + \beta_0}{2}, \\
t_1 &= \frac{-c_2 + (a_1 - b_1)s}{a_3 - b_3}, \\
t_2 &= \frac{c_1 + (a_2 - b_2)s}{a_3 - b_3}, \\
t_3 &= s,
\end{align*}
\]

where \(s\) is a real number that satisfies the quadratic equation \(^2.18\)

ii. $a_3 = b_3$ and $a_2 = b_2$. Possible solutions must be of the form

\[
\begin{align*}
t_0 &= -\frac{a_0 + \beta_0}{2}, \\
t_1 &= s, \\
t_2 &= \frac{c_2}{a_1 - b_1}, \\
t_3 &= \frac{-c_3}{a_1 - b_1},
\end{align*}
\]

where \(s\) is a real number that satisfies the quadratic equation \(^2.19\)

iii. $a_3 = b_3$ and $a_2 \neq b_2$. Possible solutions must be of the form

\[
\begin{align*}
t_0 &= -\frac{a_0 + \beta_0}{2}, \\
t_1 &= \frac{c_3 + (a_1 - b_1)s}{a_2 - b_2}, \\
t_2 &= s, \\
t_3 &= \frac{-c_1}{a_2 - b_2},
\end{align*}
\]

where \(s\) is a real number that satisfies the quadratic equation \(^2.20\)

b) Otherwise. No additional solutions exist.

**Example 2.3.2.** Find all the solutions of

\[
t^2 + (1 - 2i - 2j - 2k) t + t (1 + i - 3j + k) + (-1 - 3i + j - 2k) = 0.
\]  \(^{(2.26)}\)
The following steps have been implemented into a single procedure in Maple. For
details, see the "AY" procedure of §A.2.

Let \( x = t + 1 \). Then (2.26) becomes

\[
x^2 + (-2i - 2j - 2k) x + x (i - 3j + k) + (-2 - 2i + 6j - k) = 0.
\]

(2.27)

We have

\[
\sum_{i=1}^{3} c_i (a_i - b_i) = (-2) \cdot (-2 - 1) + 6 \cdot (-2 + 3) + (-1) \cdot (-2 - 1) = 15 \neq 0.
\]

By Theorem 2.3.1 there are only standard solutions and we obtain a cubic polynomial of \( y = x^3_0 \):

\[
f(y) = 16y^3 + 152y^2 - 251y - 225.
\]

\( f(y) \) has one positive root

\[
y = \frac{13}{6} \sqrt{13} \sin \left( \frac{1}{3} \arctan \left( \frac{18}{85634} \sqrt{10091901} \right) + \frac{1}{6} \pi \right) - \frac{19}{6} = s.
\]

The two solutions to (2.26) are

\[
\left( \sqrt{s} - 1 \right) + \frac{p_1 (\sqrt{s})}{\sigma (\sqrt{s})} i + \frac{p_2 (\sqrt{s})}{\sigma (\sqrt{s})} j + \frac{p_3 (\sqrt{s})}{\sigma (\sqrt{s})} k \approx 0.41 + 0.8 i + 1.14 k
\]

and

\[
\left( -\sqrt{s} - 1 \right) + \frac{p_1 (-\sqrt{s})}{\sigma (-\sqrt{s})} i + \frac{p_2 (-\sqrt{s})}{\sigma (-\sqrt{s})} j + \frac{p_3 (-\sqrt{s})}{\sigma (-\sqrt{s})} k \approx -2.41 + 0.87 i + 1.65 j - 1.93 k
\]

These answers are verified to be correct by direct calculation.
2.3.2. Another quadratic equation

In this subsection, we consider another quadratic equation:

\[ x^2 + axb + c = 0, \tag{2.28} \]

where \(a\) and \(b\) ∈ \(\mathbb{H}\) with \(a_0 = b_0 = 0\), \(c\) ∈ \(\mathbb{R}\) and \(x\) is a quaternion indeterminate. We assume that \(ab \neq 0\). Otherwise, 2.28 is reduced to \(x^2 + c = 0\), which was studied and solved in [Niven 1942]. We also assume that \(c \neq 0\). Otherwise, 2.28 is reduced to \(x^2 + axb = 0\), which we will discuss in §2.3.3.

2.28 is equivalent to the real non-linear system:

\[
\begin{align*}
(2x_0 + m_{11}) x_1 + m_{12} x_2 + m_{13} x_3 &= (−a_2 b_3 + a_3 b_2) x_0, \quad (1) \\
m_{21} x_1 + (2x_0 + m_{22}) x_2 + m_{23} x_3 &= (a_1 b_3 - a_3 b_1) x_0, \quad (2) \\
m_{31} x_1 + m_{32} x_2 + (2x_0 + m_{33}) x_3 &= (−a_1 b_2 + a_2 b_1) x_0, \quad (3) \\
x_0^2 - x_1^2 - x_2^2 - x_3^2 + d_1 x_0 + d_2 x_1 + d_3 x_2 + d_4 x_3 + c &= 0, \quad (4)
\end{align*}
\]

where \(m_{ij}\) and \(d_i\) are given by:

\[ M = (m_{ij})_{3\times3} \]

\[
= \begin{pmatrix}
-a_1 b_1 + a_2 b_2 + a_3 b_3 & -a_1 b_2 - a_2 b_1 & -a_1 b_3 - a_3 b_1 \\
-a_1 b_2 - a_2 b_1 & a_1 b_1 - a_2 b_2 + a_3 b_3 & -a_2 b_3 - a_3 b_2 \\
-a_1 b_3 - a_3 b_1 & -a_2 b_3 - a_3 b_2 & a_1 b_1 + a_2 b_2 - a_3 b_3
\end{pmatrix},
\]

and

\[ D = (d_i)_{4\times1} = \begin{pmatrix}
-a_1 b_1 - a_2 b_2 - a_3 b_3 \\
-a_2 b_3 - a_3 b_2 \\
a_1 b_1 + a_2 b_2 + a_3 b_3 \\
a_1 b_2 + a_2 b_1
\end{pmatrix}.
\]

We already discussed in §2.2 how to solve 2.28 if the determinant of the coefficient
2.3 Special Quaternion Equations and problems

matrix, \( \tilde{M} = \begin{pmatrix} 2x_0 + m_{11} & m_{12} & m_{13} \\ m_{21} & 2x_0 + m_{22} & m_{23} \\ m_{31} & m_{32} & 2x_0 + m_{33} \end{pmatrix} \), is zero. We can and will assume that \( \det \tilde{M} \neq 0 \).

\[
\sigma (x_0) = \det \tilde{M} \\
= (b_1 a_1 + a_2 b_2 + a_3 b_3 + 2x_0) \left( 4x_0^2 - \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \right) \neq 0,
\]

therefore, \( 4x_0^2 - \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \neq 0 \). Applying Cramer’s rule to (1), (2) and (3) of (2.29), we obtain \( x_1 \) as a rational polynomial of \( x_0 \),

\[
x_1 = \frac{x_0 \left( a_3 b_2 - a_2 b_3 \right) \left( 4x_0^2 - \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \right)}{b_1 a_1 + a_2 b_2 + a_3 b_3 + 2x_0 \left( 4x_0^2 - \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \right)} \\
= \frac{x_0 \left( a_3 b_2 - a_2 b_3 \right)}{b_1 a_1 + a_2 b_2 + a_3 b_3 + 2x_0} = p_1 (x_0). \tag{2.30}
\]

Similarly,

\[
x_2 = \frac{x_0 \left( a_1 b_3 - a_3 b_1 \right)}{b_1 a_1 + a_2 b_2 + a_3 b_3 + 2x_0} = p_2 (x_0) \tag{2.31}
\]

and

\[
x_3 = \frac{x_0 \left( a_2 b_1 - a_1 b_2 \right)}{b_1 a_1 + a_2 b_2 + a_3 b_3 + 2x_0} = p_3 (x_0). \tag{2.32}
\]

Substituting (2.30), (2.31) and (2.32) back into (4) of (2.29), then multiplying through by \((b_1 a_1 + a_2 b_2 + a_3 b_3 + 2x_0)^2\), we obtain a quartic equation of \( x_0 \),

\[
f (x_0) = x_0^4 + \left( c - \frac{3}{4} \alpha \right) x_0^2 + \frac{1}{4} \beta (4c - \alpha) x_0 + \frac{1}{4} c \beta^2 = 0, \tag{2.33}
\]

where

\[
\alpha = \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right)
\]

and

\[
\beta = a_1 b_1 + a_2 b_2 + a_3 b_3.
\]
The discriminant of $f$ is $\Delta_f = \frac{1}{256} \beta^2 (\alpha - \beta^2) \left( (\alpha + 4c) (3\alpha - 4c)^3 - 1024c^3 \beta^2 \right)$.

Since $\alpha - \beta^2 \geq 0$ by the Cauchy–Schwartz inequality, $\Delta_f < 0$ if and only if $(\alpha + 4c) (3\alpha - 4c)^3 - 1024c^3 \beta^2 < 0$.

Once we solve $f$ for $x_0$, we substitute its value back into 2.30, 2.31 and 2.32 to get $x_1$, $x_2$ and $x_3$ respectively to obtain a solution to 2.28.

**Example 2.3.3.** Find all the solutions of

$$x^2 + (-i - 3j + 2k) x (-2i + j - k) + 21 = 0.$$  \hspace{1cm} (2.34)

The following steps have been implemented into a single procedure in Maple. For details, see the “AXBe” procedure of §A.2.

2.35 is equivalent to

$$\begin{bmatrix}
(2x_0 - 7) & x_1 - 5x_2 + 3x_3 = -x_0, \\
-5x_1 + (2x_0 + 3) x_2 - 5x_3 = 5x_0, \\
3x_1 - 5x_2 + (2x_0 + 1) x_3 = 7x_0, \\
x_1^2 + x_2^2 + x_3^2 - x_1 + 5x_2 + 7x_3 = x_0^2 + 21.
\end{bmatrix}$$

When the determinant of the coefficient matrix,

$$\begin{pmatrix}
2x_0 - 7 & -5 & 3 \\
-5 & 2x_0 + 3 & -5 \\
3 & -5 & 2x_0 + 1
\end{pmatrix},$$

is 0, that is, when $\sigma (x_0) = 8x_0^3 - 12x_0^2 - 168x_0 + 252 = 0$, 2.35 has no solutions because the last row of the reduced row echelon form of

$$\begin{pmatrix}
2x_0 - 7 & -5 & 3 & -x_0 \\
-5 & 2x_0 + 3 & -5 & 5x_0 \\
3 & -5 & 2x_0 + 1 & 7x_0
\end{pmatrix}$$

is not a zero row. Otherwise, by 2.33 we obtain a quartic polynomial of $x_0$,

$$f (x_0) = x_0^4 - 42x_0^2 + \frac{189}{4} x_0$$

$f (x_0)$ has four positive roots $x_0 = \pm \frac{1}{2} \sqrt{84 \pm 30\sqrt{7}}$. Therefore, by 2.30 2.31 and

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2.32 the four solutions to 2.34 are

\[
\frac{\sqrt{84 + 30\sqrt{7}}}{2} + p_1 \left( \frac{\sqrt{84 + 30\sqrt{7}}}{2} \right) i + p_2 \left( \frac{\sqrt{84 + 30\sqrt{7}}}{2} \right) j + p_3 \left( \frac{\sqrt{84 + 30\sqrt{7}}}{2} \right) k
\]

\[\approx 6.39 - 0.65i + 3.27j + 4.57k,\]

\[
\frac{\sqrt{84 - 30\sqrt{7}}}{2} + p_1 \left( \frac{\sqrt{84 - 30\sqrt{7}}}{2} \right) i + p_2 \left( \frac{\sqrt{84 - 30\sqrt{7}}}{2} \right) j + p_3 \left( \frac{\sqrt{84 - 30\sqrt{7}}}{2} \right) k
\]

\[\approx 1.08 + 1.27i - 6.34j - 8.87k,\]

\[
\frac{-\sqrt{84 + 30\sqrt{7}}}{2} + p_1 \left( \frac{-\sqrt{84 + 30\sqrt{7}}}{2} \right) i + p_2 \left( \frac{-\sqrt{84 + 30\sqrt{7}}}{2} \right) j + p_3 \left( \frac{-\sqrt{84 + 30\sqrt{7}}}{2} \right) k
\]

\[\approx -6.39 - 0.40i + 2.02j + 2.83k,\]

and

\[
\frac{-\sqrt{84 - 30\sqrt{7}}}{2} + p_1 \left( \frac{-\sqrt{84 - 30\sqrt{7}}}{2} \right) i + p_2 \left( \frac{-\sqrt{84 - 30\sqrt{7}}}{2} \right) j + p_3 \left( \frac{-\sqrt{84 - 30\sqrt{7}}}{2} \right) k
\]

\[\approx -1.08 - 0.21i + 1.04j + 1.46k\]

These answers are verified to be correct by direct calculation.
2.3.3. A homogeneous quadratic equation

In this subsection, we consider the currently unsolved homogeneous quadratic equation:

\[ x^2 + axb = 0, \]  
where \( a \) and \( b \in \mathbb{H} \) and \( x \) is the quaternion unknown. We assume that \( a \not\in \mathbb{R} \) and \( b \not\in \mathbb{R} \). Otherwise, (2.36) is reduced to \( x(x + ab) = 0 \) or \( (x + ab)x = 0 \).

(2.36) is equivalent to the real non-linear system:

\[
\begin{cases}
(2x_0 + m_{11})x_1 + m_{12}x_2 + m_{13}x_3 = x_0n_1, \\
m_{21}x_1 + (2x_0 + m_{22})x_2 + m_{23}x_3 = x_0n_2, \\
m_{31}x_1 + m_{32}x_2 + (2x_0 + m_{33})x_3 = x_0n_3, \\
x_0^2 - x_1^2 - x_2^2 - x_3^2 + d_1x_0 + d_2x_1 + d_3x_2 + d_4x_3 + c_0 = 0,
\end{cases}
\]  

(2.37)

where \( m_{ij}, n_i \) and \( d_i \) are given by:

\[
M = (m_{ij})_{3 \times 3} = \begin{pmatrix}
  a_0b_0 - a_1b_1 + a_2b_2 + a_3b_3 & a_0b_3 - a_1b_2 - a_2b_1 - a_3b_0 & -a_0b_2 - a_1b_3 + a_2b_0 - a_3b_1 \\
-a_0b_3 - a_1b_2 + a_2b_1 - a_3b_0 & a_0b_0 + a_1b_1 - a_2b_2 + a_3b_3 & a_0b_1 - a_1b_0 - a_2b_3 + a_3b_2 \\
  a_0b_2 - a_1b_3 - a_2b_0 - a_3b_1 & -a_0b_1 + a_1b_0 - a_2b_3 - a_3b_2 & a_0b_0 + a_1b_1 + a_2b_2 - a_3b_3
\end{pmatrix},
\]

\[
N = (n_i)_{3 \times 1} = \begin{pmatrix}
  -a_0b_4 - a_4b_0 - a_2b_3 + a_3b_2 \\
-a_0b_2 + a_4b_3 - a_2b_0 - a_3b_1 \\
-a_0b_3 - a_1b_2 + a_2b_1 - a_3b_0
\end{pmatrix},
\]
and

\[
D = (d_i)_{4\times 1} = \begin{pmatrix}
  a_0 b_0 - a_1 b_1 - a_2 b_2 - a_3 b_3 \\
  -a_0 b_1 - a_1 b_0 + a_2 b_3 - a_3 b_2 \\
  -a_0 b_2 - a_1 b_3 - a_2 b_0 + a_3 b_1 \\
  -a_0 b_3 + a_1 b_2 - a_2 b_1 - a_3 b_0
\end{pmatrix}.
\]

We already showed in §2.2 how to solve such an equation when the determinant of the coefficient matrix, \( \tilde{M} \), is zero. We can and will assume that \( \det \tilde{M} \neq 0 \). Direct calculation yields:

\[
\sigma (x_0) = \det \tilde{M} = 8 x_0^3 + 4 (m_{11} + m_{22} + m_{33}) x_0^2 \\
+ 2 (m_{11} m_{22} + m_{11} m_{33} - m_{12} m_{21} - m_{13} m_{31} - m_{23} m_{32} + m_{22} m_{33}) x_0 \\
+ m_{11} m_{22} m_{33} - m_{11} m_{23} m_{32} - m_{12} m_{21} m_{33} \\
+ m_{13} m_{21} m_{32} + m_{12} m_{23} m_{31} - m_{13} m_{22} m_{31}.
\]

Applying Cramer’s rule to (1), (2) and (3) of 2.37, we obtain \( x_1, x_2 \) and \( x_3 \) as rational polynomials of \( x_0 \) as follows:

\[
x_1 = \frac{p_1 (x_0)}{\sigma (x_0)}, \quad (2.38)
\]

\[
x_2 = \frac{p_2 (x_0)}{\sigma (x_0)} \quad (2.39)
\]

and

\[
x_3 = \frac{p_3 (x_0)}{\sigma (x_0)}, \quad (2.40)
\]
where

\[ p_1(x_0) = 4n_1x_0^3 + 2(n_1(m_{22} + m_{33}) - n_2m_{12} - n_3m_{13})x_0^2 \]
\[ + n_1(m_{22}m_{33} - m_{23}m_{32})x_0 \]
\[ + n_2(m_{13}m_{32} - m_{12}m_{33})x_0 \]
\[ + n_3(m_{12}m_{23} - m_{13}m_{22})x_0, \]

\[ p_2(x_0) = 4n_2x_0^3 + 2(n_2(m_{11} + m_{33}) - n_1m_{21} - n_3m_{23})x_0^2 \]
\[ + n_1(m_{23}m_{31} - m_{21}m_{33})x_0 \]
\[ + n_2(m_{11}m_{33} - m_{13}m_{31})x_0 \]
\[ + n_3(m_{13}m_{21} - m_{11}m_{23})x_0, \]

and

\[ p_3(x_0) = 4n_3x_0^3 + 2(n_3(m_{11} + m_{22}) - n_1m_{31} - n_2m_{32})x_0^2 \]
\[ + n_1(m_{21}m_{32} - m_{22}m_{31})x_0 \]
\[ + n_2(m_{12}m_{31} - m_{11}m_{32})x_0 \]
\[ + n_3(m_{11}m_{22} - m_{12}m_{21})x_0. \]

Substituting 2.38, 2.39 and 2.40 back into (4) of 2.37, we obtain:

\[ 0 = x_0^2 + d_1x_0 \]
\[ - \frac{p_1(x_0)^2 + p_2(x_0)^2 + p_3(x_0)^2}{\sigma(x_0)^2} + \frac{d_2p_1(x_0) + d_3p_2(x_0) + d_4p_3(x_0)}{\sigma(x_0)}, \]

Multiplication of the above equation by \( \sigma(x_0)^2 \) yields an 8th degree polynomial of
\[ 0 = f(x_0) \] (2.41)
\[ = \sigma(x_0)^2 \left(x_0^2 + d_1 x_0\right) - d_1^2 x_0^2 - p_2(x_0)^2 - p_1(x_0)^2 \]
\[ + \sigma(x_0) \left(d_2p_1(x_0) + d_3p_2(x_0) + d_4p_3(x_0)\right). \]

(2.41) can be factored into the product of \( x_0 \), a cubic and a quartic polynomial of \( x_0 \),
\[ f(x_0) = x_0^3 + 2a_0b_0x_0 \]
where the cubic polynomial is
\[ h(x_0) = x_0^3 + 2a_0b_0x_0^2 \] (2.42)
\[ + \left(\frac{4}{3}a_0^2b_0^2 - \frac{1}{12} \left(a_0^2 - 3a_1^2 - 3a_2^2 - 3a_3^2\right) \left(b_0^2 - 3b_1^2 - 3b_2^2 - 3b_3^2\right)\right)x_0 \]
\[ + \frac{1}{4}B \left(a_0b_0 - a_1b_1 - a_2b_2 - a_3b_3\right), \]
and the quartic polynomial is
\[ g(x_0) = x_0^4 + 2a_0b_0x_0^3 + \frac{1}{2}Ax_0^2 + \frac{1}{2}a_0b_0Bx_0 + \frac{1}{16}B^2, \] (2.43)
with
\[ A = 4a_0^2b_0^2 - \left(a_0^2 + a_1^2 + a_2^2 + a_3^2\right) \left(b_0^2 + b_1^2 + b_2^2 + b_3^2\right) \]
and
\[ B = \left(a_0^2 + a_1^2 + a_2^2 + a_3^2\right) \left(b_0^2 + b_1^2 + b_2^2 + b_3^2\right). \]

Furthermore, \( g(x_0) \) can be factored in \( \mathbb{R} \) as
\[ g(x_0) = g_1(x_0)g_2(x_0), \]
where
\[ g_1(x_0) = x_0^2 + sx_0 + \frac{1}{4}B \]
and
\[ g_2(x_0) = x_0^2 + tx_0 + \frac{1}{4}B, \]
with
\[ s = a_0 b_0 + \sqrt{b_1^2 + b_2^2 + b_3^2} (a_1^2 + a_2^2 + a_3^2) \]
and
\[ t = a_0 b_0 - \sqrt{b_1^2 + b_2^2 + b_3^2} (a_1^2 + a_2^2 + a_3^2). \]

The discriminants of \( g_1 \) and \( g_2 \) are
\[
\Delta_{g_1} = -b_3^2 a_0^2 - a_1^2 b_0^2 - a_2^2 b_0^2 - a_3^2 b_0^2 - b_2^2 a_0^2 - a_0^2 b_1^2
+ 2b_0 a_0 \sqrt{(b_1^2 + b_2^2 + b_3^2) (a_1^2 + a_2^2 + a_3^2)}
= -\left(a_0 \sqrt{(b_1^2 + b_2^2 + b_3^2)} - b_0 \sqrt{(a_1^2 + a_2^2 + a_3^2)}\right)^2 \leq 0
\]
and
\[
\Delta_{g_2} = -b_3^2 a_0^2 - a_1^2 b_0^2 - a_2^2 b_0^2 - a_3^2 b_0^2 - b_2^2 a_0^2 - a_0^2 b_1^2
- 2b_0 a_0 \sqrt{(b_1^2 + b_2^2 + b_3^2) (a_1^2 + a_2^2 + a_3^2)}
= -\left(a_0 \sqrt{(b_1^2 + b_2^2 + b_3^2)} + b_0 \sqrt{(a_1^2 + a_2^2 + a_3^2)}\right)^2 \leq 0.
\]

We continue the discussion by cases:

**Case 1.** When \( a_0 = b_0 = 0. \)
Then \( h(x_0) \), \( g(x_0) \) and \( \sigma(x_0) \) can be simplified to:

\[
h(x_0) = x_0^3 - \frac{1}{12} \left( 3a_1^2 + 3a_2^2 + 3a_3^2 \right) \left( 3b_1^2 + 3b_2^2 + 3b_3^2 \right) x_0 \\
- \frac{1}{4} \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \left( a_1b_1 + a_2b_2 + a_3b_3 \right),
\]

\[
g(x_0) = \left( x_0^2 - \frac{1}{4} \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \right)^2
\]

and

\[
\sigma(x_0) = 4 \left( 2x_0 + a_1b_1 + a_2b_2 + a_3b_3 \right) \left( x_0^2 - \frac{1}{4} \left( a_1^2 + a_2^2 + a_3^2 \right) \left( b_1^2 + b_2^2 + b_3^2 \right) \right).
\]

Note that we already assumed that \( \sigma(x_0) \neq 0 \), and therefore \( 2.45 \) does not contribute any roots. We next show that \( 2.44 \) always has three real solutions. The discriminant of \( h \) is

\[
\Delta_h = \frac{27}{16} \left( a_1^2 + a_2^2 + a_3^2 \right)^2 \left( b_1^2 + b_2^2 + b_3^2 \right)^2 \\
\times \left( (a_1b_2 - a_2b_1)^2 + (a_1b_3 - a_3b_1)^2 + (a_2b_3 - a_3b_2)^2 \right)
\]

\[
\geq 0.
\]

So the solution to \( f(x_0) \) are 0 and the 3 real roots of \( 2.44 \).

**Case 2.** Otherwise. \( \Delta_{g_1} < 0 \) unless \( \frac{a_0}{b_0} = \frac{\sqrt{a_1^2 + a_2^2 + a_3^2}}{\sqrt{b_1^2 + b_2^2 + b_3^2}} \), that is, \( a_0 = cb_0 \) and \( a_1^2 + a_2^2 + a_3^2 = c^2 \left( b_1^2 + b_2^2 + b_3^2 \right) \) for some \( 0 < c \). Under these conditions, \( \Delta_{g_2} < 0 \) and therefore \( g_2 \) does not contribute any solutions. However, \( g_1 \) can be simplified to

\[
x_0^2 + c \left( b_0^2 + b_1^2 + b_2^2 + b_3^2 \right) x_0 + \frac{1}{4} c^2 \left( b_0^2 + b_1^2 + b_2^2 + b_3^2 \right).
\]

Similarly, \( \Delta_{g_2} < 0 \) unless \( \frac{a_0}{b_0} = -\frac{\sqrt{a_1^2 + a_2^2 + a_3^2}}{\sqrt{b_1^2 + b_2^2 + b_3^2}} = c \) for some \( c < 0 \). Under these conditions, \( \Delta_{g_1} < 0 \) and therefore \( g_1 \) does not contribute any solu-
tions. However \( g_2 \) can also be simplified to \( 2.47 \). So the roots of \( f(x_0) \)
are 0, the real root(s) of \( \frac{a_0(b_0^2 + b_1^2 + b_2^2 + b_3^2)}{2x_0} \) which has multiplicity
2 and is contributed by \( 2.47 \).

Once we obtain \( x_0 \), we substitute its value back into \( 2.38, 2.39 \) and \( 2.40 \) to get \( x_1, x_2 \) and \( x_3 \) respectively to obtain a solution to \( 2.36 \).

**Example 2.3.4.** Find all the solutions of

\[
x^2 + (-19 + 15i - j + 11k) x (9 + 10i - 4j + 10k) = 0. \quad (2.48)
\]

The following steps have been implemented into a single procedure in Maple. For
details, see the “AXB” procedure of §A.2.

\( 2.48 \) is equivalent to

\[
\begin{align*}
(2x_0 - 207)x_1 - 219x_2 - 345x_3 &= 21x_0, \quad (1) \\
359x_1 + (2x_0 + 85)x_2 - 271x_3 &= -27x_0, \quad (2) \\
-175x_1 + 379x_2 + (2x_0 - 127)x_3 &= 141x_0, \quad (3) \\
x_1^2 + x_2^2 + x_3^2 - 89x_1 + 107x_2 - 41x_3 &= x_0^2 - 435x_0. \quad (4)
\end{align*}
\]

When the determinant of the coefficient matrix,

\[
\begin{pmatrix}
2x_0 - 207 & -219 & -345 \\
359 & 2x_0 + 85 & -271 \\
-175 & 379 & 2x_0 - 127
\end{pmatrix}
\]

is 0, that is, when \( \sigma(x_0) = 8x_0^3 - 996x_0^2 + 237708x_0 - 91470060 = 0 \), \( 2.49 \) has no
solutions because the last row of the reduced row echelon form of

\[
\begin{pmatrix}
2x_0 - 207 & -219 & -345 & 21x_0 \\
359 & 2x_0 + 85 & -271 & -27x_0 \\
-175 & 379 & 2x_0 - 127 & 141x_0
\end{pmatrix}
\]
is not a zero row. Otherwise, by 2.42, we obtain a cubic polynomial of $x_0$,

$$f(x_0) = x^3 - 342x^2 + 6858x - 22867515$$

$f(x_0)$ has one real root:

$$x_0 = \frac{3}{2} \left(3710932 + 4\sqrt[3]{853947883289}\right)^{\frac{1}{3}} + \frac{7140}{\left(3710932 + 4\sqrt[3]{853947883289}\right)^{\frac{1}{3}}} + 114$$

$$= \delta.$$ 

Therefore, by 2.38, 2.39 and 2.40, the solutions to 2.48 are 0 and

$$\delta + \frac{p_1(\delta)}{\sigma(\delta)}i + \frac{p_2(\delta)}{\sigma(\delta)}j + \frac{p_3(\delta)}{\sigma(\delta)}k$$

$$\approx 443.03 + 62.3i - 7.35j + 100.33k.$$ 

This answer is verified to be correct by direct calculation.
2.3 Special Quaternion Equations and problems

2.3.4. A pair of quaternion equations

Two nonzero quaternions $a$ and $b$ are said to be semisimilar if the following system has a solution:

$$\begin{align*}
  yax &= b, \\
  xby &= a,
\end{align*}$$

where $x$ and $y$ are nonzero quaternion indeterminates. (2.50) was studied and solved in (Tian, 2010). In this subsection, we present a somewhat simpler solution.

(2.50) can be written as

$$\begin{align*}
  y &= bx^{-1}a^{-1}, \\
  y &= b^{-1}x^{-1}a,
\end{align*}$$

this gives:

$$bx^{-1}a^{-1} = b^{-1}x^{-1}a$$

$$\Rightarrow |b| |a^{-1}| = |b^{-1}| |a| \Rightarrow |a| = |b|.$$  

Therefore, $a$ and $b$ must satisfy the following equation for (2.55) to have solutions,

$$a_0^2 + a_1^2 + a_2^2 + a_3^2 = b_0^2 + b_1^2 + b_2^2 + b_3^2.$$  

(2.51) is equivalent to $xb^2 = a^2x$, which is equivalent to the real linear homogeneous system:

$$\begin{align*}
  m_{11}x_1 + m_{12}x_2 + m_{13}x_3 + m_{14}x_0 &= 0, \\
  m_{21}x_1 + m_{22}x_2 + m_{23}x_3 + m_{24}x_0 &= 0, \\
  m_{31}x_1 + m_{32}x_2 + m_{33}x_3 + m_{34}x_0 &= 0, \\
  m_{41}x_1 + m_{42}x_2 + m_{43}x_3 + m_{44}x_0 &= 0.
\end{align*}$$

(2.53)
where \( m_{ij} \) is given by the \( 4 \times 4 \) skew-symmetric matrix:

\[
M = (m_{ij})_{4 \times 4}
\]

\[
\begin{pmatrix}
d & -2(a_0a_3 + b_0b_3) & 2(a_0a_2 + b_0b_2) & 2(a_0a_1 - b_0b_1) \\
2(a_0a_3 + b_0b_3) & d & -2(a_0a_1 + b_0b_1) & 2(a_0a_2 - b_0b_2) \\
-2(a_0a_2 + b_0b_2) & 2(a_0a_1 + b_0b_1) & d & 2(a_0a_3 - b_0b_3) \\
-2(a_0a_1 - b_0b_1) & -2(a_0a_2 - b_0b_2) & -2(a_0a_3 - b_0b_3) & d
\end{pmatrix},
\]

where the diagonal entries are \( d = a_0^2 - a_1^2 - a_2^2 - a_3^2 - b_0^2 - b_1^2 + b_2^2 + b_3^2 \). By \ref{equation:2.52}

\[
d = a_0^2 - b_0^2 + a_0^2 - b_0^2 = 2a_0^2 - 2b_0^2.
\]

Therefore, \( M \) becomes:

\[
\begin{pmatrix}
a_0^2 - b_0^2 & - (a_0a_3 + b_0b_3) & a_0a_2 + b_0b_2 & a_0a_1 - b_0b_1 \\
a_0a_3 + b_0b_3 & a_0^2 - b_0^2 & - (a_0a_1 + b_0b_1) & a_0a_2 - b_0b_2 \\
- (a_0a_2 + b_0b_2) & a_0a_1 + b_0b_1 & a_0^2 - b_0^2 & a_0a_3 - b_0b_3 \\
- (a_0a_1 - b_0b_1) & - (a_0a_2 - b_0b_2) & - (a_0a_3 - b_0b_3) & a_0^2 - b_0^2
\end{pmatrix}.
\]

We continue the discussion by cases.

\textbf{Case 1.} If \( a_0 = b_0 \) or \( a_0 = -b_0 \), then \( \det M = 0 \). Therefore, the homogeneous system \ref{equation:2.53} has a solution set with an infinite number of solutions \((x_0, x_1, x_2, x_3)\). Each such \( x \) gives a solution to \ref{equation:2.50}.

\[
\begin{cases}
x = x, \\
y = bx^{-1}a^{-1}.
\end{cases}
\]

\textbf{Case 2.} Otherwise, we show that \ref{equation:2.50} has no solutions. Let \( A = a_0^2 + a_1^2 + a_2^2 + a_3^2 \) and \( B = b_0^2 + b_1^2 + b_2^2 + b_3^2 \). Direct calculation yields:

\[
\det M = a_0^2b_0^2(A - B) \left( A - B - 4a_0^2 + 4b_0^2 \right)
\]

\[
+ (a_0 + b_0)(a_0 - b_0)(a_0A - b_0B)(a_0A + b_0B).
\]
A = B by 2.52 and therefore,

\[
\det M = 0 + (a_0 + b_0) (a_0 - b_0) A (a_0 - b_0) A (a_0 + b_0) = (a_0 + b_0)^2 (a_0 - b_0)^2 A^2.
\]

Since \( a \neq 0 \), \( A \neq 0 \) and therefore \( \det M \neq 0 \). This implies that the homogeneous system 2.53 has only trivial solutions \((x_0, x_1, x_2, x_3) = (0, 0, 0, 0)\). A contradiction. Therefore, 2.50 has no solutions.

**Example 2.3.5.** Find all \((x, y)\) such that the following system holds

\[
\begin{align*}
y (2 + 5i + 12j - 5k) x &= 2 + 4i - 3j + 13k, \\
x (2 + 4i - 3j + 13k) y &= 2 + 5i + 12j - 5k.
\end{align*}
\] (2.54)

The following steps have been implemented into a single procedure in Maple. For details, see the “SemiSim” procedure of §A.2.

Since \( \text{Re} (2 + 4i - 3j + 13k) = 2 = \text{Re} (2 + 5i + 12j - 5k) \) and

\[
|2 + 4i - 3j + 13k| = 2^2 + 4^2 + (-3)^2 + 13^2 = 198
\]

\[
= 2^2 + 5^2 + 12^2 + (-5)^2 = |2 + 5i + 12j - 5k|,
\]

2.54 has infinitely many solutions. First we solve the linear system

\[
\begin{align*}
-16x_2 + 18x_3 - 2x_0 &= 0, \\
16x_1 - 18x_3 - 30x_0 &= 0, \\
18x_1 - 18x_2 - 36x_0 &= 0, \\
2x_1 + 30x_2 - 36x_3 &= 0.
\end{align*}
\]
2.3 Special Quaternion Equations and problems

Direct calculation yields:

\[
\begin{align*}
x_0 &= -8t_2 + 9t_3, \\
x_1 &= -15t_2 + 18t_3, \\
x_2 &= t_2, \\
x_3 &= t_3,
\end{align*}
\]

where \(t_2\) and \(t_3\) are arbitrary real numbers such that \(x = x_0 + x_1i + x_2j + x_3k \neq 0\).

Then we have a solution set with an infinite number of solutions of the form:

\[
\begin{align*}
x &= x, \\
y &= (2 + 5i + 12j - 5k) x^{-1} (2 + 4i - 3j + 13k)^{-1}.
\end{align*}
\]

For example, when \(t_2 = 2\) and \(t_3 = 3\), we have:

\[
\begin{align*}
x &= -11 + 24i + 2j + 3k, \\
y &= -\frac{11}{710} - \frac{12}{355}i - \frac{1}{355}j - \frac{3}{710}k.
\end{align*}
\]

Direct calculation shows that \((x, y)\) satisfies 2.54.
2.3.5. Another pair of quaternion equations

Two nonzero quaternions \(a\) and \(b\) are said to be consemisimilar if the following system has a solution:

\[
\begin{align*}
\bar{y}ax &= b, \\
\bar{x}by &= a,
\end{align*}
\tag{2.55}
\]

where \(x\) and \(y\) are nonzero quaternion indeterminates. \[2.55\] was studied and solved in (Tian, 2010). In this subsection, we present a somewhat simpler solution.

Since \(s\bar{t} = \bar{t}s\) and \(\bar{s}^{-1} = s^{-1}\) for all \(s, t \in \mathbb{H}\), \[2.55\] can be written as

\[
\begin{align*}
y &= s^{-1}b, \\
y &= b^{-1}s^{-1}a,
\end{align*}
\]

this gives:

\[
\bar{a}^{-1}b^{-1}b = b^{-1}s^{-1}a
\tag{2.56}
\]

\[
\Rightarrow \quad |\bar{a}^{-1}||b| = |b^{-1}||a| \Rightarrow |a| = |b|. 
\]

Therefore \(a\) and \(b\) must satisfy the following equation in order for \[2.55\] to have solutions,

\[
a_0^2 + a_1^2 + a_2^2 + a_3^2 = b_0^2 + b_1^2 + b_2^2 + b_3^2. \tag{2.57}
\]

\[2.56\] is equivalent to \(\bar{x}^{-1}ba^{-1} = ab^{-1}\bar{x}^{-1}\). On the other hand, we have:

\[
a^{-1} = \frac{a_0 - a_1i - a_2j - a_3k}{a_0^2 + a_1^2 + a_2^2 + a_3^2} = \frac{\bar{a}}{a_0^2 + a_1^2 + a_2^2 + a_3^2}
\]

and

\[
b^{-1} = \frac{b_0 - b_1i - b_2j - b_3k}{b_0^2 + b_1^2 + b_2^2 + b_3^2} = \frac{\bar{b}}{b_0^2 + b_1^2 + b_2^2 + b_3^2}.
\]
2.3 Special Quaternion Equations and problems

By [2.57] [2.56] is equivalent to \( bax = xab \iff xab = bax \), which is equivalent to the following system:

\[
\begin{cases}
m_{11}x_1 + m_{12}x_2 + m_{13}x_3 + m_{14}x_0 = 0, \\
m_{21}x_1 + m_{22}x_2 + m_{23}x_3 + m_{24}x_0 = 0, \\
m_{31}x_1 + m_{32}x_2 + m_{33}x_3 + m_{34}x_0 = 0, \\
m_{41}x_1 + m_{42}x_2 + m_{43}x_3 + m_{44}x_0 = 0,
\end{cases}
\tag{2.58}
\]

where \( m_{ij} \) is given by the \( 4 \times 4 \) skew-symmetric matrix:

\[
M = (m_{ij})_{4 \times 4} = \begin{pmatrix}
0 & a_0b_3 + a_3b_0 & -(a_0b_2 + a_2b_0) & a_2b_3 - a_3b_2 \\
-(a_0b_3 + a_3b_0) & 0 & a_0b_1 + a_1b_0 & -(a_1b_3 - a_3b_1) \\
-(a_0b_2 + a_2b_0) & -(a_0b_1 + a_1b_0) & 0 & a_1b_2 - a_2b_1 \\
-(a_2b_3 - a_3b_2) & a_1b_3 - a_3b_1 & -(a_1b_2 - a_2b_1) & 0
\end{pmatrix}.
\]

Direct calculation yields \( \det M = 0 \). Therefore, the homogeneous system [2.58] has a solution set with an infinite number of solutions \((x_0, x_1, x_2, x_3)\). Each such \( x \) gives a solution to [2.55]:

\[
\begin{cases}
x = x, \\
y = b^{-1}x^{-1}a.
\end{cases}
\]

**Example 2.3.6.** Find all \((x, y)\) such that the following system holds:

\[
\begin{cases}
y(1 - 25i + 8j + 15k) x = 17 + i - 24j - 7k, \\
x(17 + i - 24j - 7k) y = 1 - 25i + 8j + 15k. 
\end{cases}
\tag{2.59}
\]

The following steps have been implemented into a single procedure in Maple. For details, see the “CSSim” procedure of §A.2.
2.3 Special Quaternion Equations and problems

Since

\[
|17 + i - 24j - 7k| = 17^2 + 1^2 + (-24)^2 + (-7)^2 = 915 \\
= 1^2 + (-25)^2 + 8^2 + 15^2 = |1 - 25i + 8j + 15k|,
\]

2.59 has infinitely many solutions. First we solve the linear system:

\[
\begin{align*}
248x_2 - 112x_3 - 304x_0 &= 0, \\
-248x_1 - 424x_3 + 160x_0 &= 0, \\
112x_1 + 424x_2 - 592x_0 &= 0, \\
304x_1 - 160x_2 + 592x_3 &= 0,
\end{align*}
\]

to obtain:

\[
\begin{align*}
x_0 &= -\frac{31}{20}t_1 - \frac{53}{20}t_3, \\
x_1 &= t_1, \\
x_2 &= \frac{19}{10}t_1 + \frac{37}{10}t_3, \\
x_3 &= t_3,
\end{align*}
\]

where \( t_1 \) and \( t_3 \) are arbitrary real numbers such that \( x = x_0 + x_1i + x_2j + x_3k \neq 0 \).

Then we have a solution set with an infinite number of solutions of the form:

\[
\begin{align*}
x &= x, \\
y &= (17 + i - 24j - 7k)^{-1}x^{-1}(1 - 25i + 8j + 15k).
\end{align*}
\]

For example, when \( t_1 = 1 \) and \( t_3 = 3 \), we have:

\[
\begin{align*}
x &= -\frac{19}{2} + i + 13j + 3k, \\
y &= \frac{2}{1077} + \frac{56}{1077}i - \frac{4}{359}j - \frac{32}{1077}k.
\end{align*}
\]

Direct calculation shows that \((x, y)\) satisfies 2.59.
2.3.6. A least norm problem

The following least norm problem was proposed in [Tian, 2010],

\[
\min_{x \in \mathbb{H}} |ax - xb - c|,
\]

where \(a, b,\) and \(c \in \mathbb{H}\) and \(x\) is a quaternion indeterminate that minimizes the value of \(|ax - xb - c|\). In this subsection, we present a solution.

We consider:

\[
ax - xb = c.
\] (2.60)

(2.60) is equivalent to the real linear homogeneous system:

\[
\begin{align*}
\begin{cases}
m_{11}x_1 + m_{12}x_2 + m_{13}x_3 + m_{14}x_0 &= c_1, \\
m_{21}x_1 + m_{22}x_2 + m_{23}x_3 + m_{24}x_0 &= c_2, \\
m_{31}x_1 + m_{32}x_2 + m_{33}x_3 + m_{34}x_0 &= c_3, \\
m_{41}x_1 + m_{42}x_2 + m_{43}x_3 + m_{44}x_0 &= c_0,
\end{cases}
\end{align*}
\] (2.61)

where \(m_{ij}\) is given by:

\[
M = (m_{ij})_{4 \times 4} = 
\begin{pmatrix}
a_0 - b_0 & -a_3 - b_3 & a_2 + b_2 & a_1 - b_1 \\
a_3 + b_3 & a_0 - b_0 & -a_1 - b_1 & a_2 - b_2 \\
-a_2 - b_2 & a_1 + b_1 & a_0 - b_0 & a_3 - b_3 \\
a_1 + b_1 & -a_2 + b_2 & -a_3 + b_3 & a_0 - b_0
\end{pmatrix}.
\]

Direct calculation yields:

\[
\det M = \left(a_1^2 + a_2^2 + a_3^2 - b_1^2 - b_2^2 - b_3^2\right)^2 \\
+ (a_0 - b_0)^2 \left((a_0 - b_0)^2 + 2a_1^2 + 2a_2^2 + 2a_3^2 + 2b_1^2 + 2b_2^2 + 2b_3^2\right).
\]

We continue the discussion by cases:

Case 1. \(a \sim b\). Then \(\det M = 0\). Therefore, we can find the least norm solution
of [2.61] by calculating
\[
\begin{pmatrix}
y_1 \\
y_2 \\
y_3 \\
y_0
\end{pmatrix} = M^\dagger c'
\]
where \(M^\dagger\) is the Moore-Penrose pseudoinverse of \(M\) and 
\[
c' = \begin{pmatrix}
c_1 \\
c_2 \\
c_3 \\
c_0
\end{pmatrix}
\]
(Björgörk, 1996). This means that \(x = y_0 + y_1i + y_2j + y_3k\) satisfies 
\[|ax - xb - c| \leq |az - zb - c|\]
for all \(z \in \mathbb{H}\).

\textit{Case 2.} Otherwise. Then \(\det M \neq 0\). Therefore, we can solve the linear system 
\[
\text{[2.61]}
\]
to obtain a unique solution \(\begin{pmatrix} y_1 \\ y_2 \\ y_3 \\ y_0 \end{pmatrix}\) such that [2.61] holds. This means that 
\(x = y_0 + y_1i + y_2j + y_3k\) satisfies 
\[|ax - xb - c| = 0.\]

\textbf{Example 2.3.7.} Solve the following least norm problem:
\[
\min_{x \in \mathbb{R}} |(5 - 10i - 5j + 2k)x - x(3 - 4i - 4j - 8k) - (-9 - 2i + 10j - 2k)|. \quad (2.62)
\]
The following steps have been implemented into a single procedure in Maple. For 
details, see the “LN1” procedure of §A.2.

Since \(5 - 10i - 5j + 2k \approx 3 - 4i - 4j - 8k\), there exists an exact solution. We solve
the linear system:

\[
\begin{align*}
2x_1 + 6x_2 - 9x_3 - 6x_0 &= -2, \\
-6x_1 + 2x_2 + 14x_3 - x_0 &= 10, \\
9x_1 - 14x_2 + 2x_3 + 10x_0 &= -2, \\
6x_1 + x_2 - 10x_3 + 2x_0 &= -9,
\end{align*}
\]

to obtain:

\[
\begin{align*}
x_0 &= \frac{-3364}{2905}, \\
x_1 &= \frac{128}{415}, \\
x_2 &= \frac{-1073}{2905}, \\
x_3 &= \frac{2372}{2905},
\end{align*}
\]

Direct calculation shows that \( x = \frac{-3364}{2905} + \frac{128}{415}i - \frac{1073}{2905}j + \frac{2372}{2905}k \) satisfies 2.62.
2.3.7. Another least norm problem

The following least norm problem was proposed in [Tian, 2010]:

\[
\min_{x \in \mathbb{H}} |ax - \bar{x}b - c|,
\]

where \( a, b \) and \( c \in \mathbb{H} \) and \( x \) is a quaternion indeterminate that minimizes the value of \( |ax - \bar{x}b - c| \). In this subsection, we present a solution.

We consider:

\[
ax - \bar{x}b - c = 0.
\]

(2.64)

is equivalent to the real linear homogeneous system:

\[
\begin{align*}
\begin{cases}
 m_{11}x_1 + m_{12}x_2 + m_{13}x_3 + m_{14}x_0 = c_1, \\
 m_{21}x_1 + m_{22}x_2 + m_{23}x_3 + m_{24}x_0 = c_2, \\
 m_{31}x_1 + m_{32}x_2 + m_{33}x_3 + m_{34}x_0 = c_3, \\
 m_{41}x_1 + m_{42}x_2 + m_{43}x_3 + m_{44}x_0 = c_0,
\end{cases}
\]

(2.65)

where \( m_{ij} \) is given by:

\[
M = (m_{ij})_{4 \times 4} = \begin{pmatrix}
a_0 + b_0 & -a_3 + b_3 & a_2 - b_2 & a_1 - b_1 \\
a_3 - b_3 & a_0 + b_0 & -a_1 + b_1 & a_2 - b_2 \\
-a_2 + b_2 & a_1 - b_1 & a_0 + b_0 & a_3 - b_3 \\
-a_1 - b_1 & -a_2 - b_2 & -a_3 - b_3 & a_0 - b_0
\end{pmatrix}.
\]

Direct calculation yields:

\[
\det M = \left( (a_0 + b_0)^2 + (a_1 - b_1)^2 + (a_2 - b_2)^2 + (a_3 - b_3)^2 \right) \\
\times \left( a_0^2 + a_1^2 + a_2^2 + a_3^2 - b_0^2 - b_1^2 - b_2^2 - b_3^2 \right).
\]

We continue the discussion by cases:

**Case 1.** \( a \sim b \). Then \( \det M = 0 \). Therefore, we can find the least norm solution
of (2.65) by calculating
\[
\begin{pmatrix}
  y_1 \\
  y_2 \\
  y_3 \\
  y_0
\end{pmatrix}
= M^\dagger c'
\]
where $M^\dagger$ is the Moore-Penrose pseudoinverse of $M$ and $c' =
\begin{pmatrix}
  c_1 \\
  c_2 \\
  c_3 \\
  c_0
\end{pmatrix}$ (Björck, 1996). This means that
\[
x = y_0 + y_1 i + y_2 j + y_3 k
\]
satisfies $|ax - xb - c| \leq |az - zb - c|$ for all $z \in \mathbb{H}$.

**Case 2.** Otherwise. Then $\det M \neq 0$. Therefore, we can solve the linear system
\[
2.65
\]
to obtain a unique solution
\[
\begin{pmatrix}
  y_1 \\
  y_2 \\
  y_3 \\
  y_0
\end{pmatrix}
\]
such that (2.65) holds. This means that $x = y_0 + y_1 i + y_2 j + y_3 k$ satisfies $|ax - xb - c| = 0$.

**Example 2.3.8.** Solve the following least norm problem:
\[
\min_{x \in \mathbb{H}} |(6 - 8i + j + 5k)x - \pi (6 + i + 5j - 8k) - (-3 + i + j - 5k)|.
\]
(2.66)
The following steps have been implemented into a single procedure in Maple. For details, see the “LN2” procedure of §A.2.

Since $6 - 8i + j + 5k \sim 6 + i + 5j - 8k$, we can only find a least square solution. We calculate $M^\dagger c'$ where $M^\dagger$ is the Moore-Penrose pseudoinverse of
2.3 Special Quaternion Equations and problems

\[ M = \begin{pmatrix} 12 & -13 & -4 & -9 \\ 13 & 12 & 9 & -4 \\ 4 & -9 & 12 & 13 \\ 7 & -6 & 3 & 0 \end{pmatrix} \quad \text{and} \quad \epsilon' = \begin{pmatrix} 1 \\ 1 \\ -5 \\ -3 \end{pmatrix} \]

\[ \text{to obtain:} \]

\[ \begin{aligned}
  x_0 &= -\frac{39}{205}, \\
  x_1 &= -\frac{119}{7380}, \\
  x_2 &= \frac{1133}{8610}, \\
  x_3 &= -\frac{2519}{17220}, 
\end{aligned} \]

Direct calculation shows that \( x = -\frac{39}{205} - \frac{119}{7380}i + \frac{1133}{8610}j - \frac{2519}{17220}k \) satisfies \( 2.66 \).
3. Quaternion Polynomial Matrices

3.1. Generalized Inverse

**Definition 3.1.1.** \( \mathbb{H}[x] \) denotes the set of quaternion polynomials

\[
\left\{ \sum_{i=0}^{n} a_i x^i \mid a_i \in \mathbb{H}, a_n \neq 0, \, n \in \mathbb{N} \right\},
\]

where \( x \) commutes element-wise with \( \mathbb{H} \). \( \mathbb{H}[x]^{m \times n} \) denotes the space of \( m \times n \) matrices with entries from \( \mathbb{H}[x] \).

**Remark 3.1.2.** If no ambiguity arises, the indeterminate \( x \) will be omitted and we write \( p \in \mathbb{H}[x] \) or \( A \in \mathbb{H}[x]^{m \times n} \) and so on. \( I_m \) denotes the \( m \times m \) identity matrix. \( 0_{m \times n} \) denotes the \( m \times n \) zero matrix. When the dimension is unspecified, a matrix is of appropriate dimension.

**Definition 3.1.3.** Let \( A \in \mathbb{H}[x]^{m \times n} \) and \( \sum_{i=0}^{n} p_i x^i = p_0 + p_1 x + \cdots + p_n x^n = p \in \mathbb{H}[x] \) where \( p_i \in \mathbb{H} \). We give a list of some notations as follows:

- \( p = \sum_{i=0}^{n} p_i x^i \), \( \overline{A} \) denotes the conjugate of \( A \), \( (\overline{A})_{ij} = (A_{ij}) \).
- If \( A = P + Qj \) where \( P, Q \in \mathbb{C}[x]^{m \times n} \), then \( \chi_A = \begin{pmatrix} P & Q \\ -Q & P \end{pmatrix} \in \mathbb{C}[x]^{2m \times 2n} \) denotes the complex adjoint of \( A \).
- \( A^T \in \mathbb{H}[x]^{n \times m} \) denotes the transpose of \( A \), \( (A^T)_{ij} = A_{ji} \).
3.1 Generalized Inverse

- \( A^* \in \mathbb{H}[x]^{n \times m} \) denotes the conjugate transpose of \( A \), \((A^*)_{ij} = (A_{ji})^*\). In particular, for all \( p \in \mathbb{H}[x] \), \( p^* = \overline{p} \).

- \( A^\dagger \in \mathbb{H}[x]^{n \times m} \), a generalized inverse of \( A \) (Penrose, 1955), if it exists, denotes the solution of the following system of equations,

\[
\begin{align*}
AXA &= A \\
XAX &= X \\
(AX)^* &= AX \\
(XA)^* &=XA
\end{align*}
\]

We first show some elementary properties that will be used often throughout this chapter.

**Lemma 3.1.4.** Let \( A \in \mathbb{H}[x]^{m_1 \times n} \) and \( B \in \mathbb{H}[x]^{n \times m_2} \). Then \((AB)^* = B^*A^*\).

**Proof.** By direct calculation. \(\square\)

**Corollary 3.1.5.** For \( A \in \mathbb{H}[x]^{m \times n} \), let \( B = AA^* \). Then \( B = B^* \).

**Proof.** \( B^* = (AA^*)^* = (A^*)^*A^* = AA^* = B \). \(\square\)

**Lemma 3.1.6.** Let \( A \in \mathbb{H}[x]^{m \times n} \) have a generalized inverse \( A^\dagger \). Then \((A^\dagger)^\dagger = (A^\dagger)^*\).

**Proof.** We show that \((A^\dagger)^*\) satisfies the defining relations of a generalized inverse stated in Definition 3.1.3.

\[
\begin{align*}
A^* (A^\dagger)^* A^* &= (AA^\dagger)^* = A^* \\
(A^\dagger)^* A^* (A^\dagger)^* &= (A^\dagger AA^\dagger)^* = (A^\dagger)^* \\
[A^* (A^\dagger)^*]^* &= [(A^\dagger)^*]^* = A^\dagger A = (A^\dagger A)^* = A^* (A^\dagger)^* \\
[(A^\dagger)^* A^*]^* &= [(AA^\dagger)^*]^* = AA^\dagger = (A^\dagger A)^* = (A^\dagger)^* A^*.
\end{align*}
\]
3.1 Generalized Inverse

Therefore, \((A^*)^\dagger = (A^\dagger)^*\).

**Lemma 3.1.7.** (Adaption of Penrose 1955) Let \(A \in \mathbb{H}[x]^{m \times n}\) have a generalized inverse \(A^\dagger\). Then relations satisfied by \(A^\dagger\) include: \(A^\dagger (A^\dagger)^* A^* = A^\dagger = A^* (A^\dagger)^* A^\dagger\) and \(A^\dagger AA^* = A^* = A^* AA^\dagger\).

**Proof.** First,

\[
A^\dagger (A^\dagger)^* A^* = A^\dagger (AA^\dagger)^* = A^\dagger AA^\dagger = A^\dagger
\]

\[
= A^\dagger AA^\dagger = (A^\dagger A)^* A^\dagger = A^* (A^\dagger)^* A^\dagger.
\]

Next,

\[
A^\dagger AA^* = (A^\dagger A)^* A^* = (AA^\dagger A)^* = A^*
\]

\[
= (AA^\dagger A)^* = A^* (A^\dagger)^* A^* = A^* (AA^\dagger)^* = A^* AA^\dagger.
\]

We next show that \(A^\dagger\) is uniquely defined for quaternion polynomial matrices.

**Lemma 3.1.8.** (Adaption of Penrose 1955) Let \(A \in \mathbb{H}[x]^{m \times n}\) have a generalized inverse \(A^\dagger\). Then \(A^\dagger\) is unique.

**Proof.** We first show that (3.2) and (3.3) are equivalent to

\[
XX^* A^* = X. \tag{3.5}
\]

Substituting (3.3) into (3.2) we obtain \(X = XAX = X (AX)^* = XX^* A^*\).

Conversely, (3.3) implies that:

\[
AXX^* A^* = AX \Rightarrow (AXX^* A^*)^* = (AX)^* \Rightarrow AXX^* A^* = (AX)^*.
\]
So \( AX = (AX)^* \) and therefore \( X = XX^*A^* = X (AX)^* = XAX \). Similarly \( 3.1 \) and \( 3.4 \) can be replaced by the equation:

\[
XAA^* = A^*. \tag{3.6}
\]

Therefore, \( 3.5 \) and \( 3.6 \) are equivalent to \( 3.1 \ 3.2 \ 3.3 \) and \( 3.4 \).

Likewise the following two equations are also equivalent to \( 3.1 \ 3.2 \ 3.3 \) and \( 3.4 \):

\[
X^*A^*A = A \quad (3.7)
\]

\[
A^*X^*X = X. \quad (3.8)
\]

Suppose \( A^\dagger \) satisfies \( 3.5 \) and \( 3.6 \). \( B \) satisfies \( 3.7 \) and \( 3.8 \). Then

\[
A^\dagger = A^\dagger (A^\dagger)^* A^* = A^\dagger (A^\dagger)^* (B^*A^*A)^* = A^\dagger (A^\dagger)^* A^* AB = A^\dagger AB = A^\dagger AA^*B^*B = A^*B^*B = B.
\]

Therefore, if it exists, \( A^\dagger \) is uniquely defined.

Due to the non-commutativity of quaternions, there are two types of eigenvalues: right eigenvalues and left eigenvalues. Right eigenvalues have been studied extensively (Brenner 1951; Lee 1949; Baker 1999). We will work with right eigenvalues towards our main result. For convenience, we will just use the term “eigenvalue” from now on.

**Definition 3.1.9.** \( A \in \mathbb{H}^{m \times m} \) is unitary if \( AA^* = A^*A = I \).

**Lemma 3.1.10.** (Zhang 1997) \( A \in \mathbb{H}^{m \times m} \) is hermitian, that is, \( A = A^* \), if and only if there exists a unitary matrix \( U \in \mathbb{H}^{m \times m} \) such that \( U^*AU = \begin{pmatrix} d_1 & & \\ & \ddots & \\ & & d_m \end{pmatrix} \), where \( d_i \) are the eigenvalues of \( A \).

**Proof.** Corollary 6.2 of (Zhang 1997).
3.1 Generalized Inverse

Adapting ideas from [Puystjens and de Smet, 1980], we will give conditions that quaternion polynomial matrices must satisfy to have generalized inverses. We need to prove some lemmas first.

**Lemma 3.1.11.** (Adaption of [Puystjens and de Smet, 1980]) Let $A \in \mathbb{H}[x]^{m \times n}$ have the generalized inverse $A^\dagger$. If $U \in \mathbb{H}^{m \times m}$ is a unitary matrix, then $(UA)^\dagger = A^\dagger U^*.$

**Proof.** We show that $A^\dagger U^*$ satisfies the defining relations of the generalized inverse stated in Definition 3.1.3,

\[
UA \left( A^\dagger U^* \right) UA = UAA^\dagger A = UA,
\]

\[
A^\dagger U^* (UA) A^\dagger U^* = A^\dagger AA^\dagger U^* = A^\dagger U^*,
\]

\[
(UAA^\dagger U^*)^* = U \left( A A^\dagger \right)^* U^* = UAA^\dagger U^*;
\]

\[
(A^\dagger U^* UA)^* = (A^\dagger A)^* = A^\dagger A = A^\dagger U^* UA.
\]

Therefore, $(UA)^\dagger = A^\dagger U^*.$ \qed

**Lemma 3.1.12.** $A \in \mathbb{H}^{m \times n}$ induces a homomorphism $\mathbb{H}[x]^{n \times 1}$ to $\mathbb{H}[x]^{m \times 1}$, that is, for all $P, Q \in \mathbb{H}[x]^{n \times 1}$, $A(P + Q) = AP + AQ \in \mathbb{H}[x]^{m \times 1}$.

**Proof.** By direct calculation. \qed

**Lemma 3.1.13.** (Adaption of [Puystjens and de Smet, 1980]) Let $A \in \mathbb{H}[x]^{m \times n}$ have the generalized inverse $A^\dagger$. Consider $A$ as a homomorphism from $\mathbb{H}[x]^{n \times 1}$ to $\mathbb{H}[x]^{m \times 1}$. Then $\text{Image} A = \text{Image} AA^* = \text{Image} AA^\dagger$ and $\text{Image} A^* = \text{Image} A^* A = \text{Image} A^\dagger A$.

**Proof.** Let $P \in \mathbb{H}[x]^{n \times 1}$.

Then

\[
AP = AA^\dagger AP = A \left( A^\dagger A \right)^* P = AA^* \left[ (A^\dagger)^* P \right],
\]

Therefore, $(UA)^\dagger = A^\dagger U^*.$ \qed
3.1 Generalized Inverse

where $AP \in \mathbb{H}[x]^{m \times 1}$ and $(A^\dagger)^* P \in \mathbb{H}[x]^{m \times 1}$. Therefore, $\text{Image}A \subseteq \text{Image}AA^*$ and $\text{Image}A \subseteq \text{Image}AA^\dagger$.

For any $Q \in \mathbb{H}[x]^{m \times 1}$, it is clear that $AA^*Q = A(A^*Q)$ where $A^*Q \in \mathbb{H}[x]^{n \times 1}$ and that $AA^\dagger Q = A(A^\dagger Q)$ where $A^\dagger Q \in \mathbb{H}[x]^{n \times 1}$. Thus, $\text{Image}AA^* \subseteq \text{Image}A$ and $\text{Image}AA^\dagger \subseteq \text{Image}A$.

Therefore, $\text{Image}A = \text{Image}AA^*$ and $\text{Image}A = \text{Image}AA^\dagger$, i.e., $\text{Image}A = \text{Image}AA^* = \text{Image}AA^\dagger$.

Similarly we can show that $\text{Image}A^* = \text{Image}A^*A = \text{Image}A^\dagger A$. \hfill \qed

**Lemma 3.1.14.** (Adaption of [Puystjens and de Smet, 1980]) If $E \in \mathbb{H}[x]^{m \times m}$ is a symmetric projection, that is, $E = E^2 = E^*$, then $E \in \mathbb{H}^{m \times m}$.

**Proof.** If $f_1, \ldots, f_m$ are the entries in the first row of $E$, with $f_1 = \overline{f_1}$, then

$$f_1\overline{f_1} + \sum_{i=2}^{m} f_i\overline{f_i} = f_1 \Rightarrow f_1^2 + \sum_{i=2}^{m} f_i\overline{f_i} = f_1.$$ 

Since $f_1 = \overline{f_1}$, the leading coefficient of $f_1^2$ is a positive real number. Note that the leading coefficient of $\sum_{i=2}^{m} f_i\overline{f_i}$ is also a positive real number. Thus,

$$\deg(f_1^2) \geq \deg f_1 = \deg \left(f_1^2 + \sum_{i=2}^{m} f_i\overline{f_i}\right) = \max \left\{ \deg(f_1^2), \deg \left(\sum_{i=2}^{m} f_i\overline{f_i}\right) \right\} \geq \deg(f_1^2).$$

This shows that $f_1 \in \mathbb{H}$. Furthermore, $0 = \deg f_1 = \deg \left(\sum_{i=2}^{m} f_i\overline{f_i}\right)$ and therefore $f_i \in \mathbb{H}$ for all $1 \leq i \leq m$.

The same can be done for the other rows of $E$. Therefore, $E \in \mathbb{H}^{m \times m}$. \hfill \qed

Now we are ready to give conditions that quaternion polynomial matrices must satisfy in order to have generalized inverses.

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**Theorem 3.1.15.** *(Adaption of Puystjens and de Smet, 1980)* Let $A \in \mathbb{H}[x]^{m \times n}$. Then $A$ has the generalized inverse $A^\dagger$ if and only if $A = U \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix}$ with $U \in \mathbb{H}^{m \times m}$ unitary and $A_1 A_1^* + A_2 A_2^*$ a unit in $\mathbb{H}[x]^{r \times r}$ with $r \leq \min \{m, n\}$. Moreover, $A^\dagger = U \begin{pmatrix} A_1 (A_1 A_1^* + A_2 A_2^*)^{-1} & 0 \\ A_2 (A_1 A_1^* + A_2 A_2^*)^{-1} & 0 \end{pmatrix} U^*$.

**Proof.** If $A$ has the generalized inverse $A^\dagger$, then $AA^\dagger = AA^\dagger AA^\dagger = (AA^\dagger)^2 = (AA^\dagger)^*.$ By Lemma 3.1.14, $AA^\dagger \in \mathbb{H}^{m \times m}$. $AA^\dagger$ is hermitian and hence, by Lemma 3.1.10, there exists a unitary matrix $U \in \mathbb{H}^{m \times m}$ such that $U^* AA^\dagger U = D$ where $D$ is diagonal. Since $D^2 = U^* AA^\dagger UU^* AA^\dagger U = U^* AA^\dagger AA^\dagger U = U^* AA^\dagger U = D,$

the diagonal entries of $D$ are either 1 or 0. Therefore, we can rearrange the rows of $U$ so that $D = \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix}$ with $r \leq \min \{m, n\}$.

Set $A' = U^* A$. By Lemma 3.1.11, $A'$ has its own generalized inverse $A'^\dagger$ and $A'A'^\dagger = \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix}.$ Set $A' = \begin{pmatrix} A_1 & A_2 \\ A_3 & A_4 \end{pmatrix}$, for arbitrary quaternion polynomial matrices $A_1 \in \mathbb{H}[x]^{r \times r}$, $A_2 \in \mathbb{H}[x]^{r \times (n-r)}$, $A_3 \in \mathbb{H}[x]^{(m-r) \times r}$ and $A_4 \in \mathbb{H}[x]^{(m-r) \times (n-r)}$. Since $A' = A'A'^\dagger A' = \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix} = \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix},$ we must have $A' = \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix}$

and therefore $A'A'^* = \begin{pmatrix} A_1 A_1^* + A_2 A_2^* & 0 \\ 0 & 0 \end{pmatrix}.$ Similarly, $A'^\dagger = \begin{pmatrix} B_1 & 0 \\ B_2 & 0 \end{pmatrix}$ for some $B_1$ and $B_2$.  67
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By Lemma 3.1.13

\[ \text{Image}A'A'^* = \text{Image}A' = \text{Image}A'A'^\dagger = \text{Image} \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix}. \]

This implies the surjectivity of \( A_1A_1^* + A_2A_2^* \) on \( \mathbb{H}[x]^{r \times 1} \). Therefore, \( A_1A_1^* + A_2A_2^* \) is a unit in \( \mathbb{H}[x]^{r \times r} \) and

\[ A = UA' = U \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix}. \]

Next, we have that:

\[ A'^\dagger = A'^\dagger (A'^\dagger)^* A'^* = A'^\dagger (A'^\dagger)^* A'^* = A'^* (A'A'^\dagger)^* \]

\[ \begin{pmatrix} A_1^* & 0 \\ A_2^* & 0 \end{pmatrix} \begin{pmatrix} (A_1A_1^* + A_2A_2^*)^{-1} & 0 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} A_1^* & 0 \\ A_2^* & 0 \end{pmatrix} \]

\[ = \begin{pmatrix} A_1^* (A_1A_1^* + A_2A_2^*)^{-1} & 0 \\ A_2^* (A_1A_1^* + A_2A_2^*)^{-1} & 0 \end{pmatrix}, \]

which gives:

\[ A'^\dagger = \begin{pmatrix} A_1^* (A_1A_1^* + A_2A_2^*)^{-1} & 0 \\ A_2^* (A_1A_1^* + A_2A_2^*)^{-1} & 0 \end{pmatrix} U^*. \]

We will show the converse by direct computation.

Let \( A = U \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix} \) be in \( \mathbb{H}[x]^{m \times n} \) with \( U \in \mathbb{H}^{m \times m} \) unitary and \( A_1A_1^* + A_2A_2^* \) a unit in \( \mathbb{H}[x]^{r \times r} \) with \( r \leq \min\{m, n\} \). Let

\[ B = \begin{pmatrix} A_1^* (A_1A_1^* + A_2A_2^*)^{-1} & 0 \\ A_2^* (A_1A_1^* + A_2A_2^*)^{-1} & 0 \end{pmatrix} U^*. \]

We show that \( A'^\dagger U^* \) satisfies the defining relations of the generalized inverse stated in Definition 3.1.3.

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- the first condition:

\[
ABA = U \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} A_1^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \\ A_2^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \end{pmatrix} U^* \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix} = A,
\]

- the second condition:

\[
BAB = \begin{pmatrix} A_1^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \\ A_2^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \end{pmatrix} \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} A_1^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \\ A_2^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \end{pmatrix} U^* = B,
\]

- the third condition:

\[
(AB)^* = \begin{pmatrix} A_1 & A_2 \\ 0 & 0 \end{pmatrix} \begin{pmatrix} A_1^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \\ A_2^* (A_1^* A_1 + A_2^* A_2)^{-1} & 0 \end{pmatrix} U^* = \begin{pmatrix} I_r & 0 \\ 0 & 0 \end{pmatrix} = AB,
\]
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- the last condition:

\[
(BA)^* = \left( \begin{array}{cc}
A_1^* (A_1 A_1^* + A_2 A_2^*)^{-1} & 0 \\
A_2^* (A_1 A_1^* + A_2 A_2^*)^{-1} & 0 
\end{array} \right) U^* U \left( \begin{array}{cc}
A_1 & A_2 \\
0 & 0 
\end{array} \right)^* \\
= \left( \begin{array}{cc}
I_r & 0 \\
0 & 0 
\end{array} \right)^* = \left( \begin{array}{cc}
I_r & 0 \\
0 & 0 
\end{array} \right) = BA.
\]

Therefore, \( B = \left( \begin{array}{cc}
A_1^* (A_1 A_1^* + A_2 A_2^*)^{-1} & 0 \\
A_2^* (A_1 A_1^* + A_2 A_2^*)^{-1} & 0 
\end{array} \right) U^* = A^t. \) The uniqueness of \( A^t \) is the result of Lemma 3.1.8.

Lemma 3.1.16. Let \( A \in \mathbb{H}^{m \times m} \) be hermitian. Then the eigenvalues of \( A \) are real.

Proof. Let \( \lambda \in \mathbb{H} \) be an eigenvalue of \( A \) with corresponding eigenvector \( 0 \neq X = \begin{pmatrix} x_1 \\ \vdots \\ x_m \end{pmatrix} \) such that \( AX = X\lambda. \) Then \( X^*AX = X^*X\lambda. \) So \( X^*AX = \lambda^*X^*X \) and therefore

\[
X^*X\lambda = \lambda^*X^*X = (X^*X\lambda)^*
\]

\[
\Rightarrow
\]

\[
(\begin{pmatrix} x_1 \\ \vdots \\ x_m \end{pmatrix}) \lambda = (\sum x_i x_i) \lambda = \left( \sum x_i x_i \right) \lambda^*
\]

\[
= \lambda^* \left( \sum x_i x_i \right)^* = \lambda^* \left( \sum x_i x_i \right).
\]

Note that \( 0 \neq \sum x_i x_i \in \mathbb{R} [x]. \) Division of the above equation by \( \sum x_i x_i \) gives \( \lambda = \lambda^* \Rightarrow \lambda \in \mathbb{R}. \)

Theorem 3.1.17. \([\text{Zhang 1997}]\) (Cayley-Hamilton theorem for Quaternion Matrices) Let \( A \in \mathbb{H}^{m \times m}. \) \( f_A(\lambda) = \det (\lambda I_{2m} - \chi_A) \) is called the characteristic poly-
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The characteristic polynomial of \( \hat{B} \), where \( \lambda \) is a complex indeterminate. Then \( f_{\hat{A}}(A) = 0 \). Furthermore, \( f_{\hat{A}}(\lambda_0) = 0 \) if and only if \( \lambda_0 \) is an eigenvalue of \( A \).

Proof. Theorem 8.1 of [Zhang, 1997].

**Definition 3.1.18.** Let \( A \in \mathbb{H}[x]^{m \times n} \) have the generalized inverse \( A^\dagger \). For any \( x \in \mathbb{R} \), set \( B = AA^* \). Then \( f_B(\lambda) = \det(\lambda I_{2m} - \chi_B) \) is called the characteristic polynomial of \( B \). By Lemma 3.1.16, \( \lambda \) can be assumed to be an indeterminate that enjoys the following: \( \lambda = \overline{\lambda} \) and \( \lambda \) commutes element-wise with \( \mathbb{H}[x] \).

**Lemma 3.1.19.** Let \( A \in \mathbb{H}[x]^{m \times n} \) have the generalized inverse \( A^\dagger \). For any \( x \in \mathbb{R} \), set \( B = AA^* \). Then \( f_B(\lambda) = g(\lambda)^2 \) where \( g(\lambda) \in (\mathbb{R}[x])[\lambda] \).

Proof. We first show that \( f_B(\lambda) \in (\mathbb{R}[x])[\lambda] \). Since

\[
\det \left( (\lambda I_{2m} - \chi_B)^T \right) = \det(\lambda I_{2m} - \chi_B) = \det((\lambda I_{2m} - \chi_B)^*)
\]

\[
\Rightarrow \\
\det(\lambda I_{2m} - \chi_B) = \det(\lambda I_{2m} - \chi_B^*) = \det(\lambda I_{2m} - \chi_B),
\]

we have that:

\[
\det(\lambda I_{2m} - \chi_B) = f_B(\lambda) \in (\mathbb{R}[x])[\lambda]. \tag{3.9}
\]

Next, we show that \( f_B(\lambda) = g(\lambda)^2 \) where \( g(\lambda) \in (\mathbb{C}[x])[\lambda] \). Let \( B = P + Qi \). For any fixed \( 1 \leq i, j \leq m \), we have \( B_{ij} = a + bi + cj + dk \) where \( a, b, c \) and \( d \in \mathbb{R}[x] \).

Since \( B \) is hermitian, \( B_{ji} = a - bi - cj - dk \) and therefore \( P_{ij} = a + bi, P_{ji} = a - bi \) and \( Q_{ij} = c + di, Q_{ji} = -c - di \). So \( P^T = \overline{P} \) and \( Q = -Q^T \). Therefore,

\[
\chi_B = \begin{pmatrix} P & Q \\ -Q & P^T \end{pmatrix} = \begin{pmatrix} P & Q \\ -\overline{Q} & \overline{P^T} \end{pmatrix}
\]

\[
\Rightarrow 
\]
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\[ \lambda I_{2m} - \chi_B = \begin{pmatrix} \lambda I_m - P & Q \\ -\overline{Q} & \lambda I_m - P^T \end{pmatrix} \]

Next, we have:

\[
\begin{pmatrix} I_m & -I_m \\ 0 & I_m \end{pmatrix} \begin{pmatrix} I_m & 0 \\ I_m & I_m \end{pmatrix} \begin{pmatrix} I_m & -I_m \\ 0 & I_m \end{pmatrix} \begin{pmatrix} \lambda I_m - P & Q \\ -\overline{Q} & \lambda I_m - P^T \end{pmatrix}
\]

\[
= \begin{pmatrix} \lambda I_m - P & Q \\ P^T - \lambda I_m \end{pmatrix}
\]

and

\[
\det \begin{pmatrix} I_m & -I_m \\ 0 & I_m \end{pmatrix} = \det \begin{pmatrix} I_m & 0 \\ I_m & I_m \end{pmatrix} = 1.
\]

Therefore,

\[ f_B (\lambda) = \det \begin{pmatrix} \lambda I_m - P & Q \\ -\overline{Q} & \lambda I_m - P^T \end{pmatrix} = \det \begin{pmatrix} \lambda I_m - P & Q \\ \overline{Q} & P^T - \lambda I_m \end{pmatrix} \]

Note that:

\[-\begin{pmatrix} \overline{Q} & P^T - \lambda I_m \\ \lambda I_m - P & Q \end{pmatrix}^T = \begin{pmatrix} \overline{Q} & P^T - \lambda I_m \\ \lambda I_m - P & Q \end{pmatrix},\]

which implies that \( \begin{pmatrix} \overline{Q} & P^T - \lambda I_m \\ \lambda I_m - P & Q \end{pmatrix} \) is skew-symmetric. By (Muir, 2003), the determinant of \( \begin{pmatrix} \overline{Q} & P^T - \lambda I_m \\ \lambda I_m - P & Q \end{pmatrix} \), also called its Pfaffian, can be written as the square of a polynomial in its entries. Therefore, \( f_B (\lambda) = g (\lambda)^2 \) where \( g (\lambda) \in (\mathbb{C} [x]) [\lambda] \).

Finally we show that \( g (\lambda) \in (\mathbb{R} [x]) [\lambda] \). Suppose otherwise. Then \( g (\lambda) = a (\lambda) + b (\lambda) i \) where \( a \) and \( b \in (\mathbb{R} [x]) [\lambda] \) with \( b (\lambda) \neq 0 \). By 3.9 \( g (\lambda)^2 \in (\mathbb{R} [x]) [\lambda] \). So \( a (\lambda) = 0 \) and therefore \( f_B (\lambda) = g (\lambda)^2 = (b (\lambda) i)^2 = -b (\lambda)^2 \).
where \( b(\lambda) \in (\mathbb{R}[x])[\lambda] \). For a fixed \( x \in \mathbb{R} \), let \( \lambda' \in \mathbb{R} \) be large enough such that 
\( \lambda' I_{2m} - \chi_B \in \mathbb{C}^{2m \times 2m} \) is diagonally dominant with non-negative diagonal entries and that \( (b(x))(\lambda') \neq 0 \). Since \( \lambda' I_{2m} - \chi_B \) is also hermitian, \( \lambda' I_{2m} - \chi_B \) is positive definite \cite{Horn1990}. But \( \det(\lambda' I_{2m} - \chi_B) = -((b(x))(\lambda'))^2 < 0 \). Contradiction. So, \( b = 0 \) and therefore \( f_B(\lambda) = g(\lambda)^2 \) where \( g(\lambda) \in (\mathbb{R}[x])[\lambda] \).

**Corollary 3.1.20.** Let \( A \in \mathbb{H}[x]^{m \times n} \) have the generalized inverse \( A^\dagger \). For any \( x \in \mathbb{R} \), set \( B = AA^* \) and \( f_B(\lambda) = g(\lambda)^2 \). Then \( g(B) = 0 \). We will call \( g(\lambda) \) the generalised characteristic polynomial of \( A \).

**Proof.** \( g(\lambda) \in (\mathbb{R}[\alpha])[\lambda] \) by Lemma 3.1.19, so \( \chi_{g(B)} = g(\chi_B) \). Next, \( f_B(\chi_B) = 0 \) by the Cayley-Hamilton theorem for complex polynomial matrices \cite{Horn1990}, so \( g(\chi_B) = 0 \). Therefore \( 0 = g(\chi_B) = \chi_{g(B)} \), that is, \( g(B) = 0 \). \( \square \)
3.2. Leverrier-Faddeev Method

Lemma 3.2.1. Let $A \in \mathbb{H}[x]^{m \times n}$ have the generalized inverse $A^\dagger$. Set $B = AA^\ast$. Then $B^\dagger = (A^\ast)^\dagger A^\dagger$ and $B^\dagger B = BB^\dagger$.

Proof. First we show that $(A^\ast)^\dagger A^\dagger$ satisfies the defining relations of the generalized inverse stated in Definition 3.1.3,

- the first condition:

  \[ B \left[(A^\ast)^\dagger A^\dagger\right] B = AA^\ast (A^\ast)^\dagger A^\dagger AA^\ast \]
  \[ = AA^\ast (A^\ast)^\dagger A^\ast = AA^\ast = B, \]

- the second condition:

  \[ \left[(A^\ast)^\dagger A^\dagger\right] B \left[(A^\ast)^\dagger A^\dagger\right] = (A^\ast)^\dagger A^\dagger AA^\ast (A^\ast)^\dagger A^\dagger \]
  \[ = (A^\ast)^\dagger A^\ast (A^\ast)^\dagger A^\dagger = (A^\ast)^\dagger A^\dagger, \]

- the third condition:

  \[ \left(B \left[(A^\ast)^\dagger A^\dagger\right]\right)^\ast = \left(AA^\ast (A^\ast)^\dagger A^\dagger\right)^\ast = (AA^\dagger)^\ast \]
  \[ = AA^\dagger = AA^\ast (A^\ast)^\dagger A^\dagger = B \left[(A^\ast)^\dagger A^\dagger\right], \]

- the last condition:

  \[ \left(\left[(A^\ast)^\dagger A^\dagger\right] B\right)^\ast = \left((A^\ast)^\dagger A^\dagger AA^\ast\right)^\ast = \left((A^\ast)^\dagger A^\ast\right)^\ast \]
  \[ = (A^\ast)^\dagger A^\ast = (A^\ast)^\dagger A^\dagger AA^\ast = \left((A^\ast)^\dagger A^\dagger\right) B. \]

Therefore, $(A^\ast)^\dagger A^\dagger = (AA^\ast)^\dagger = B^\dagger$. Next,

\[ (AA^\ast)^\dagger AA^\ast = (A^\ast)^\dagger A^\dagger AA^\ast = (A^\ast)^\dagger A^\ast \]
\[ = \left((A^\ast)^\dagger A^\ast\right)^\ast = AA^\dagger = AA^\ast (A^\dagger)^\ast A^\dagger = AA^\ast (AA^\ast)^\dagger, \]
which is, $B^\dagger B = BB^\dagger$.

Lemma 3.2.2. Let $A \in \mathbb{H}[x]^{m \times n}$ have the generalized inverse $A^\dagger$. Set $B = AA^*$. Then $(B^\dagger)^k = (B^k)^\dagger$ where $k \in \mathbb{N}$.

Proof. We show that $(B^\dagger)^k$ satisfies the defining relations of the generalized inverse stated in Definition 3.1.3.

- the first condition:
  
  $B^k (B^\dagger)^k B^k = B^k (B^\dagger)^{k-1} (BB^\dagger) B^{k-1}$
  
  $= B^k (B^\dagger)^{k-1} B^{k-1} = \ldots = B^k$,

- the second condition:
  
  $(B^\dagger)^k B^k (B^\dagger)^k = (B^\dagger)^{k-1} (BB^\dagger) B^{k-1} (B^\dagger)^k$
  
  $= (B^\dagger)^{k-1} B^{k-1} (B^\dagger)^k = \ldots = (B^\dagger)^k$,

- the third condition:
  
  $\left(B^k (B^\dagger)^k\right)^* = [(B^*)^\dagger]^k (B^*)^k = (B^\dagger)^k B^k = B^k (B^\dagger)^k$,

- the last condition:

  $\left((B^\dagger)^k B^k\right)^* = ((B^*)^\dagger)^k (B^*)^k = B^k (B^\dagger)^k = (B^\dagger)^k B^k$.

Therefore, $(B^\dagger)^k = (B^k)^\dagger$ where $k \in \mathbb{N}$.

Lemma 3.2.3. (Adaption of [Penrose, 1955]) Let $A \in \mathbb{H}[x]^{m \times n}$, $B \in \mathbb{H}[x]^{p \times q}$ and $C \in \mathbb{H}[x]^{m \times q}$. If $A^\dagger$ and $B^\dagger$ both exist, then the quaternion polynomial matrix equation $AXB = C$ has a solution in $\mathbb{H}[x]^{n \times p}$ if and only if $AA^\dagger CB^\dagger B = C$, in which case the general solution is

$$X = A^\dagger CB^\dagger + Y - A^\dagger AYBB^\dagger,$$
where \( Y \in \mathbb{H}[x]^{n \times p} \) is arbitrary.

**Proof.** Suppose \( X \) satisfies \( AXB = C \), then

\[
C = AXB = AA^\dagger AXBB^\dagger B = AA^\dagger CB^\dagger B.
\]

Conversely, if \( C = AA^\dagger CB^\dagger B \) then \( A^\dagger CB^\dagger \) is a particular solution of \( AXB = C \).

For the general solution, we must solve \( AXB = 0 \). Any expression of the form \( X = Y - A^\dagger AYBB^\dagger \) satisfies \( AXB = 0 \), and conversely if \( AXB = 0 \) then \( X = A^\dagger CB^\dagger + Y - A^\dagger AYBB^\dagger \).

**Theorem 3.2.4.** (Adaption of (Penrose, 1955)) Let \( A \in \mathbb{H}[x]^{m \times n} \) have the generalized inverse \( A^\dagger \). For any \( x \in \mathbb{R} \), set \( B = AA^* \). Suppose the generalized characteristic polynomial of \( A \) is

\[
g(\lambda) = \lambda^m + a_1 \lambda^{m-1} + \cdots + a_k \lambda^{m-k} + \cdots + a_{m-1} \lambda + a_m,
\]

where \( a_i \in \mathbb{R}[x] \). If \( k \) is the largest integer such that \( a_k \neq 0 \), then the generalized inverse of \( A \) is given by

\[
A^\dagger = -\frac{1}{a_k} A^* \left[ B^{k-1} + a_1 B^{k-2} + \cdots + a_{k-1} I \right].
\]

If \( a_i = 0 \) for all \( 1 \leq i \leq m \), then \( A^\dagger = 0 \).

**Proof.** By Corollary [3.1.20], we have:

\[
0 = B^m + a_1 B^{m-1} + \cdots + a_k B^{m-k} + \cdots + a_{m-1} B + a_m I_m.
\]

If \( k \) is the largest integer such that \( a_k \neq 0 \) and define \( B^0 = I \), we may write:

\[
B^{m-k} \left( B^k + a_1 B^{k-1} + \cdots + a_{k-1} B + a_k I \right) = 0.
\]

This equation guarantees a solution of the matrix equation \( B^{m-k} X = 0 \) and hence,
by Lemma [3.2.1] and [3.2.3] all solutions are given by:

\[ X = Y - \left( B^{m-k} \right)^\dagger B^{m-k}Y = Y - B^\dagger BY, \]

where \( Y \in \mathbb{H}^{m \times m} \) is arbitrary. In particular, there exists \( Y_1 \) such that:

\[ B^k + a_1 B^{k-1} + \cdots + a_{k-1} B + a_k I = Y_1 - B^\dagger BY_1 = Y_1 - AA^\dagger Y_1 \]

Left multiplication of the latter equation by \( A^\dagger \) gives:

\[ A^\dagger B^k + a_1 A^\dagger B^{k-1} + \cdots + a_{k-1} A^\dagger B + a_k A^\dagger = 0. \]

By Lemma [3.1.7] this can be simplified to:

\[ A^* B^{k-1} + a_1 A^* B^{k-2} + \cdots + a_{k-1} A^* = -a_k A^\dagger, \]

which gives:

\[ A^\dagger = -\frac{1}{a_k} A^* \left[ B^{k-1} + a_1 B^{k-2} + \cdots + a_{k-1} I \right]. \]

If \( a_i = 0 \) for all \( 1 \leq i \leq m \), then \( A = 0 \) and therefore \( A^\dagger = 0. \)

**Lemma 3.2.5.** (Adaption of [Kalman, 1978]) Let \( A \in \mathbb{H} \left[ x \right]^{m \times n} \) have the generalized inverse \( A^\dagger \). For any real \( x \in \mathbb{R} \), set \( B = AA^* \). Let \( \lambda_1, \ldots, \lambda_{m'} \), where \( m' \leq m \), be all the non-zero eigenvalues of \( B \). Then for \( 1 \leq k \leq m \),

\[ \text{tr} \left[ \left( B^k + a_1 B^{k-1} + \cdots + a_{k-1} B \right) \right] = -ka_k, \]

where the \( a_i \) arise from the generalized characteristic polynomial of \( A \):

\[ g(\lambda) = \lambda^m + a_1 \lambda^{m-1} + \cdots + a_k \lambda^{m-k} + \cdots + a_{m-1} \lambda + a_m. \]
Proof. Let $Y = yI$ where $y \in \mathbb{R}$. We can write $g(Y)$ as:

$$
g(Y) = (Y - B) \times \left( Y^{m-1} + (B + a_1 I) Y^{m-2} + \left( B^2 + a_1 B + a_2 I \right) Y^{m-3} + \cdots + \left( B^{m-1} + a_1 B^{m-2} + \cdots + a_m I \right) \right).$$

As long as $y$ is not an eigenvalue of $B$, $(yI - B) = Y - B$ is non-singular, so we can write:

$$(Y - B)^{-1} g(Y) = Y^{m-1} + (B + a_1 I) Y^{m-2} + \left( B^2 + a_1 B + a_2 I \right) Y^{m-3} + \cdots + \left( B^{m-1} + a_1 B^{m-2} + \cdots + a_m I \right).$$

Taking the traces gives:

$$
\text{tr} \left[ (Y - B)^{-1} g(Y) \right] = my^{m-1} + \text{tr} \left[ (B + a_1 I) \right] y^{m-2} + \text{tr} \left[ \left( B^2 + a_1 B + a_2 I \right) \right] y^{m-3} + \cdots + \text{tr} \left( B^{m-1} + a_1 B^{m-2} + \cdots + a_m I \right).
$$

Let $C = (Y - B)^{-1} g(Y)$. Since $g(Y) = g(yI) = g(y) I$, $C = g(y) (Y - B)^{-1}$. Therefore,

$$
\text{tr}C = g(y) \text{tr} \left[ (Y - B)^{-1} \right].
$$

$\text{tr} \left[ (Y - B)^{-1} \right]$ is the sum of the eigenvalue of $(Y - B)^{-1}$. We will show these eigenvalues are the fractions $\frac{1}{y - \lambda_1}, \ldots, \frac{1}{y - \lambda_m'}$.

Let $\zeta$ be an eigenvalue of $(Y - B)^{-1}$ with corresponding eigenvector $Z$ such that:

$$(Y - B)^{-1} Z = Z\zeta.$$
\( \zeta \) is real by Lemma 3.1.16 and hence

\[
(Y - B)Z = Z\frac{1}{\zeta}
\]

\[
\Rightarrow \quad BZ = Z \left( y - \frac{1}{\zeta} \right).
\]

Therefore, \( y - \frac{1}{\zeta} = \lambda_i \Rightarrow \zeta = \frac{1}{y - \lambda_i} \) for some \( 1 \leq i \leq m' \).

Since \( g(y) = (y - \lambda_1)(y - \lambda_2) \cdots (y - \lambda_{m'}) \), we have that \( g'(y) = g(y) \left( \frac{1}{y - \lambda_1} + \cdots + \frac{1}{y - \lambda_{m'}} \right) \) and

\[
\text{tr} C = g'(y)
\]

The derivative of \( g \) is also equal to:

\[
g'(y) = my^{m-1} + a_1 (m - 1) y^{m-2} + \cdots + a_{m-1}.
\]

Therefore,

\[
my^{m-1} + a_1 (m - 1) y^{m-2} + \cdots + a_{m-1} = my^{m-1} + \text{tr} \left[ (B + a_1 I) y^{m-2} + \cdots + \text{tr} \left( B^{m-1} + a_1 B^{m-2} + \cdots + a_m I \right) \right]
\]

Comparing the coefficient of \( y^{m-k-1} \) on both sides, we obtain

\[
\begin{align*}
a_k (m - k) &= \text{tr} \left[ \left( B^k + a_1 B^{k-1} + \cdots + a_{k-1} B + a_k I \right) \right] \\
&\Rightarrow \quad \begin{align*}
a_k (m - k) &= \text{tr} \left[ \left( B^k + a_1 B^{k-1} + \cdots + a_{k-1} B \right) \right] + \text{tr} a_k I \\
&\Rightarrow \quad -ka_k = \text{tr} \left[ \left( B^k + a_1 B^{k-1} + \cdots + a_{k-1} B \right) \right]
\end{align*}
\end{align*}
\]

\[\square\]

**Lemma 3.2.6.** (Adaption of [Decell, 1965; Faddeeva, 1959]) Let \( A \in \mathbb{H}[x]^{m \times n} \) have
the generalized inverse $A^\dagger$. For any $x \in \mathbb{R}$, set $B = AA^*$. Suppose the generalized characteristic polynomial of $A$ is

$$g(\lambda) = \lambda^m + a_1\lambda^{m-1} + \cdots + a_k\lambda^{m-k} + \cdots + a_{m-1}\lambda + a_m,$$

where $a_i \in \mathbb{R}[x]$. Define $a_0 = 1$. If $p$ is the largest integer such that $a_p \neq 0$ and we construct the sequence $A_0, \ldots, A_p$ as follows:

\begin{align*}
A_0 &= 0 & -1 &= q_0 & B_0 &= I \\
\vdots & & \vdots & & \vdots \\
A_{p-1} &= AA^*B_{p-2} & \frac{\text{tr}A_{p-1}}{p-1} &= q_{p-1} & B_{p-1} &= A_{p-1} - q_{p-1}I \\
A_p &= AA^*B_{p-1} & \frac{\text{tr}A_p}{p} &= q_p & B_p &= A_p - q_pI
\end{align*}

then $q_i(x) = -a_i(x)$, $i = 0, \ldots, p$.

**Proof.** We will show the desired result by mathematical induction.

For $p \geq i \geq 0$, let $P_i$ be the statement:

$$q_i(x) = -a_i(x).$$

$P_0$ is the statement:

$$q_0 = -a_0,$$

which is true by definition.
Suppose $P_i$ holds for all $0 \leq i \leq k - 1$, it remains to show that $P_k$ holds. We have

\[ A_k = BB_{k-1} \]

\[ = B (A_{k-1} - q_{k-1} I) \]

\[ = B (B (A_{k-2} - q_{k-2} I) - q_{k-1} I) \]

\[ = \cdots \]

\[ = B^k - q_1 B^{k-1} - q_2 B^{k-2} - \cdots - q_{k-1} B \]

\[ = B^k + a_1 B^{k-1} + \cdots + a_{k-1} B. \]

Therefore,

\[ \text{tr} A_k = \text{tr} \left[ (B^k + a_1 B^{k-1} + \cdots + a_{k-1} B) \right], \]

which by Lemma 3.2.5 is equal to $-ka_k$. So $q_k = \frac{\text{tr} A_k}{k} = -a_k$.

Thus, $P_k$ holds.

Therefore, by the principle of mathematical induction, $P_i$ holds for all $p \geq i \geq 0$. That is, $q_i = -a_i, \ i = 0, \cdots, p. \ \square$
3.3 Generalized Inversion by Interpolation

In this section we present a method to obtain the generalized inverse of a quaternion polynomial matrix by interpolation at real number data points.

Lemma 3.3.1. (See [Lam 2001] for more details) An element \( r \in \mathbb{H} \) is a root of a nonzero polynomial \( f \in \mathbb{H}[x] \) iff \( x - r \) is a right divisor of \( f \). The set of polynomials in \( \mathbb{H}[x] \) having \( r \) as a root is the left ideal \( \mathbb{H}[x] \cdot (x - r) \).

Proof. By direct calculation. \( \square \)

Lemma 3.3.2. (See [Lam 2001] for more details) Let \( f, g \) and \( h \in \mathbb{H}[x], f = gh \) and \( r \in \mathbb{H} \) be such that \( \beta = h(r) \neq 0 \). Then

\[
 f(r) = g(\beta r \beta^{-1}) h(r).
\]

In particular, if \( r \) is a root of \( f \) but not of \( h \), then \( \beta r \beta^{-1} \) is a root of \( g \).

Proof. Let \( g = \sum_{i=0}^{n} a_i x^i \). Then \( f = (\sum_{i=0}^{n} a_i x^i) h = \sum_{i=0}^{n} a_i h x^i \). Therefore,

\[
 f(r) = \sum_{i=0}^{n} a_i h(r) r^i = \sum_{i=0}^{n} a_i \beta r^i \\
 = \sum_{i=0}^{n} a_i \beta r^i \beta^{-1} \beta = \sum_{i=0}^{n} a_i (\beta r \beta^{-1})^i \beta \\
 = \left( \sum_{i=0}^{n} a_i (\beta r \beta^{-1})^i \right) \beta = g(\beta r \beta^{-1}) h(r).
\]

The last conclusion follows since \( \mathbb{H} \) has no zero-divisors. \( \square \)

Theorem 3.3.3. (Adaption of [Gordon and Motzkin 1965]) Let \( f \in \mathbb{H}[x] \) be of degree \( n \). Then the roots of \( f \) lie in at most \( n \) conjugacy classes of \( \mathbb{H} \).

Proof. We will show the desired result by mathematical induction.

For \( n \geq 1 \), let \( P_n \) be the statement:
Let \( f \in \mathbb{H}[x] \) be of degree \( n \). Then the roots of \( f \) lie in at most \( n \) conjugacy classes.

\( P_1 \) is the statement:

Let \( f \in \mathbb{H}[x] \) be of degree 1. Then the root of \( f \) lies in at most 1 conjugacy class.

\( P_1 \) is trivially true.

Suppose \( P_n \) holds for all \( 1 \leq n \leq k - 1 \), it remains to show that \( P_k \) holds. Let \( f \in \mathbb{H}[x] \) be of degree \( k \) with roots \( c \neq d \). By Lemma 3.3.1 we can write

\[
f = g \cdot (x - c),
\]

where \( g \) has a root that is, by Lemma 3.3.2 conjugate to \( d \). Invoking the inductive hypothesis, \( d \) lies in at most \( k - 1 \) conjugacy classes. So, the roots of \( f \) lie in at most \( k \) conjugacy classes. Thus, \( P_k \) holds. Therefore, by the principle of mathematical induction, \( P_n \) holds for all \( n \geq 1 \).

\[\square\]

**Theorem 3.3.4.** (Adaption of [Bray and Whaples, 1983]) Let \( c_1, \ldots, c_n \) be \( n \) pairwise non-conjugate elements of \( \mathbb{H} \). Then there is a unique polynomial \( g_n \in \mathbb{H}[x] \), monic of degree \( n \), such that \( g_n(c_1) = \cdots = g_n(c_n) = 0 \). Moreover, \( c_1, \ldots, c_n \) are the only roots of \( g_n \) in \( \mathbb{H} \).

**Proof.** We first show the existence of \( g_n \) for all \( n \geq 1 \) by mathematical induction.

For \( n \geq 1 \), let \( P_n \) be the statement:

Let \( c_1, \ldots, c_n \in \mathbb{H} \) be pairwise non-conjugate. Then there is a polynomial \( g_n \in \mathbb{H}[x] \), monic of degree \( n \), such that \( g_n(c_1) = \cdots = g_n(c_n) = 0 \). Moreover, \( c_1, \ldots, c_n \) are the only roots of \( g \) in \( \mathbb{H} \).

\( P_1 \) is the statement:

Let \( c_1 \in \mathbb{H} \). Then there is a polynomial \( g_1 \in \mathbb{H}[x] \), monic of degree 1, such that \( g_1(c_1) = 0 \). Moreover, \( c_1 \) is the only root of \( g \) in \( \mathbb{H} \).
3.3 Generalized Inversion by Interpolation

$P_1$ is trivially true as $g = x - c_1$.

Suppose $P_n$ holds for all $1 \leq n \leq k - 1$, it remains to show that $P_k$ holds. Let $c_1, \cdots, c_k \in \mathbb{H}$ be pairwise non-conjugate. Invoking the inductive hypothesis, there exists a monic polynomial $g_{k-1}$ of degree $k - 1$ with $c_2, \cdots, c_k$ as its only roots, that is, $g_{k-1}(c_1) \neq 0$. Construct $g_k$ as follows,

$$g_k = \left( x - g_{k-1}(c_1) c_1 g_{k-1}(c_1)^{-1} \right) g_{k-1}.$$

By Lemma 3.3.2, $g_k(c_1) = 0$. Thus, $P_k$ holds.

Therefore, by the principle of mathematical induction, for all $n \geq 1$, $P_n$ holds.

We next show that $g_n$ is unique for all $n \geq 1$. For some fixed $n$, let $g' \neq g_n$ be monic of degree $n$, such that $g'(c_1) = \cdots = g'(c_n) = 0$ too. Then $\deg(g_n - g') \leq n - 1$ but $g_n - g'$ has roots $c_1, \cdots, c_n$ which lie in $n$ conjugacy classes of $\mathbb{H}$. This contradicts Theorem 3.3.3. Therefore, $g_n$ is unique for all $n \geq 1$.

**Lemma 3.3.5.** Let $c_1, \cdots, c_{n+1} \in \mathbb{H}$ be pairwise non-conjugate and let $d_1, \cdots, d_{n+1} \in \mathbb{H}$. Then there is a unique lowest degree polynomial $f \in \mathbb{H}[x]$, of degree $p \leq n$, such that $f(c_i) = d_i$ for all $1 \leq i \leq n + 1$.

**Proof.** For any $1 \leq s' \leq n + 1$, let $S = \{1, \cdots, n + 1\} \setminus \{s'\}$. By Theorem 3.3.4, for any $s \in S$, we can find unique $h_S \in \mathbb{H}[x]$, monic of degree $n$, such that $h_S(c_s) = 0$ and that $\{c_s \mid s \in S\}$ are the only roots of $h_S$ in $\mathbb{H}$. So, $h_S(c_{s'}) \neq 0$ and therefore we can construct a polynomial $g_S$ of degree $n$ such that $g_S(c_{s'}) = \begin{cases} 0 & \alpha \in S, \\ 1 & \alpha = s', \end{cases}$ as below:

$$g_S = h_S(c_{s'})^{-1} h_S.$$

We can then construct the polynomial $f$, of degree at most $n$, such that $f(c_i) = d_i$.  

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3.3 Generalized Inversion by Interpolation

for all $1 \leq i \leq n + 1$ as below:

$$ f = \sum_{s' = 1}^{n+1} d_{s'} g_S. $$

We next show that $f$ is unique. Suppose we have $f' \in \mathbb{H}[x]$ of degree $p' \leq p \leq n$, such that $f' \neq f$ and that $f'(c_i) = d_i$ for all $1 \leq i \leq n + 1$ too. Then $f - f' \neq 0$ is of degree at most $p \leq n$. But $f - f'$ has roots $c_1, \ldots, c_{n+1}$ which lie in $n + 1$ conjugacy classes of $\mathbb{H}$. This contradicts Theorem 3.3.3. Therefore, $f$ is unique.

**Definition 3.3.6.** The degree of a given quaternion polynomial matrix $A \in \mathbb{H}[x]^{m \times n}$ is $\deg A = \max \{\deg (A_{ij}) | 1 \leq i \leq m, 1 \leq j \leq n\}$.

**Lemma 3.3.7.** Let $A \in \mathbb{H}[x]^{m \times n}$ have the generalized inverse $A^\dagger$. Then $\deg A^\dagger \leq (2m - 1) \deg A$.

**Proof.** By Theorem 3.2.4, $\deg A^\dagger \leq \deg \left(A^* (AA^*)^{m-2}\right) \leq \deg (A^{2m-1}) \leq (2m - 1) \deg A$. \hfill \Box

**Remark 3.3.8.** The upper bound mentioned in Lemma 3.3.7 is rarely achieved in practice, because some elements of $AA^*$ (and other matrices) do not have maximal degree.

**Lemma 3.3.9.** Let $c_1, \ldots, c_{k+1} \in \mathbb{H}$ be pairwise non-conjugate and let $A_1, \ldots, A_{k+1} \in \mathbb{H}^{n \times m}$. Then there is a unique lowest degree matrix $A \in \mathbb{H}[x]^{n \times m}$ of degree $p \leq k$, such that $A(c_i) = A_i$ for all $1 \leq i \leq k + 1$.

**Proof.** For any $1 \leq n_1 \leq n$ and $1 \leq m_1 \leq m$, by Lemma 3.3.5 there is a lowest degree polynomial $A_{n_1m_1}$ determined by the values $c_1, \ldots, c_{k+1}$ and $(A_1)_{n_1m_1}, \ldots, (A_{k+1})_{n_1m_1}$. In fact, for any $1 \leq s' \leq k + 1$, let $S = \{1, \ldots, k + 1\} \setminus \{s'\}$. Then

$$ A_{n_1m_1} = \sum_{s'=1}^{k+1} (A_{s'})_{n_1m_1} g_{s'}, $$
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where \( g_S(c_\alpha) = \begin{cases} 
0 & \alpha \in S, \\
1 & \alpha = s' \end{cases} \). Since \( n_1 \) and \( m_1 \) are chosen randomly, a lowest degree matrix \( A \) that satisfies \( A(c_i) = A_i \) for all \( 1 \leq i \leq k + 1 \) is determined by \( A = \sum_{s'=1}^{k+1} A_{s'} g_S \).

Next we show that \( A \) is unique. Suppose \( A' \neq A \) of degree \( p' \leq p \) also satisfies \( A'(c_i) = A_i \) for all \( 1 \leq i \leq k + 1 \). Then for some \( 1 \leq n_2 \leq n \) and \( 1 \leq m_2 \leq m \), \( (A - A')_{n_2m_2} \neq 0 \). But \( (A - A')_{n_2m_2} \), of degree at most \( p \leq k \), has roots \( c_1, \cdots, c_{k+1} \) which lie in \( k+1 \) conjugacy classes of \( \mathbb{H} \). This contradicts Theorem 3.3.3. Therefore, \( A \) is unique.

Let \( A \in \mathbb{H}[x]^{m \times n} \) satisfy conditions of Theorem 3.1.5. For any \( x \in \mathbb{R} \), set \( B = AA^* \). Let \( p \) be the largest integer such that \( a_p \neq 0 \). We construct the sequence \( A_0, \cdots, A_p \) as follows:

\[
A_0 = 0 \quad -1 = q_0 \quad B_0 = I \\
A_{p-1} = AA^*B_{p-2} \quad \frac{\text{tr} A_{p-1}}{p-1} = q_{p-1} \quad B_{p-1} = A_{p-1} - q_{p-1}I \\
A_p = AA^*B_{p-1} \quad \frac{\text{tr} A_p}{p} = q_p \quad B_p = A_p - q_pI
\]

**Theorem 3.3.10.** In the above setting, let \( k = (2m - 1) \deg A \) and \( c_1, \cdots, c_{k+1} \in \mathbb{R} \) be \( k + 1 \) distinct real numbers such that \( q_p(c_{s'}) \neq 0 \) for any \( 1 \leq s' \leq k + 1 \). Let \( S = \{1, \cdots, k+1\} \setminus \{s'\} \). Then

\[
A^\dagger = \sum_{s'=1}^{k+1} A(c_{s'})^\dagger g_S
\]

where

\[
A(c_{s'})^\dagger = \frac{1}{q_p(c_{s'})} A(c_{s'})^* \left[ B(c_{s'})^{p-1} - q_1(c_{s'}) B(c_{s'})^{p-2} - \cdots - q_{p-1}(c_{s'}) I \right]
\]
and

\[
g_s(c_\alpha) = \begin{cases} 
0 & \alpha \in S, \\
1 & \alpha = s'.
\end{cases}
\]

**Proof.** By Theorem 3.2.4, Lemma 3.2.6 and Lemma 3.3.9.

**Example 3.3.11.** Find, by interpolation, the generalized inverse of the quaternion polynomial matrix

\[
A = \begin{pmatrix}
14x + 14 + 76i + 70j + 56k & 56 - 28i - 70j + 70k & 28j - 56k & 14x - 56 - 81 - 14j - 56k \\
-2x - 2 - 43i - 10j - 8k & -8 + 4i + 10j - 10k & -4j + 8k & -2x + 8 - 3i + 2j + 8k \\
-3x - 3 + 3i - 15j - 12k & -12 + 6i + 15j - 15k & -6j + 12k & -3x + 12 + 21i + 3j + 12k \\
-4x - 4 + 4i - 20j - 16k & -16 + 8i + 20j - 20k & -8j + 16k & -4x + 16 + 28i + 4j + 16k
\end{pmatrix}
\]

The following steps have been implemented into a single procedure in Maple. For details, see the “LFI” procedure of §A.2.

As mentioned in Remark 3.3.8, here we only need two data points because direct calculation shows that \(\text{deg } A^\dagger = 2\). Let \(c_1 = 0\) and \(c_2 = 1\). We have:

\[
A(c_1) = \begin{pmatrix}
14 + 76i + 70j + 56k & 56 - 28i - 70j + 70k & 28j - 56k & 56 - 81 - 14j - 56k \\
-2 - 43i - 10j - 8k & -8 + 4i + 10j - 10k & -4j + 8k & 8 - 3i + 2j + 8k \\
-3 + 3i - 15j - 12k & -12 + 6i + 15j - 15k & -6j + 12k & 12 + 21i + 3j + 12k \\
-4 + 4i - 20j - 16k & -16 + 8i + 20j - 20k & -8j + 16k & 16 + 28i + 4j + 16k
\end{pmatrix}
\]

and

\[
A(c_2) = \begin{pmatrix}
28 + 76i + 70j + 56k & 56 - 28i - 70j + 70k & 28j - 56k & 42 - 81 - 14j - 56k \\
-4 - 43i - 10j - 8k & -8 + 4i + 10j - 10k & -4j + 8k & 6 - 3i + 2j + 8k \\
-6 + 3i - 15j - 12k & -12 + 6i + 15j - 15k & -6j + 12k & 9 + 21i + 3j + 12k \\
-8 + 4i - 20j - 16k & -16 + 8i + 20j - 20k & -8j + 16k & 12 + 28i + 4j + 16k
\end{pmatrix}
\]

By the algorithm stated in Lemma 3.2.6, we calculate and obtain:

\[
A(c_1)^\dagger = A(0)^\dagger = \frac{1}{230175} \times
\begin{pmatrix}
140 - 560i - 228j - 342k & 355 + 1730i - 96j + 81k & -255 - 870i + 126j + 54k & -340 - 1160i + 168j + 72k \\
276 + 88i + 426j - 382k & 282 + 416i - 93j - 149k & -252 - 276i - 72j + 204k & -336 - 368i - 96j + 272k \\
32 + 16i - 176j + 292k & -176 - 88i + 68j + 194k & 96 + 48i + 12j - 204k & 128 + 64i + 16j - 272k \\
-140 - 122i + 228j + 342k & -355 + 202i + 96j - 81k & 255 - 1176i - 126j - 54k & 340 - 1568i - 168j - 72k
\end{pmatrix}
\]
and

\[ A(c_2)^\dagger = A(1)^\dagger = \frac{1}{230175} \times \]

\[
\begin{pmatrix}
152 - 550i - 244j - 330k \\
268 + 104i + 406j - 422k \\
32 + 16i - 160j + 300k \\
-152 - 132i + 244j + 330k
\end{pmatrix}
\begin{pmatrix}
289 + 1675i - 8j + 15k \\
326 + 328i + 17j - 39k \\
-176 - 88i - 20j + 150k \\
-289 + 2076i + 8j - 15k
\end{pmatrix}
\begin{pmatrix}
-219 - 840i + 78j + 90k \\
-276 - 228i - 132j + 144k \\
96 + 48i + 60j - 180k \\
219 - 1206i - 78j - 90k
\end{pmatrix}
\begin{pmatrix}
-292 - 1120i + 104j + 120k \\
-368 - 304i - 176j + 192k \\
128 + 64i + 80j - 240k \\
292 - 1608i - 104j - 120k
\end{pmatrix}.
\]

By Theorem 3.3.10 we have:

\[ A^\dagger = \sum_{x=1}^{2} A(c^\prime x)^\dagger g_S = A(0)^\dagger (1-x) + A(1)^\dagger x \]

\[ = \frac{1}{230175} \times \]

\[
\begin{pmatrix}
12 + 10i - 16j + 12k \\
-8 + 16i - 20j - 20k \\
16j + 8k \\
-12 - 10i - 16j - 12k
\end{pmatrix} \begin{pmatrix}
x + 140 - 560i - 228j - 342k \\
x + 276 + 88i + 426j + 382k \\
x + 32 + 16i - 176j + 292k \\
x - 140 - 122i + 228j - 342k
\end{pmatrix}
\begin{pmatrix}
-66 - 55i + 88j - 66k \\
44 - 88i + 110j + 110k \\
-88j - 44k \\
66 + 55i - 88j + 66k
\end{pmatrix}
\begin{pmatrix}
x + 355 + 1730i - 96j + 81k \\
x + 282 + 416i - 93j - 149k \\
x - 176 - 88i + 68j + 194k \\
x - 355 + 2021i + 96j - 81k
\end{pmatrix}.
\]

Direct calculation shows that \( A^\dagger \) satisfies the defining relations of the generalized inverse stated in Definition 3.1.3.
A. Maple Codes

A.1. Overview

At the early stage of my graduate studies, I realized the need of utilizing Maple when trying to solve quaternion quadratic equations. There are existing Maple packages dedicated to quaternions (Carter 2007; Harder 2010), but not quaternion polynomials or quaternion polynomial matrices. Therefore, I started writing my own Maple module. During my two years of graduate studies, I gradually extended this module to have over thirty procedures. These procedures enable the user to do basic quaternion and quaternion polynomial matrix operations such as additions and multiplications; to do Lagrange and Newton interpolations of a list of quaternion pairs; to obtain the generalized inverse of a quaternion polynomial matrix; to solve multiple quaternion equations and quaternion least norm problems; and so on. In §A2 the codes of the procedures are provided with descriptions and examples.
A.2. The Codes

Q := module()

option package;

export M, "*", "^", eval, Qdef, Qrand, QPrand, Mrand,
PMrand, Qreal, Qimag, Qconj, Mconj, Qnorm, Qinv, AXXB,
sortcollect, ZeroP, QMFNorm, PRotate, LagrangeP, AXBe,
NewtonP, QAdjointMatrix, LFI, NoSim1, NoSim2, Meval, AXB,
SemiSim, CSSim, LN1, LN2;

local QMultiplyScalar, QMatrixMultiply, QScalarMultiply;

M := proc(a,b)
    # M is the multiplication operator for quaternions and quaternion polynomials.
    local a1 := Qreal(a), b1 := coeff(a, I),
    c1 := coeff(a, J), d1 := coeff(a, K),
    a2 := Qreal(b), b2 := coeff(b, I),
    c2 := coeff(b, J), d2 := coeff(b, K);
    return
    sortcollect (a1*a2 - b1*b2 - c1*c2 - d1*d2
    + (a1*b2 + b1*a2 + c1*d2 - d1*c2)*I
    + (a1*c2 - b1*d2 + c1*a2 + d1*b2)*J
    + (a1*d2 + b1*c2 - c1*b2 + d1*a2)*K, x);
end proc;
A.2 The Codes

QMatrixMultiply := proc(A::Matrix, B::Matrix)
#Local procedure for quaternion matrix multiplication.
local nrowsA := LinearAlgebra:-RowDimension(A),
ncolsA := LinearAlgebra:-ColumnDimension(A),
ncolsB := LinearAlgebra:-ColumnDimension(B),
AB := Matrix(1..nrowsA, 1..ncolsB), i, j;
for i from 1 to nrowsA do
for j from 1 to ncolsB do
AB(i, j) := simplify(add(M(A(i, k), B(k, j)), k = 1 .. ncolsA));
end do;
end do;
end proc;

QMultiplyScalar := proc(A::Matrix, B)
#Local procedure to multiply a quaternion matrix by a quaternion scalar.
local nrowsA := LinearAlgebra:-RowDimension(A),
ncolsA := LinearAlgebra:-ColumnDimension(A),
AB := Matrix(1..nrowsA, 1..ncolsA), i, j;
for i from 1 to nrowsA do
for j from 1 to ncolsA do
AB(i, j) := simplify(M(A(i, j), B));
end do;
end do;
end proc;
end proc;

QScalarMultiply := proc(A, B::Matrix)

# Local procedure to multiply a quaternion scalar by a quaternion matrix.
local nrowsB := LinearAlgebra:-RowDimension(B),
ncolsB := LinearAlgebra:-ColumnDimension(B),
AB := Matrix(1..nrowsB, 1..ncolsB), i, j;
for i from 1 to nrowsB do
    for j from 1 to ncolsB do
        AB(i, j) := simplify(M(A, B(i, j)));
    end do;
end do;
end proc;

'*': := proc(m, n)

# Newly defined multiplication operator for quaternions related elements.
options remember;
if type(m, Matrix) and type(n, Matrix) then
    QMatrixMultiply(m, n);
elif type(m, Matrix) then
    QMultiplyScalar(m, n);
elif type(n, Matrix) then
    QScalarMultiply(m, n);
else M(m, n);
A.2 The Codes

end if;
end proc;

\(\wedge\) := proc(m, n::integer)

# Newly defined exponential operator to include quaternion raised to positive integer powers.

options remember;
local i, p := 1;
if type(m, freeof({I, J, K})) = false and n > 1 then
for i from 1 to n do
p := M(p, m);
end do;
return p;
else m^n;
end if;
end proc;

Qdef := proc(a, b, c, d)
# Defines a quaternion \(a + bi + cj + dk\).

a + b*I + c*J + d*K;
end proc:

Qrand := proc(m::integer, n::integer)
# Generates a random quaternion with all integer coordinates between \(m\) and \(n\).
Qdef(rand(m..n)(), rand(m..n)(), rand(m..n)(), rand(m..n)());
```
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end proc:

QPrand := proc (m,n,k)
#Generates a random quaternion polynomial of degree k, with coefficients Qrand(m,n).
local j := k;
return convert([seq(Qrand(m, n)*x^(j - i), i = 0 .. k)], ' + ')
end proc;

Mrand := proc(m, n, p, q)
#Generates a random p x q Matrix with quaternion entries Qrand(m,n).
local M := Matrix(1 .. p, 1 .. q), i, j;
for i from 1 to p do
  for j from 1 to q do
    M(i, j) := Qrand(m, n);
  end do;
end do;
end proc;

PMrand := proc(m, n, k1, k2, p, q)
#Generates a random p x q Matrix with random quaternion polynomial entries.
local M := Matrix(1 .. p, 1 .. q), i, j;
for i from 1 to p do
  for j from 1 to q do
    M(i, j) := QPrand(m, n, rand(k1..k2)());
  end do;
end do;
end proc;
```
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end do;
end do;
end proc:

Qreal := proc(a)

#Calculates the real part of a quaternion.
subs(I = 0, J = 0, K = 0, a);
end proc:

Qimag := proc(a)

#Calculates the imaginary part of a quaternion.
a - Qreal(a);
end proc:

Qconj := proc(f)

#Calculates the conjugate of a quaternion or a quaternion polynomial.
sortcollect(Qreal(f) - Qimag(f), x);
end proc:

Mconj := proc(A)

#Calculates the conjugate of a quaternion or quaternion polynomial matrix.
local nrowsA:=LinearAlgebra:-RowDimension(A),
ncolsA:=LinearAlgebra:-ColumnDimension(A),
AC := Matrix(1..nrowsA, 1..ncolsA), i, j;
for i from 1 to nrowsA do
  for j from 1 to ncolsA do
    AC[i,j] := Qconj(A[i,j]);
  end do;
end do;
end proc:
AC(i, j) := Qconj(A(i, j))

end do;

end do;

end proc:

sortcollect := proc(A, a)
#Returns A as a polynomial in standard form of variable a.
return sort(collect(A, a), a)
end proc;

eval := proc(N, n)
#Calculates N(n) where N(x) is a polynomial of x.
options remember;
local i, f := 1, m := N;
if has(N, x) = false then
expand(N);
elif is(expand(N),'+') = true then
map(eval,expand(N),n);
else for i from 1 to degree(N, x) do
f := M(f, n);
end do;
M(coeff(N, x, degree(N, x)), f);
end if;
end proc;
Meval := proc(N, n)
    #Calculates \( N(n) \) where \( N(x) \) is a quaternion polynomial matrix of \( x \).
    options remember;
    local i, j,
    m := Matrix(LinearAlgebra:-RowDimension(N), LinearAlgebra:-ColumnDimension(N));
    for i from 1 to LinearAlgebra:-RowDimension(m) do
        for j from 1 to LinearAlgebra:-ColumnDimension(m) do
            m(i, j) := eval(N(i, j), n);
        end do;
    end do;
    end proc;

PRotate := proc(m::integer)
    #Generates a block matrix.
    local M := Matrix(1 .. 2*m, 1 .. 2*m), i;
    for i from 1 to m do
        M(i, i + m) := -1;
    end do;
    for i from m + 1 to 2*m do
        M(i, i - m) := 1;
    end do;
    end proc;
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Qnorm := proc(a)

#Calculates the 2 norm of a quaternion.
(Qreal(a)^2 + coeff(a, I)^2 + coeff(a, J)^2 + coeff(a, K)^2)^1/2;
end proc:

Qinv := proc(a)

#Calculates the inverse of a quaternion or a quaternion polynomial.
sortcollect(Qreal(a) - Qimag(a), x)/sortcollect
((Qreal(a)^2 + coeff(a, I)^2 + coeff(a, J)^2 + coeff(a, K)^2), x)
end proc:

NoSim1 := proc(A::list)

#Ensures that a list of quaternion is ready for zero polynomial interpolation.
options remember;
local i, j, k, B := A, n := nops(B);
for i from 2 to n do
for j from 1 to i - 1 do
if Qreal(B[j]) = Qreal(B[i]) and Qnorm(B[j]) = Qnorm(B[i]) then
for k from j + 1 to i - 1 do
if Qreal(B[k]) = Qreal(B[i]) and Qnorm(B[k]) = Qnorm(B[i]) then
B := subsop(i = z, B); next;
end if;
end do;
end if;
end do;
end if;
end do;

end do;

return remove(t -> t = z, B);
end proc;

ZeroP := proc(B::list)

# Calculates an zero polynomial for a list of quaternions.

options remember;

local A := [op({op(NoSim1(B))})], i, n := nops(A), f;

f[1] := x - op(1, A);

for i from 2 to n do
  f[i] := M((x - M(M(eval((f[i - 1]), op(i, A)), op(i, A)));
  Qinv(eval((f[i - 1]), op(i, A))))), f[i - 1]);

end do;

return sortcollect(f[n], x);
end proc;

NoSim2 := proc(A::listlist)

# Ensures that a list of quaternion pairs is ready for Lagrange Interpolation.

options remember;

local i, j, k, B := A, C, n1 := nops(B), n2;

for i from 2 to n1 do
  for j from 1 to i - 1 do
    if A[j][1] = A[i][1] then
      # Insert code here
    fi;
  end do;
end do;
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B := subsop([i,1] = z, B);
end if;
end do;
end do;

C := remove(t -> t[1] = z, B); n2 := nops(C);
for i from 3 to n2 do
  for j from 1 to i-2 do
    if Qreal(C[j][1]) = Qreal(C[i][1]) and Qnorm(C[j][1]) = Qnorm(C[i][1]) then
      for k from j + 1 to i - 1 do
        if Qreal(C[k][1]) = Qreal(C[i][1]) and Qnorm(C[k][1]) = Qnorm(C[i][1]) then
          C := subsop([i, 1] = z, C); next;
        end if;
      end do;
    end if;
  end do;
end do;
return remove(t -> t[1] = z, C);
end proc;

LagrangeP := proc(B::listlist)
#Calculates the Lagrange polynomial for a list of quaternion pairs.

local A := NoSim2(B), n := nops(A), b, c, i, j, f, g;

options remember;

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for i from 1 to n do
b[i] := op(1, op(i, A));
c[i] := op(2, op(i, A));
end do;
for i from 1 to n do
f[i] := ZeroP([seq(b[j], j in {seq(1..n)} minus {i})]);
end do;
for i from 1 to n do
g[i] := M(Qinv(eval(f[i], b[i])), f[i]);
end do;
return sortcollect(add(M(c[i], g[i]), i = 1..n), x);
end proc:

QAdjointMatrix := proc(A::Matrix)
#Calculates the adjoint matrix of a quaternion matrix.
local nrowsA := LinearAlgebra:-RowDimension(A),
ncolsA := LinearAlgebra:-ColumnDimension(A),
A1 := Matrix(1..nrowsA, 1..ncolsA), A1C := Matrix(1..nrowsA, 1..ncolsA),
A2 := Matrix(1..nrowsA, 1..ncolsA), A2C := Matrix(1..nrowsA, 1..ncolsA),
AM := Matrix(1..2*nrowsA, 1..2*ncolsA), i, j;
for i from 1 to nrowsA do
for j from 1 to ncolsA do
A1(i, j) := A(i, j) - coeff(A(i, j), J)*J - coeff(A(i, j), K)*K;
end do;
end do;
A1C(i, j) := Qconj(A1(i, j));

A2(i, j) := coeff(A(i, j), J) + coeff(A(i, j), K)*I;

A2C(i, j) := Qconj(A2(i, j));

AM(i, j) := A1(i, j);

end do;

end do;

for i from 1 to nrowsA do
  for j from ncolsA + 1 to 2*ncolsA do
    AM(i, j) := A2(i, j - ncolsA);
  end do;
  end do;

for i from nrowsA + 1 to 2*nrowsA do
  for j from 1 to ncolsA do
    AM(i, j) := -A2C(i - nrowsA, j);
  end do;
  end do;

for i from nrowsA + 1 to 2*nrowsA do
  for j from ncolsA + 1 to 2*ncolsA do
    AM(i, j) := A1C(i - nrowsA, j - ncolsA);
  end do;
  end do;

for i from 1 to 2*nrowsA do
  for j from 1 to ncolsA do
    AM(i, j) := A2(i, j - ncolsA);
  end do;
  end do;

for i from 1 to 2*nrowsA do
  for j from ncolsA + 1 to 2*ncolsA do
    AM(i, j) := A1C(i - nrowsA, j - ncolsA);
  end do;
  end do;

for i from 1 to 2*nrowsA do
for j from 1 to 2*ncolsA do
    AM(i, j) := subs(I = ii, AM(i, j));
end do;
end do; return AM;
end proc;

QMFNorm := proc(A::Matrix)
    # Calculates the Frobenius norm of a quaternion matrix.
    local nrowsA := LinearAlgebra:-RowDimension(A),
    ncolsA := LinearAlgebra:-ColumnDimension(A), i, j, N := 0;
    for i from 1 to nrowsA do
        for j from 1 to ncolsA do
            N := N + coeff(A[i, j], I)^2 + coeff(A[i, j], J)^2
               + coeff(A[i, j], K)^2 + (Qreal(A[i, j]))^2;
        end do;
    end do;
    return (expand(N))^(1/2);
end proc;

NewtonP := proc(B::listlist)
    # Calculates the Newton polynomials and the divided difference for a list of quaternion pairs.
    local g, i, j, d, b, c, A := NoSim2(B), n := nops(A);
    options remember;

for i from 1 to n do
b[i] := op(1, op(i, A)); c[i] := op(2, op(i, A));
end do;
d[0] := c[1]; g[0] := 1;
for i from 1 to n - 1 do
g[i] := ZeroP([seq(b[j], j = 1..i)]);
d[i] := M(c[i + 1] - c[1] - add(M(d[j], eval(g[j], b[i + 1])), j = 1..i - 1), Qinv(eval(g[i], b[i + 1])));
end do;
return [seq(g[i], i = 0..n - 1)], [seq(d[i], i = 0..n - 1)];
end proc;

LFI := proc (A::Matrix)
#Calculates the generalized inverse of a quaternion polynomial matrix.
local nrowsA := LinearAlgebra:-RowDimension(A),
H := LinearAlgebra:-Transpose(Mconj(A)),
P := QMatrixMultiply(A, H),
a, B, AA, i, j, k := 0, LFI; a[0] := 1;
B[0] := LinearAlgebra:-IdentityMatrix(nrowsA);
for i from 1 to nrowsA do
AA[i] := QMatrixMultiply(P, B[i - 1]);
a[i] := -LinearAlgebra:-Trace(AA[i])/i;
B[i] := AA[i] + QScalarMultiply(a[i], B[0]);
end do;


end do;

for j from 1 to nrowsA do

if a[j] <> 0 then

k := j;

end if;

end do; if k = 0 then

LFI := 0;

else

LFI := [(-1/a[k]), QMatrixMultiply(H, B[k - 1])];

end if;

end proc:

AXXB:= proc (A, B, C)

#Calculates the solutions of \(x^2 + Ax + xB + C = 0\).

local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J), a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I), b2 := coeff(B, J), b3 := coeff(B, K), c := ((a0 + b0)/2)^2 - M((A + B), ((a0 + b0)/2)) + C, c0 := Qreal(c), c1 := coeff(c, I), c2 := coeff(c, J), c3 := coeff(c, K), one := -4*(a1 + b1)*x^3 + 4*(a2*b3 - a3*b2 - c1)*x^2 + (b1 - a1)*(a1^2 + a2^2 + a3^2 - b1^2 - b2^2 - b3^2)*x

end proc:
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\[ + 2^e(c^2(b^3 - a^3) + c^3(a^2 - b^2))^x \]
\[ + (b^1 - a^1)^e(c^1(a^1 - b^1) + c^2(a^2 - b^2) + c^3(a^3 - b^3)), \]
\[ \text{two} := -4^f(a^2 + b^2)^x^3 + 4^g(a^3*b^1 - a^1*b^3 - c^2)^x^2 \]
\[ + (b^2 - a^2)^h(a^1^2 + a^2^2 + a^3^2 - b^1^2 - b^2^2 - b^3^2)^x \]
\[ + 2^i(c^1(a^3 - b^3) + c^3(b^1 - a^1))^x \]
\[ + (b^2 - a^2)^j(c^1(a^1 - b^1) + c^2(a^2 - b^2) + c^3(a^3 - b^3)), \]
\[ \text{three} := -4^k(a^3 + b^3)^x^3 + 4^l(a^1*b^2 - a^2*b^1 - c^3)^x^2 \]
\[ + (b^3 - a^3)^m(a^1^2 + a^2^2 + a^3^2 - b^1^2 - b^2^2 - b^3^2)^x \]
\[ + 2^n(c^1(b^2 - a^2) + c^2(a^1 - b^1))^x \]
\[ + (b^3 - a^3)^o(c^1(a^1 - b^1) + c^2(a^2 - b^2) + c^3(a^3 - b^3)), \]
\[ d := 8^p*x^3 + 2^q((a^1 - b^1)^2 + (a^2 - b^2)^2 + (a^3 - b^3)^2)^x, \]
\[ f := 16^r*x^3 \]
\[ + 8^s(a^1^2 + a^2^2 + a^3^2 + b^1^2 + b^2^2 + b^3^2 + 2*c^0)^x^2 \]
\[ + 4^t(c^0*((a^1 - b^1)^2 + (a^2 - b^2)^2 + (a^3 - b^3)^2))^x \]
\[ + (a^1^2 + a^2^2 + a^3^2 - b^1^2 - b^2^2 - b^3^2)^2^x \]
\[ + (8^u(a^2*b^3 - a^3*b^2)*c^1 - 4^v(c^1)^2)^x \]
\[ + (8^w(a^3*b^1 - a^1*b^3)*c^2 - 4^x(c^2)^2)^x \]
\[ + (8^y(a^1*b^2 - a^2*b^1)*c^3 - 4^z(c^3)^2)^x \]
\[ - (a^1*c^1 + a^2*c^2 + a^3*c^3 - b^1*c^1 - b^2*c^2 - b^3*c^3)^2, \]
\[ Z := \text{evalf(op(select(t -> evalf(t) > 0, map(Re + Im*ii, simplify(evalc([solve(f,x])))))))}; \]
\[ \text{return map(t ->} \]

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\[(t + \text{subs}(x = t, \text{one}/d)*I + \text{subs}(x = t, \text{two}/d)*J + \text{subs}(x = t, \text{three}/d)*K - (a_0 + b_0)/2),\{\sqrt{Z}, -\sqrt{Z}\});\]

end proc:

AXBc := proc (A, B, c)
# Calculates the solutions of \(x^2 + Ax + B + c = 0\).
local a1 := \text{coeff}(A, I), a2 := \text{coeff}(A, J), a3 := \text{coeff}(A, K),
b1 := \text{coeff}(B, I), b2 := \text{coeff}(B, J), b3 := \text{coeff}(B, K),
one := x*(a_3*b_2 - a_2*b_3),
two := x*(a_1*b_3 - a_3*b_1),
three := x*(a_2*b_1 - a_1*b_2),
a := (a_1^2 + a_2^2 + a_3^2)*(b_1^2 + b_2^2 + b_3^2),
b := a_1*b_1 + a_2*b_2 + a_3*b_3,
d := 2*x + b,
f := x^4 + (c - (3/4)*a)*x^2 + (1/4)*b*(4*c - a)*x + (1/4)*c*b^2,
sol := \text{fsolve}(f, x, \text{real});
return \text{map}(t -> (t + \text{subs}(x = t, \text{one}/d)*I + \text{subs}(x = t, \text{two}/d)*J + \text{subs}(x = t, \text{three}/d)*K),\{\text{sol}\});
end proc:

AXB := proc (A, B)
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# Calculates the solutions of \( x^2 + AxB = 0 \).

local a0 := Qreal(A), a1 := coeff(A, I),
a2 := coeff(A, J), a3 := coeff(A, K),
b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K),
m11 := a0*b0 - a1*b1 + a2*b2 + a3*b3,
m12 := a0*b3 - a1*b2 - a2*b1 - a3*b0,
m13 := -a0*b2 + a1*b3 - a2*b0 - a3*b1,
m21 := -a0*b3 - a1*b2 - a2*b1 + a3*b0,
m22 := a0*b0 + a1*b1 - a2*b2 + a3*b3,
m23 := a0*b1 - a1*b0 - a2*b3 - a3*b2,
m31 := a0*b2 - a1*b3 - a2*b0 - a3*b1,
m32 := -a0*b1 + a1*b0 - a2*b3 - a3*b2,
m33 := a0*b0 + a1*b1 + a2*b2 - a3*b3,
d := 8*x^3 + 4*(m11 + m22 + m33)*x^2
+ 2*(m11*m22 + m11*m33 - m12*m21 - m13*m31 - m23*m32 + m22*m33)*x
+ m11*m22*m33 - m11*m23*m32 - m12*m21*m33
+ m13*m21*m32 + m12*m23*m31 - m13*m22*m31,
n1 := -a0*b1 - a1*b0 - a2*b3 + a3*b2,
n2 := -a0*b2 + a1*b3 - a2*b0 - a3*b1,
n3 := -a0*b3 - a1*b2 + a2*b1 - a3*b0,
one := 4*n1*x^3 + 2*(n1*(m22 + m33) - n2*m12 - n3*m13)*x^2

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\[ + n_1 (m_{22} m_{33} - m_{23} m_{32}) x \\
+ n_2 (m_{13} m_{32} - m_{12} m_{33}) x \\
+ n_3 (m_{12} m_{23} - m_{13} m_{22}) x, \]

two := 4 n_2 x^3 + 2 (n_2 (m_{11} + m_{33}) - n_1 m_{21} - n_3 m_{23}) x^2 \\
+ n_1 (m_{23} m_{31} - m_{21} m_{33}) x \\
+ n_2 (m_{11} m_{33} - m_{13} m_{31}) x \\
+ n_3 (m_{13} m_{21} - m_{11} m_{23}) x, \\

three := 4 n_3 x^3 + 2 (n_3 (m_{11} + m_{22}) - n_1 m_{31} - n_2 m_{32}) x^2 \\
+ n_1 (m_{21} m_{32} - m_{22} m_{31}) x \\
+ n_2 (m_{12} m_{31} - m_{11} m_{32}) x \\
+ n_3 (m_{11} m_{22} - m_{12} m_{21}) x, \\
ab := (a_0^2 + a_1^2 + a_2^2 + a_3^2) (b_0^2 + b_1^2 + b_2^2 + b_3^2), \\
h := x^3 + 2 a_0 b_0 x^2 + ((4/3) a_0^2 b_0^2 - (1/12) (a_0^2 - 3 a_1^2 - 3 a_2^2 - 3 a_3^2) (b_0^2 - 3 b_1^2 - 3 b_2^2 - 3 b_3^2)) x \\
+ (1/4) ab (a_0 b_0 - a_1 b_1 - a_2 b_2 - a_3 b_3), \\
g := x^4 + 2 a_0 b_0 x^3 \\
+ (1/2) (4 a_0^2 b_0^2 - a_1^2 - a_2^2 - a_3^2) (b_1^2 + b_2^2 + b_3^2 - b_0^2) x^2 \\
+ (1/2) a_0 b_0 ab x + (1/16) ab^2, \\
solg := fsolve(g, x, real), \\
solh := fsolve(h, x, real);
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if a0 = 0 and b0 = 0 then

return map(t -> (t
+ subs(x = t, one/d)*I + subs(x = t, two/d)*J + subs(x = t, three/d)*K),
{solh});

else

return map(t -> (t
+ subs(x = t, one/d)*I + subs(x = t, two/d)*J + subs(x = t, three/d)*K),
{solg, solh});

end if;

end proc:

SemiSim:= proc (B, A)
#Calculates (x, y) such that
yAx = B
xBBy = A

local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), Z;

if Qnorm(A) <> Qnorm(B) then

return "No Solution"

elif abs(a0) <> abs(b0) then

return "No Solution"

else Z := LinearAlgebra:-LinearSolve(
Matrix([[a0^2 - b0^2, -a0*a3 - b0*b3, a0*a2 + b0*b2, a0*a1 - b0*b1, 0],
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\[a_0^*a_3 + b_0^*b_3, a_0^2 - b_0^2, -a_0^*a_1 - b_0^*b_1, a_0^*a_2 - b_0^*b_2, 0],
\[-a_0^*a_2 - b_0^*b_2, a_0^*a_1 + b_0^*b_1, a_0^2 - b_0^2, a_0^*a_3 - b_0^*b_3, 0],
\[-a_0^*a_1 + b_0^*b_1, -a_0^*a_2 + b_0^*b_2, -a_0^*a_3 + b_0^*b_3, a_0^2 - b_0^2, 0]),
\]

free = 't');

end if;

simplify(M(B, M(Qinv(Z[4] + Z[1]*I + Z[2]*J + Z[3]*K), Qinv(A))));

end proc:

CSSim := proc (B, A)

#Calculates \((x, y)\) such that
\[
\begin{align*}
\pi A x &= B \\
\pi B y &= A
\end{align*}
\]

#Calculates \(x,y\) such that
local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), Z;

if Qnorm(A) <> Qnorm(B) then
return "No Solution"
else
Z := LinearAlgebra:-LinearSolve(
Matrix([[0, a0*b3 + a3*b0, -a0*b2 - b0*a2, a2*b3 - a3*b2, 0],
[-a0*b3 - a3*b0, 0, a0*b1 + a1*b0, -a1*b3 + a3*b1, 0],
[a0*b2 + a2*b0, -a0*b1 - a1*b0, 0, a1*b2 - a2*b1, 0],
[-a2*b3 + a3*b2, a1*b3 - a3*b1, -a1*b2 + a2*b1, 0, 0]]),
end proc:

CSSim := proc (B, A)

#Calculates \((x, y)\) such that
\[
\begin{align*}
\pi A x &= B \\
\pi B y &= A
\end{align*}
\]

#Calculates \(x,y\) such that
local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), Z;

if Qnorm(A) <> Qnorm(B) then
return "No Solution"
else
Z := LinearAlgebra:-LinearSolve(
Matrix([[0, a0*b3 + a3*b0, -a0*b2 - b0*a2, a2*b3 - a3*b2, 0],
[-a0*b3 - a3*b0, 0, a0*b1 + a1*b0, -a1*b3 + a3*b1, 0],
[a0*b2 + a2*b0, -a0*b1 - a1*b0, 0, a1*b2 - a2*b1, 0],
[-a2*b3 + a3*b2, a1*b3 - a3*b1, -a1*b2 + a2*b1, 0, 0]]),
end proc:

CSSim := proc (B, A)

#Calculates \((x, y)\) such that
\[
\begin{align*}
\pi A x &= B \\
\pi B y &= A
\end{align*}
\]

#Calculates \(x,y\) such that
local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), Z;

if Qnorm(A) <> Qnorm(B) then
return "No Solution"
else
Z := LinearAlgebra:-LinearSolve(
Matrix([[0, a0*b3 + a3*b0, -a0*b2 - b0*a2, a2*b3 - a3*b2, 0],
[-a0*b3 - a3*b0, 0, a0*b1 + a1*b0, -a1*b3 + a3*b1, 0],
[a0*b2 + a2*b0, -a0*b1 - a1*b0, 0, a1*b2 - a2*b1, 0],
[-a2*b3 + a3*b2, a1*b3 - a3*b1, -a1*b2 + a2*b1, 0, 0]]),
end proc:

CSSim := proc (B, A)

#Calculates \((x, y)\) such that
\[
\begin{align*}
\pi A x &= B \\
\pi B y &= A
\end{align*}
\]

#Calculates \(x,y\) such that
local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), Z;

if Qnorm(A) <> Qnorm(B) then
return "No Solution"
else
Z := LinearAlgebra:-LinearSolve(
Matrix([[0, a0*b3 + a3*b0, -a0*b2 - b0*a2, a2*b3 - a3*b2, 0],
[-a0*b3 - a3*b0, 0, a0*b1 + a1*b0, -a1*b3 + a3*b1, 0],
[a0*b2 + a2*b0, -a0*b1 - a1*b0, 0, a1*b2 - a2*b1, 0],
[-a2*b3 + a3*b2, a1*b3 - a3*b1, -a1*b2 + a2*b1, 0, 0]]),
end proc:

CSSim := proc (B, A)

#Calculates \((x, y)\) such that
\[
\begin{align*}
\pi A x &= B \\
\pi B y &= A
\end{align*}
\]

#Calculates \(x,y\) such that
local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), Z;

if Qnorm(A) <> Qnorm(B) then
return "No Solution"
else
Z := LinearAlgebra:-LinearSolve(
Matrix([[0, a0*b3 + a3*b0, -a0*b2 - b0*a2, a2*b3 - a3*b2, 0],
[-a0*b3 - a3*b0, 0, a0*b1 + a1*b0, -a1*b3 + a3*b1, 0],
[a0*b2 + a2*b0, -a0*b1 - a1*b0, 0, a1*b2 - a2*b1, 0],
[-a2*b3 + a3*b2, a1*b3 - a3*b1, -a1*b2 + a2*b1, 0, 0]]),
end proc:
free = 't');
end if;

return simplify(Z[4] + Z[1]*I + Z[2]*J + Z[3]*K) and
simplify(M(M(Qinv(B),Qinv(Qconj(Z[4] + Z[1]*I + Z[2]*J + Z[3]*K))),A))
end proc:

LN1:= proc (A, B, C)
#Calculates the solution of \( \min_{x \in \mathbb{H}} |ax - xb - c| \).
local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), c0 := Qreal(C),
c1 := coeff(C, I), c2 := coeff(C, J), c3 := coeff(C, K), Z;
if Qnorm(A) = Qnorm(B) and Qreal(A) = Qreal(B) then
Z := LinearAlgebra:-MatrixMatrixMultiply(LinearAlgebra:-MatrixInverse( Matrix([[a0 - b0, -a3 - b3, a2 + b2, a1 - b1],
[a3 + b3, a0 - b0, -a1 - b1, a2 - b2],
[-a2 - b2, a1 + b1, a0 - b0, a3 - b3],
[-a1 + b1, -a2 + b2, -a3 + b3, a0 - b0]]), method = pseudo),
Matrix(4, 1, {(1, 1) = c1, (2, 1) = c2, (3, 1) = c3, (4, 1) = c0}));
else
Z := LinearAlgebra:-LinearSolve( Matrix([[a0 - b0, -a3 - b3, a2 + b2, a1 - b1, c1],
[a3 + b3, a0 - b0, -a1 - b1, a2 - b2, c2],
[-a2 - b2, a1 + b1, a0 - b0, a3 - b3],
[-a1 + b1, -a2 + b2, -a3 + b3, a0 - b0]]), method = pseudol状態)
Matrix(4, 1, {(1, 1) = c1, (2, 1) = c2, (3, 1) = c3, (4, 1) = c0}));
end if;
end proc:
A.2 The Codes

[-a2 - b2, a1 + b1, a0 - b0, a3 - b3, c3],
[-a1 + b1, -a2 + b2, -a3 + b3, a0 - b0, c0]), free = 't');
end if;

return simplify(Z[4] + Z[1]*I + Z[2]*J + Z[3]*K);
end proc:

LN2:= proc (A,B,C)
#Calculates the solution of
min \( x \in \mathbb{H} \) |ax - \bar{xb} - c|.
local a0 := Qreal(A), a1 := coeff(A, I), a2 := coeff(A, J),
a3 := coeff(A, K), b0 := Qreal(B), b1 := coeff(B, I),
b2 := coeff(B, J), b3 := coeff(B, K), c0 := Qreal(C),
c1 := coeff(C, I), c2 := coeff(C, J), c3 := coeff(C, K), Z;
if Qnorm(A) = Qnorm(B) and Qreal(A) = Qreal(B) then
Z := LinearAlgebra:-MatrixMatrixMultiply(LinearAlgebra:-MatrixInverse(
Matrix([[-a2 + b2, a1 - b1, a0 + b0, a3 - b3],
[-a1 + b1, -a2 + b2, -a3 + b3, a0 - b0]]), method = pseudo),
Matrix([[a0 + b0, -a3 + b3, a2 - b2, a1 - b1],
[a3 - b3, a0 + b0, -a1 + b1, a2 - b2],
[-a2 + b2, a1 - b1, a0 + b0, a3 - b3],
[-a1 - b1, -a2 - b2, -a3 - b3, a0 - b0]]));
else
Z := LinearAlgebra:-LinearSolve(
Matrix([[a0 + b0, -a3 + b3, a2 - b2, a1 - b1, c1],
[a3 - b3, a0 + b0, -a1 + b1, a2 - b2, c2],
[a1 + b1, -a2 + b2, -a3 + b3, a0 - b0, c0]]));
end if;
A.2 The Codes

\[-a_2 + b_2, a_1 - b_1, a_0 + b_0, a_3 - b_3, c_3],
\[-a_1 - b_1, -a_2 - b_2, -a_3 - b_3, a_0 - b_0, c_0]\), free = 't');
end if;

return simplify(Z[4] + Z[1]*I + Z[2]*J + Z[3]*K);
end proc:
end module:
Examples

```matlab
> a := Qdef(1,2,3,4);  a := 1 + 2 I + 3 J + 4 K  (1.1)
> b := Qrand(-10,10);  b := 4 + 2 I - 5 J - 9 K  (1.2)
> Qreal(a);              1  (1.3)
> Qimag(b);              2 I - 5 J - 9 K  (1.4)
> c := a + b;  c := 5 + 4 I - 2 J - 5 K  (1.5)
> Qnorm(c);  \sqrt{70}  (1.6)
> d := a * b;  d := 51 + 3 J + 33 J - 9 K  (1.7)
> e := Qconj(a);  e := 1 - 2 I - 3 J - 4 K  (1.8)
> f := Qinv(b);  f := \frac{2}{63} - \frac{1}{63} I + \frac{5}{126} J + \frac{1}{14} K  (1.9)

> A := LagrangeP([a,b],[c,d],[e,f]);
A := \left( \frac{3553}{14616} J - \frac{137}{2436} I + \frac{3011}{2520} K - \frac{3419}{146160} \right) x^2 + \left( - \frac{1067}{7308} I - \frac{18757}{24360} - \frac{1751}{7308} J \right)
- \frac{107479}{36540} K x - \frac{3191}{7308} I + \frac{8342}{1827} J + \frac{19447}{609} K + \frac{31145}{14616}  (1.10)
> is(eval(A,a)=b);
true  (1.11)

> B := NewtonP([a,b],[c,d],[e,f]);
B := \left[ 1 - 2 I - 3 J - 4 K, x^2 + \left( - \frac{62}{92} I + \frac{136}{63} J + \frac{16}{63} K \right) x + \frac{270}{7} + \frac{220}{63} J \right]
+ \frac{100}{63} I + \frac{220}{9} K, \left[ 4 + 2 I - 5 J - 9 K, 2 I + 3 J + 4 K, \frac{3553}{14616} J - \frac{137}{2436} I \right]
+ \frac{3011}{2520} K - \frac{3419}{146160}  (1.12)
> C := zip((x,y) -> x*y, B[2], B[1]);
C := \left[ \frac{3553}{14616} J, (2 I + 3 J + 4 K) x + 29 - 2 I - 3 J - 4 K, \left( \frac{137}{2436} I + \frac{3011}{2520} K - \frac{3419}{146160} \right) x^2 + \left( - \frac{15683}{7308} I - \frac{18757}{24360} - \frac{23675}{7308} J \right)
- \frac{253639}{36540} K x + \frac{27364}{609} K - \frac{451183}{14616} - \frac{3191}{7308} I + \frac{22958}{1827} J \right]  (1.13)
> is(add(i, i in C)=A);  (1.14)
```
A.2 The Codes

\begin{align*}
&> \quad \text{AXXB}(1-2*I-2*J-2*K, 1+I-3*J+K, -1-3*I+J-2*K); \\
&\quad \{ -2.408361978 + 0.8684696550 I + 1.654437636J - 1.925435601 K, 0.4083619780 \\
&\quad + 0.7998322759 J + 0.004052709407 J + 1.143297118 K \} \\
&> \quad \text{AXBc}(-1-3*I+2*K, -2*I+J-K, 21); \\
&\quad \{ -6.390863387 - 0.4049533666 I + 2.024766833 J + 2.834673566 K, -1.075576644 \\
&\quad - 0.2088030771 I + 1.044015386 J + 1.461621540 K, 1.075576644 + 1.267103601 J \\
&\quad - 6.335518005 J - 8.869725207 K, 6.390863387 - 0.6533471582 I + 3.266735791 J \\
&\quad + 4.57340107 K \} \\
&> \quad \text{AXB}(-19+15*I+11*K, 9+10*I-4*J+10*K); \\
&\quad \{ 443.0282687 + 62.30337605 I - 7.351923515 J + 100.3304128 K \} \\
&\quad \quad 24/1+2*J+3*K - 11 \quad \text{and} \quad -11/710 - 12/355 J - 1/355 J - 3/710 K \\
&\quad \quad -19/2 + J + 13*J + 3*J \quad \text{and} \quad 2/1077 + 56/1077 J - 4/359 J - 32/1077 K \\
&> \quad \text{LN1}(5-10*I-5*J+2*K, 3-4*I-4*J-8*K, -9*2+10*I-2*K); \\
&\quad \quad -3364/2905 + 128/415 J - 1073/2905 J + 2372/2905 K \\
&> \quad \text{LN2}(6-8*I+5*J+5*K, 6+I+5*J-8*K, -3+I-J-5*K)[1]; \\
&\quad \quad -39/205 - 119/7380 I + 1133/8610 J - 2519/17220 K \\
&> \quad \text{final} := \text{Matrix}(4, 4, ((1, 1) = 14*x+14+76*I+70*J+56*K, (1, 2) = 56-28*I+70*J+70*K, \\
&\quad (1, 3) = 28+J-56*K, (1, 4) = 14*x) \quad \text{and} \quad 8*I-14*J-56*K, (2, 1) = -2*x-2-43*I-10*J+8*K, (2, 2) = -8+4* \\
&\quad I+10*J-10*K, (2, 3) = -4*J+8*K, (2, 4) = -2*x+8-31*I+J+8*K, \\
&\quad (3, 1) = -3*x-3+3*I-15*J-12*K, (3, 2) = -12+6*I+15*J+15*K, \\
&\quad (3, 3) = -6*I+12*K, (3, 4) = -3*x+12+21*I+3*J+12*K, (4, 1) = \\
&\quad -4*x+4+I-20*J-16*K, (4, 2) = -16+8*I+20*J+20*K, (4, 3) = \\
&\quad -8*J+16*K, (4, 4) = -4*x+16+28*I+4*J+16*K)); \\
&\quad \text{final} := [[14+14+76*I+70*J+56*K, 56-28*I-10*J+70*K, 28*J+56*K, 14*x-56 \\
&\quad -8*I-14*J-56*K \} \\
&\quad +2*J+8*K], \\
&\quad [-3*x+3+15*J-12*K, -12+6*I+15*J-15*K, -6*J+12*K, -3*x+12+21*I \\
&\quad +3*J+12*K], \\
&\quad +4*J+16*K])]; \\
&> \quad \text{FI} := \text{LFI}(\text{final}); \\
&> \quad \text{final} * \text{FI} * \text{final} = \text{final};
\end{align*}
A.2 The Codes

\[
\begin{bmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
\end{bmatrix}
\]  \hspace{2cm} (1.23)

\[
\begin{bmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
\end{bmatrix}
\]  \hspace{2cm} (1.24)

\[
\begin{bmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
\end{bmatrix}
\]  \hspace{2cm} (1.25)

\[
\begin{bmatrix}
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
0 & 0 & 0 & 0 \\
\end{bmatrix}
\]  \hspace{2cm} (1.26)
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